OFFICIAL GUIDELINES

2027 CORNERSTONE CONCLAVE



April 23-25, 2027 | Camp Conley Clarke

Letter from the Chief

Brothers of Section E7,

Enclosed in this packet are the guidelines for the Section E7 Cornerstone Conclave, to be held at Camp Conley Clarke on April 23–25, 2027.

The Cornerstone Conclave is a remarkable event that embodies what the Order of the Arrow truly is. It is an opportunity to fellowship with Arrowmen from across South Carolina, North Carolina, and Georgia in the spirit of brotherhood. Conclave allows us to learn from each other and equip ourselves with the tools needed to be better leaders in our home lodges and units, letting us bring the vision of the OA to life—"To be why Scouts want to stay in Scouting."

As I gear up to host my second Conclave as Section Chief, I am absolutely thrilled to bring the 2027 Cornerstone Conclave program to our Arrowmen, and I hope every member of our section will take part in this amazing weekend of fun, fellowship, and competition. More than anything else, I look forward to seeing the brothers of Section E7 come together as one. I can't wait to see you there!

In Brotherhood,

Preston Kunkle

Preston Kunkle | Section Chief
James Barton | Section Adviser

Section Officers:
Preston Kunkle | Section Chief
Ben Bruh | Vice Chief
Jackson L. | Secretary

CVCs:

Reed Coleman | Senior CVC

Griffin Duncan | Administration CVC

Connor T. | Ceremonies CVC

Rachel Kauffman | Communications CVC

Sean S. | Quest CVC

Caroline N.| Service Lodge CVC

Alex M. | Shows CVC

Arnesh A. | Special Events CVC

Charlotte E. | Training CVC

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Officers & Advisers

Section Chief



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Section Adviser



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Vice Chief



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Associate Section Adviser



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Secretary



Jackson L.

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Associate Section Adviser



Mason Thomas

(803) 360-3155
associate.section.adviser@e7.oa-scouting.org

Conclave Rotation Schedule



Section Officers

Section Chief - Preston Kunkle
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Section Vice Chief - Ben Bruh
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Phone Number: (704) 728-8298

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Section Adviser - James Barton
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Assoc. Section Adviser - Jason Peoples
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Assoc. Section Adviser - Mason Thomas
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Phone Number: (803) 360-3155

Date and Location

The 2027 Section E7 Cornerstone Conclave will be held on April 23-25, 2027, at Camp Conley Clarke. Camp Conley Clarke is located at 1192 Hickory Grove Road, Gaffney, SC 29340.

Theme

The 2027 Cornerstone Conclave theme will be “Find the Greater Beauty.” This theme reflects the spirit of the Order of the Arrow: meeting adversity with cheerfulness, strengthening the ties of brotherhood, and continuing in unselfish service.

In 2018, Skyuka Lodge lost its council camp of more than 80 years to a devastating flood. In the years that followed, the lodge adapted by rotating among camps throughout the Section and giving back through service to other councils, camps, and lodges. Today, Skyuka Lodge has the opportunity to help build a new council property and shape its future from the ground up.

The Order of the Arrow and the Scouting movement continue to experience change, difficult circumstances, and important choices. “Find the Greater Beauty” challenges every Arrowman to look beyond present hardships, recognize the opportunities within them, and face the future with brotherhood, cheerfulness, and service.

Cost

The cost to attend the 2027 Section E7 Cornerstone Conclave for Lodge Delegates will be $55.00 per person. This fee includes credentials, meals, delegate patch, insurance, and program items.

The Council of Chiefs fee will be $65.00 and will include the same benefits as the Delegate fee, plus Council of Chiefs-related costs, including the COC dinner on Friday and a staff patch. This fee is only applicable to adults as a generous sponsor will be providing for the youth COC members.

The Service Lodge Staff fee will be $70.00, which will include the same benefits as the Delegate fee, plus Friday dinner, a staff patch, and a staff T-shirt. Additionally, Skyuka Lodge will be providing all staff members a staff polo at production cost.

There is a $15 late fee that will be applied to any registration after March 1.

Participation

All participants must be active, registered members of a Lodge in Section E7—unless approved by the Section Key 3—and registered with Scouting America. There is no limit on the number of delegate slots for each lodge.

Each lodge will be given attendance goals based on its most recent recharter membership. The baseline goal for each lodge will be 20% of its recharter membership, with a graduated incentive system of 25% and 30% for registering additional attendees.

Conclave Registration

Conclave registration will be through an online platform that will go live no later than November 1. All delegates will register through the Conclave registration portal.

Delegates will be able to register and purchase pre-order items through this portal. Lodges may opt in to include their lodge delegate fee and lodge pre-order items in the registration process.

Registration Deadlines

Date	Deadline
October 17	Lodges communicate their delegation fee and pre-order information to the Section for the registration portal.
November 1	Cornerstone Conclave registration opens.

Date	Deadline
January 31	Final day for pre-orders.
February 1	Registration and memorabilia sales continue until pre-order overages are sold out. Delegate patches are not guaranteed for registrations after January 31.
March 1	Last day to register without a late fee.
March 2	Registration fee increases to include a late fee of $15.00.
March 21	Last day to notify the Service Lodge of special dietary needs.
March 31	Conclave registration closes.

Code of Conduct

As an Arrowman, I understand and will observe all rules and regulations of the Order of the Arrow and Scouting America, and I will observe the reasonable demands made of me.

As a delegate to the E7 Cornerstone Conclave, I will:

1. Observe the Scout Law, Scout Oath, and the Obligation of the Order of the Arrow.
2. Wear my officially designated uniform as required throughout the event.
3. Attend planned and general training sessions.
4. Be personally responsible for the breakage, damage, or loss of property.
5. Observe quiet hours and the lights-out period.
6. Keep my quarters clean and dispose of trash in the proper places.
7. Not change my officially assigned area without permission.
8. Refrain from allowing any unregistered person to occupy my quarters.
9. Wear suitable covering in the camp, including a shirt and closed-toed shoes.
10. Observe all Scouting America policies regarding the purchase, possession, or consumption of alcohol and tobacco use.
11. Respect Scouting America rules prohibiting the use of fireworks and firearms.

12. Neither buy nor sell items at the Conclave other than at the Trading Post or as authorized by the Council of Chiefs. I understand that the Trading Post is the only official source for purchasing items.
13. Refrain from leaving camp without permission from the Section Adviser, Service Lodge Adviser, or their designee and my Lodge Key 3.
14. Remember that I am a guest of the Council of Chiefs, the Service Council, and the Service Lodge.
15. Park only in designated areas.
16. Understand that, except with written permission from the Section Adviser or Service Lodge Adviser, after initial parking there is no vehicle movement within camp until Sunday morning check-out.
17. Abide by Scouting America's *Guide to Safe Scouting*, including all Safeguarding Youth—formerly Youth Protection—guidelines.
18. Acknowledge that any and all damages determined by the Palmetto Council professional staff and ranger may be charged to the lodge responsible for these damages. It is the responsibility of each lodge to report damages to the camp ranger and Skyuka Lodge Adviser immediately. Invoices for damages will be presented to the home council of the responsible lodge.
19. Accept that all safety precautions will be subject to change by the Service Lodge and the Palmetto Council's Risk Management Committee. At check-in, all lodges will receive written notice of the safety precautions so that they are aware of the committee's requirements. Any attendees who do not follow these guidelines may be sent home.
20. Understand that failure to abide by these rules, as approved by the Council of Chiefs, could result in my removal from the Conclave and camp premises.

Safeguarding Youth

All OA members and event attendees or volunteers 18 years of age or older must have a current Safeguarding Youth—formerly Youth Protection Training, or YPT—certificate on file with Scouting America.

This requirement must be verified by the respective lodge and reported or verified by the Section. The rules related to Safeguarding Youth will be in place at all times throughout the weekend.

Tentative Schedule

While this section provides a sample schedule that will likely be followed, the Section Key 3 shall retain the authority to modify any element of the schedule, including the location. Any such changes shall be communicated to the lodges in advance of Conclave.

Friday, April 23

Time	Event or Activity	Location
12:00–8:00 p.m.	Contingent Check-In	Camp Entrance
6:00–8:00 p.m.	Staff Dinner	Skyuka Campsite
6:00–8:00 p.m.	Council of Chiefs Dinner	Special Events Tent
8:15–8:30 p.m.	Contingent Assembly	Amphitheater
8:30–9:30 p.m.	Opening Show	Amphitheater
9:30–10:00 p.m.	Cracker Barrel	Serving Tent, Pole Barn, and Dining Tent
9:30–11:00 p.m.	Patch Trading	Pole Barn and Dining Tent
Following Show	Judges' Meeting	Various
11:00 p.m.	Lights Out	

Saturday, April 24

Time	Event or Activity	Location
7:00 a.m.	Reveille	
7:15–8:30 a.m.	Breakfast	Serving Tent, Pole Barn, and Dining Tent
8:30–8:45 a.m.	Contingent Assembly	Assembly Area
8:45 a.m.–12:00 p.m.	Ceremonies Competitions	Four (4) Sites

Time	Event or Activity	Location
9:00-10:15 a.m.	Training Sessions	Various
10:30 a.m-12:45 p.m	Conclave Expo	Expo Field
11:55 a.m.–12:30 p.m.	Tug-of-War Weigh-In	Clarke House
12:00–1:00 p.m.	Contingent Lunch	Serving Tent, Pole Barn, and Dining Tent
12:00–1:00 p.m.	VIA Lunch	Special Events Tent
1:00–1:15 p.m.	Contingent Assembly	Assembly Area
1:15–5:30 p.m.	Quest Events	Various
1:30–5:30 p.m.	Service Project	Quest Field
6:00–7:00 p.m.	Dinner	Serving Tent, Pole Barn, and Dining Tent
7:30–10:00 p.m.	Evening Show	Amphitheater
7:30–11:00 p.m.	Patch Trading	Pole Barn, and Dining Tent
10:00–11:00 p.m.	Cracker Barrel	Serving Tent, Pole Barn, and Dining Tent
11:00 p.m.	Lights Out	

Sunday, April 25

Time	Event or Activity	Location
7:30–8:30 a.m.	COC Breakfast	Special Events Tent
7:30–8:30 a.m.	Contingent Breakfast	Serving Tent, Pole Barn, and Dining Tent
9:00–9:30 a.m.	Chapel Service	Amphitheater
9:30–10:30 a.m.	Assembly and Awards	Amphitheater
10:30 a.m.–12:00 p.m.	Check-Out and Departure	Campsites

Conclave Merchandise and Memorabilia

The Council of Chiefs will offer or permit the sale of certain memorabilia and merchandise items. All items available for pre-order will be guaranteed up until the pre-order deadline.

The Service Lodge and Section Key 3 may choose to order and make limited quantities of extra memorabilia and merchandise available for sale during the Conclave.

Those items include:

- Patches, including Delegate, Staff, Special Event, Ghost, Back Patch, and Chenille
- Neckerchief
- Neckerchief slide
- Staff neckerchief
- T-shirt
- Staff T-shirt

- Staff polo
- Hat
- Staff hat
- Hat pin
- Section E7 items from past events
- Non-Conclave Section E7 memorabilia and merchandise



Conclave T-Shirt

Conclave Staff T-Shirt



Conclave Staff Polo



Hat Pin


SECTION E7
2027 CONCLAVE
FIND THE GREATER BEAUTY
2027
CORNERSTONE
CONCLAVE
CAMP CONLEY CLARKE
2027


SECTION E7
2027 CONCLAVE
FIND THE GREATER BEAUTY
2027
CORNERSTONE
CONCLAVE
STAFF
CAMP CONLEY CLARKE
2027

STAFF



GHOST



DELEGATE



CHENILLE/BACK PATCH



SPECIAL EVENTS PIN



SPECIAL EVENTS



Budget

After all authorized Conclave expenditures and other budgeted expenses are finalized, and prior to any disbursements back to the member lodges as provided for in the Field Operations Handbook, if any net income remains, from those proceeds up to $1,500 will be remitted to the Section Operating Account.

This is in addition to the $6 per delegate that is a budget line item for “Next Year’s Section Budget”.

Proposed Attendance

	Proposed
Type	**Quantity**
Delegates	500
Staff	150
COC	60*
Guests	
Total	***650***

*= For the purposes of meal planning, we are accounting for 60 attendees at COC meals. This does not reflect the actual number of Council of Chiefs members. The COC members are reflected in the “Delegates” figure.

Revenue

Registration				
		Proposed		
Item	**Description**	**Quantity**	**Unit**	**Total**
Delegate Fees		500	$ 55.00	$ 27,500.00
Service Lodge Staff Fees		150	$ 70.00	$ 10,500.00
COC Staff Adult Fees		35	$ 10.00	$ 350.00
COC Staff Youth Donation		25	$ 10.00	$ 250.00
Late Fees		75	$ 15.00	$ 1,125.00
			Total	***$ 39,725.00***

Memorabilia				
		Proposed		
Item	**Description**	**Quantity**	**Unit**	**Total**
Delegate Patch		500	$ 5.00	$ 2,500.00

Ghost Patch		500	$ 5.00	$ 2,500.00
Staff Patch		400	$ 5.00	$ 2,000.00
Special Events Patch	Sold at Retail Price	500	$ 5.00	$ 2,500.00
Chenille Patch		150	$ 20.00	$ 3,000.00
Hat Pin		400	$ 5.00	$ 2,000.00
Backpatch		200	$ 12.00	$ 2,400.00
Neckerchief	Embroidered	150	$ 25.00	$ 3,750.00
Neckerchief Slide		100	$ 10.00	$ 1,000.00
Hat	Embroidered	50	$ 20.00	$ 1,000.00
Staff Polo Shirt (sold @ retail)	(S - XL), Embroidered	20	$ 30.00	$ 600.00
Staff Polo Shirt (sold @ retail)	(2X, 3X, 4X), Embroidered	10	$ 35.00	$ 350.00
Staff Polo Shirt (@ cost to 270 staff)	(S - XL), Embroidered	115	$ 21.00	$ 2,415.00
Staff Polo Shirt (@ cost to 270 staff)	(2X, 3X, 4X), Embroidered			$ -
Staff Polo Shirt (@ cost to 270 staff)	2X	22	$ 23.75	$ 522.50
Staff Polo Shirt (@ cost to 270 staff)	3X	9	$ 23.75	$ 213.75
Staff Polo Shirt (@ cost to 270 staff)	4X	4	$ 25.00	$ 100.00
Staff Neckerchief	Embroidered	100	$ 25.00	$ 2,500.00
Conclave T-Shirt	(S - XL)	50	$ 17.00	$ 850.00
Conclave T-Shirt	(2X, 3X, 4X)	50	$ 22.00	$ 1,100.00
Conclave Staff T-Shirt	(S - XL)	25	$ 17.00	$ 425.00
Conclave Staff T-Shirt	(2X, 3X, 4X)	5	$ 22.00	$ 110.00
Conclave Lanyards		0	$ 2.00	$ -
Participation Pin - Purchased		450	$ 6.00	$ 2,700.00
Participation Pin - Earned		300	$ 3.00	$ 900.00
			Total	***$ 35,436.25***

Expense

	Proposed		
ITEM	***Quantity***	***ITEM***	***TOTAL COST***
Camp Usage Fee	650	$ 5.00	$ 3,250.00
National Surcharge	650	$ 12.00	$ 7,800.00
Next Year's Section Budget	650	$ 6.00	$ 3,900.00
Food Service			$ 14,700.00
Facilities			$ 7,072.20
Health & Safety			$ 500.00
Security, Parking, & Communications			$ 100.00
Hospitality			$ 1,850.00
Admin			$ 3,625.00
Program			$ 3,414.00
Subtotal			$ 46,211.20
Contingency (10%)			$ 4,621.12
Memorabilia			$ 23,537.45
TOTAL			***$ 74,369.77***

Expense Detail

Food Service				
		Proposed		
Area	**Meal**	**Quantity**	**Unit Cost**	**Total**
Food Service	Delegate Meals	650	$ 20.00	$ 13,000.00
	Friday Supper for Service Lodge Staff	150	$ 4.00	$ 600.00
	Ice	1	$ 500.00	$ 500.00
	Propane	1	$ 200.00	$ 200.00
	COC Friday Supper	50	$ 8.00	$ 400.00
			Total	***$ 14,700.00***

Facilities

		Proposed		
Area	**Item**	**Quantity**	**Unit Cost**	**Total**
Facilities	Porta Johns	18	$ 110.00	$ 1,980.00
	Hand Washing Stations	6	$ 110.00	$ 660.00
	Dining Tent Rental (Ga-Car Cncl)	1	$ 400.00	$ 400.00
	Dumpsters (trash & recycle)	2	$ 350.00	$ 700.00
	Sanitation Supplies (Trash Bags, Paper Towels, etc.)	1	$ 200.00	$ 200.00
	Rentals	1	$ 2,632.20	$ 2,632.20
	Misc	1	$ 500.00	$ 500.00
			Total	***$ 7,072.20***

Health & Safety				
		Proposed		
Area	**Item**	**Quantity**	**Unit Cost**	**Total**
Medical / Safety	Medical Supplies	1	$ 150.00	$ 150.00
	Medical Technicians	1	$ 350.00	$ 350.00
				$ 500.00

Security, Parking, & Communications				
		Proposed		
Area	**Item**	**Quantity**	**Unit Cost**	**Total**
Parking	Line paint	1	$ 100.00	$ 100.00
			Total	***$ 100.00***

Hospitality				
		Proposed		
Area	**Item**	**Quantity**	**Unit Cost**	**Total**
General Hospitality	Coffee & Supplies	1	$ 500.00	$ 500.00

	Preorder Packaging (Bags & Labels)	1	$ 50.00	$ 50.00
	Water Bottle	650	$ 1.00	$ 650.00
	Seat Cushion	650	$ 1.00	$ 650.00
			Total	***$ 1,850.00***

Administrative				
		Proposed		
Area	**Item**	**Quantity**	**Unit Cost**	**Total**
	Award Ribbons	1	$ 400.00	$ 400.00
	Conclave Yard Signs	1	$ 1,100.00	$ 1,100.00
	Conclave Banners (patch)	5	$ 100.00	$ 500.00
	Award Plaques/Certificates	63	$ 10.00	$ 630.00
	Copier / Printer Usage & Supplies		$ -	$ -
Registration	Lanyards	650	$ 0.50	$ 325.00
	Credentials & holders	650	$ -	$ -
	Website/Technology Development	1	$ 400.00	$ 400.00
	App Development (per month)	2	$ 135.00	$ 270.00
			Total	***$ 3,625.00***

Program				
		Proposed		
Area	**Item**	**Quantity**	**Unit Cost**	**Total**
Quest	Event Supplies	1	$ 114.00	$ 114.00
Shows	Equipment Rental	1	$ 1,000.00	$ 1,000.00
	Props & Costume	1	$ 1,000.00	$ 1,000.00
Special Events	Table Cloths/Decorations	1	$ 150.00	$ 150.00
	Invitation Printing	1	$ 100.00	$ 100.00

	Special Events Programming	1	$ 750.00	$ 750.00
Administrative Events	Wood Carving	1	$ 300.00	$ 300.00
			Total	***$ 3,414.00***

Memorabilia				
		Proposed		
Item	**Description**	**Quantity**	**Unit Cost**	**Total**
Delegate Patch		1150	$ 2.01	$ 2,311.50
Ghost Patch		500	$ 2.27	$ 1,135.00
Staff Patch		610	$ 2.27	$ 1,384.70
Special Events Patch		500	$ 2.27	$ 1,135.00
Chenille Patch		150	$ 7.89	$ 1,183.50
Hat Pin		400	$ 1.58	$ 632.00
Backpatch		200	$ 6.00	$ 1,200.00
Neckerchief Slide		100	$ 4.00	$ 400.00
Neckerchief	Embroidered / ribbon	150	$ 14.95	$ 2,242.50
Hat	Embroidered	50	$ 13.00	$ 650.00
Staff Hat	Embroidered	50	$ 15.50	$ 775.00
Staff Polo Shirt	(S - XL), Embroidered	135	$ 21.00	$ 2,835.00
Staff Polo Shirt	(2X, 3X, 4X), Embroidered			$ -
	2X Embroidered	27	$ 23.75	$ 641.25
	3X Embroidered	12	$ 23.75	$ 285.00
	4X Embroidered	6	$ 25.00	$ 150.00
Staff Neckerchief	Embroidered / ribbon	100	$ 14.95	$ 1,495.00
Conclave T-Shirt (incl staff)	(S - XL)	190	$ 8.65	$ 1,643.50
Conclave T-Shirt (incl staff)	(2X, 3X, 4X)			$ -
	2X	57	$ 11.40	$ 649.80
	3X	23	$ 11.40	$ 262.20
	4X	10	$ 12.65	$ 126.50

Section Leadership Fund Donation	Profit from Special Events Patch	500	$ 2.73	$ 1,365.00
Special Events Participation Pin		750	$ 1.38	$ 1,035.00
			Total	***$ 23,537.45***

TOTAL REVENUE	***$ 75,161.25***
TOTAL EXPENSES	-$74,369.77
NET	$791.48

Service Lodge

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Administrative Events Adviser: Taylor Thomas
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Phone Number: (803) 519-8262

Service Council Contact Information

Palmetto Council
420 S. Church Street
Spartanburg, SC 29306
Main Office: (864) 585-4391

Health and Safety

All delegates attending the Conclave must submit a current Scouting America Annual Health and Medical Record, Parts A and B. No physician's examination is required.

Medical forms, along with any applicable waivers, must be submitted to each delegate's lodge prior to arrival. The Lodge Key 3 will turn in all forms to the health officer at check-in upon arrival at the Conclave.

Medical personnel will be on-site throughout the weekend, and arrangements have been made with local hospitals in case of an emergency. Delegates' family members should contact lodge leadership in the event of an emergency.

Each lodge should designate a medical officer and bring a basic first-aid kit to address minor medical needs within its campsite. The designated medical officer will be responsible for safely storing and distributing medications for members of the lodge's contingent. Refrigeration will be available for medications that require it.

Golf Carts

A maximum of two (2) golf carts are permitted at camp for each lodge, except in cases of special accommodations made by the Service Lodge Adviser and Health and Safety Committee.

All golf carts must be approved in advance by the Service Lodge. Golf cart trailers will be stored in the large vehicle parking area with their tow vehicles.

Only designated and approved vehicles, emergency vehicles, and golf carts authorized for use will be permitted to drive in camp.

Camping Arrangements

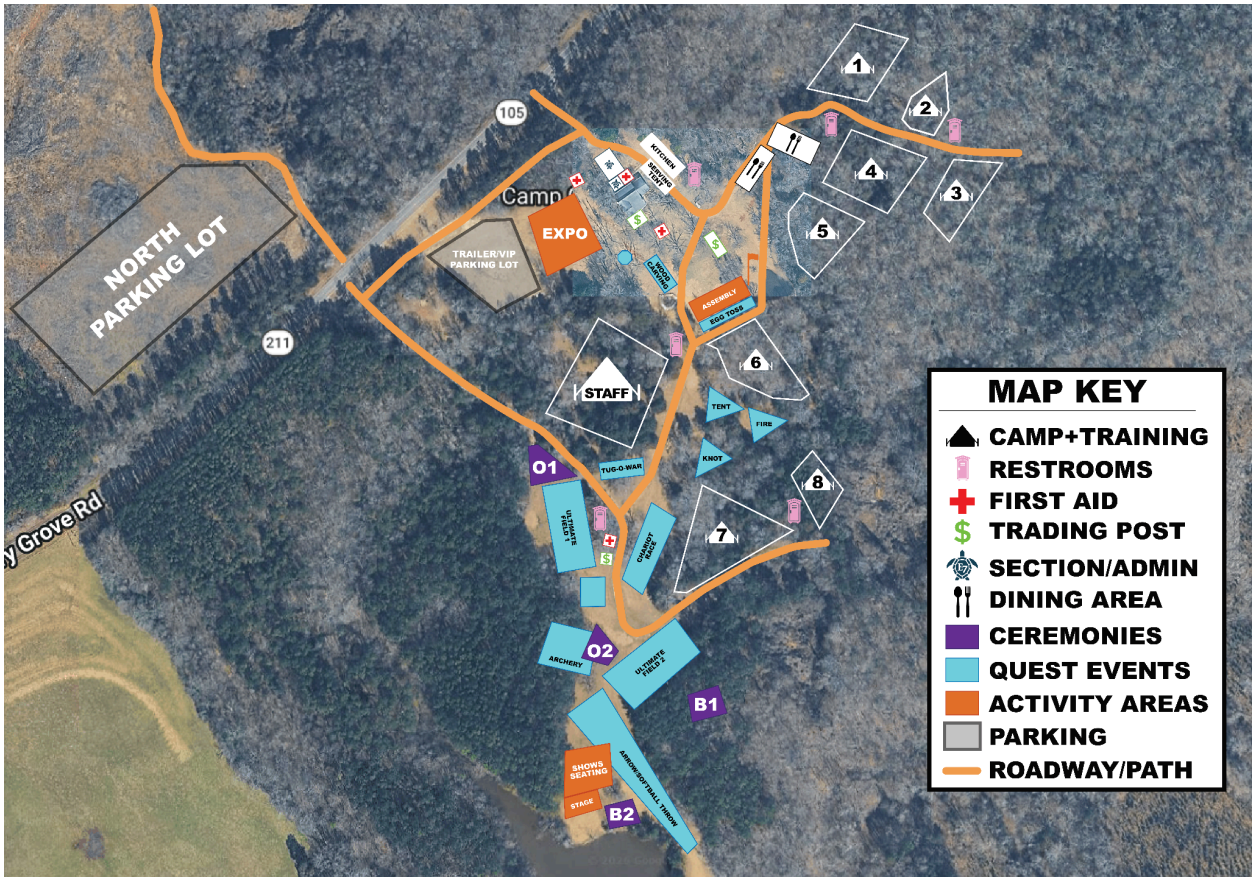
Lodges will be assigned campsites based on their contingent sizes. Camp Conley Clarke does not have Adirondacks or tent platforms, so all attendees must bring their own tent or hammock. Tents and hammocks may not be set up or hung inside the central campsite shelters.

Power will be available in each campsite; however, individuals who use CPAP machines should bring a battery-powered backup in case of a power outage. Anyone requiring additional accommodations should notify the Service Lodge by March 31.

Each lodge is responsible for enforcing all Safeguarding Youth guidelines within its campsite. Portable toilets will be located near each campsite, as Camp Conley Clarke does not have permanent restroom or shower facilities. Each campsite will also have a designated host available to answer questions and assist the contingent throughout the event.

Lodge	Anticipated Campsite Assignment
#87 Bob White	8
#116 Muscogee	1
#134 Tsali	2
#185 Atta Kulla Kulla	4
#188 Itibapishe Iti Hollo	5
#236 Unali'Yi	6
#270 Skyuka	Staff
#459 Catawba	3
#560 Eswau Huppeday	7

Map



Dining Arrangements

Camp Conley Clarke does not have a permanent kitchen. Meals will be prepared using a mobile kitchen, three (3) smokers, and a refrigerated trailer. All meals will be served from the Serving Tent adjacent to the Clarke House.

Attendees may eat in one (1) of two (2) designated dining areas: the Pole Barn or the circus tent. A separate tent will be reserved for COC/VIA use.

Attendees with special dietary requirements should indicate their needs during registration. Every reasonable effort will be made to accommodate those requirements.

Tentative Menu

Meal	Menu
COC Dinner	Brisket, mac and cheese, corn on the cob, dinner roll, tea, and water
Friday Cracker Barrel	Chicken tenders, tater tots, tea, and juice
Saturday Breakfast	Sausage, egg and cheese biscuit, hash browns, cereal, milk, juice
Saturday Lunch	Pulled pork sandwich, baked beans, potato chips, bug juice, cookies
Saturday Supper	Baked chicken, mashed potatoes, green beans, dinner roll, bug juice, cookies
Saturday Cracker Barrel	Shredded chicken nachos
Sunday Breakfast	Pancakes, sausage, cereal, milk, juice

Section Office

The Section Office will be located in the Clarke House. This will be a space open to the Section Officers, Advisers, CVCs, and other approved youth designees to perform administrative operations for the Conclave. No sleeping arrangements are available.

Parking

Camp Conley Clarke has parking available for participants; however, carpooling is encouraged to ease traffic congestion during check-in and check-out times.

Buses are welcome, but the Service Lodge must be notified of their arrival by 11:59pm on April 22, 2027.

All vehicles will be parked in designated parking areas. All vehicles will remain parked until departure unless otherwise approved by the Service Lodge Adviser and Parking/Equipment Distribution Committee.

Each lodge will be allowed to park one (1) vehicle and one (1) trailer in a special parking area. Parking will not be available in the campsite areas.



Transportation of Personal Gear

Designated gear drop-off locations will be clearly marked, and parking staff will direct arriving vehicles to the appropriate area. Before parking, participants must place their gear on the pallet or tarp designated for their lodge. A luggage-tag system will be provided so all personal gear can be properly identified.

Gear will then be transported by trailer to each lodge's assigned campsite and placed in a designated collection area. On Sunday, a trailer will be stationed at each campsite to transport gear back to the designated pickup area according to a scheduled rotation during the Awards Ceremony.

Trading Post Operation

Skyuka Lodge and the Palmetto Council are permitted to operate a camp trading post that will feature Scout items, concessions, and local OA and council memorabilia. All proceeds from these sales benefit Skyuka Lodge and the Palmetto Council. Likewise, any loss incurred by these items is the responsibility of Skyuka Lodge and the Palmetto Council alone.

Section E7 will have items and memorabilia available in the Trading Post that are separate from the other items being sold. These are the property of the Section, and all

proceeds will go to the Section. Likewise, any loss incurred by these items is the responsibility of Section E7 alone.

At midnight on Saturday night of the Conclave, the Service Lodge may exercise the option to purchase the remaining Conclave items from the Section at cost, or at a price above cost but not to exceed the retail price, to allow the event to break even.

Once transferred to the Service Lodge, it may opt to sell some or all items at reduced prices on Sunday to expedite liquidation of the inventory.

If the Service Lodge elects not to exercise this option, following the procedures outlined in the *Field Operations Handbook*, any remaining Conclave items will be evenly distributed among the lodges. Each lodge will be invoiced accordingly at cost, or at a price above cost but not to exceed the retail price, to allow the event to break even.

Approval of Vendors

With the approval of the Section Key 3 and the Service Lodge Adviser, and based on Scouting America and council rules and policies, the Section Key 3 or the appropriate Section CVCs may invite outside organizations, such as food trucks or other service providers, to be present at Conclave.

All vendor selections and approvals must be finalized no later than March 31, 2027.

Use of "Conclave" Terminology

The terms "2027 Conclave," "Cornerstone Conclave," and "E7 Conclave," or any combination thereof, may be used by the lodges of Section E7 or by the Section itself on signage, paperwork, awards, memorabilia, apparel, and other budgeted merchandise or gifts.

The term "Conclave Service Lodge," or any variation thereof, may appear on signage, paperwork, awards, memorabilia, apparel, and other merchandise or gifts produced by the Service Lodge or Section E7.

The Service Lodge is permitted to use these terms, or any combination thereof, on its 2027 lodge event and Conclave memorabilia.

Any additional use of these terms not addressed in these guidelines must be approved by the Section Key 3. Individuals are strictly prohibited from producing any of the aforementioned materials without the explicit approval of the Section Key 3.

Staff Items

Council of Chiefs members may pre-order unlimited staff neckerchiefs, staff polo shirts, staff T-shirts, and staff hats. In addition, each COC member may pre-order up to five (5) staff patches.

All orders must be submitted by the pre-order deadline of January 31, 2027.

Each Service Lodge staff member will receive one (1) staff T-shirt and one (1) staff patch as a part of the staff fee.

Service Lodge staff may purchase unlimited additional staff neckerchiefs, staff polo shirts, and staff T-shirts, and up to four (4) additional staff patches.

Any remaining staff patches not sold to COC or Service Lodge staff within the allotments specified above will be made available to Skyuka Lodge brothers at wholesale price at the conclusion of Conclave.

Administrative Events

Administrative Events CVC: Griffin Duncan
Email: admin@e7.oa-scouting.org
Phone Number: (828) 838-5365

Administrative Events Adviser: Greg Smith
Email: admin@e7.oa-scouting.org
Phone Number: (854) 900-4001

Content:

A. Administrative Calendar & Deadlines
B. Spirit Award
C. Events Judging
D. Lodge Communication Competition
E. Lodge Wood Carving Competition
F. Lodge Video Production Competition
G. Lodge Newsletter Competition
H. Lodge Website Competition
I. Honor Lodge Petition & Lodge of the Year Award

A. Administrative Calendar & Deadlines

Date	Activity / Requirement
February 28	Lodge Website, Video Production, and Newsletter Competitions: Judges' names and contact information due.
March 14	Section Honor Lodge / Lodge of the Year Petition, Lodge Video Production, Lodge Communication, and Lodge Newsletter Competitions: Submissions Due.
March 17	Lodge Website, Communication, Video Production, & Newsletter: Judges Meeting (Virtual); Judging begins following the meeting (Online).
April 7	Online Administrative Events Judging Ends (Lodge Website, Video Production, & Newsletter). Judges must submit the electronic scoresheets by the end of the day.
April 23	Administration Competition Judging Worksheet Due at Council of Chiefs
April 25	Lodge Wood Carving Competition Judging Spirit Award Selection (Council of Chiefs)

Electronic Submissions Due at: https://e7.oa-scouting.org/webjudge/

B. The C. Norman Alston Jr. Memorial Spirit Award

The spirit award is given annually to the lodge that demonstrates the highest ideals of Scouting spirit. Mr. Alston spent a lifetime sharing the Scouting spirit and, through this award, continues to remind and encourage today's Scouts and Scouters to do the same. At the 1982 SE-5 Conclave, following his death, the Council of Chiefs named the award after Mr. Alston. The beautiful plaque was first made by Mr. Alston's longtime friend and Itibapishe Iti Hollo Lodge Adviser, Mr. Leonard Schenck.

The awardee is chosen each year by secret ballot on Sunday morning of the annual Conclave by the Lodge Chiefs of the Section. Lodges will provide their 1st, 2nd, and 3rd place choices, which will be valued at 5, 3, and one (1) point(s) each, respectively. The lodge obtaining the highest number of points will be declared the winner. Ties based upon the final tally will be accepted and honored.

C. Events Judging

Lodges participating in administrative events are to provide one (1) adult (over 21 years of age) per event to judge the following events: Lodge Communications (online), Lodge Wood Carving, Lodge Newsletter (online), Website (online), and Lodge Video Production (online). A judge may not assess more than two (2) administrative events, including both online and at Conclave. A judge will not judge submissions from their own lodge. Judges must be knowledgeable in the specified area, utilize the included standards to provide a quality assessment and fair evaluation of each of the other lodges' submissions, and be sufficiently proficient with computers to independently access and judge submissions through the online judging system. The highest and lowest score of each event will be dropped. The Section Administration CVC and Adviser have final say in any discrepancies or challenges to the rules set forth for any administrative competition. Following the completion of judging, the Administration CVC and Adviser may review scores assigned to objective Yes/No criteria. If a Yes/No determination is found to be objectively erroneous based on the submitted materials, applicable rules, or other verifiable information available to the judges, the Administration CVC and Section Administration Adviser may correct the determination and adjust the lodge's score accordingly. This authority is limited to correcting objective errors and may not be used to alter a judge's subjective evaluation or otherwise influence the competitive outcome.

Lodge Newsletter, Lodge Website, Lodge Communication, and Lodge Video Production competitions will be administered in advance of conclave and scored electronically. A member of the Lodge Key 3 will submit judges' information for online competitions at https://e7.oa-scouting.org/webjudge/ by February 28.

The Lodge Wood Carving competition will be administered at Conclave. Judges will be identified on the Administration Competition Judging Worksheet and submitted to the Section Administration CVC at the Council of Chiefs on Friday at Conclave.

Competition Judging Worksheet

Lodge Name: _____

Submitted By: _____

Position (circle one): Lodge Chief Lodge Adviser Lodge Staff Adviser

Competition	Judge's Information	Lodge Competing?
Lodge Wood Carving	Name: Cell Phone Number:	Hand Carved Power Tools (Circle One)

A Lodge Key 3 member will submit judges' information for Lodge Website, Video Production, and Newsletter competitions online by February 28 at https://e7.oa-scouting.org/webjudge/.

The worksheet must be submitted to the Section Administration CVC at the Friday Council of Chiefs at Conclave.

D. Lodge Communication Competition

This event encourages each lodge to develop and maintain an effective communications program that keeps members informed, engaged, and connected to the Order of the Arrow. The competition emphasizes social media while also evaluating email, digital communications, and other methods used by the lodge to communicate with its members and prospective members.

Lodges should demonstrate that their communication efforts are timely, accurate, engaging, accessible, consistent, and appropriate for Scouting. Communications should effectively promote lodge activities, explain opportunities for participation, recognize lodge members and accomplishments, and encourage members to become active in the Order of the Arrow.

The competition will be judged in advance of Conclave. A member of the Lodge Key 3 must submit the required information and documentation by March 14 through the Section's online judging system. Judges will only consider submissions/posts dated after April 26, 2026 and before March 15, 2027.

Required information and documentation for submission:
1. Social Media Platforms
A link to each social media platform the lodge wishes to have considered in judging.
2. Additional Communication Platforms
Links to the lodge website, newsletter, or other online communication platforms the lodge wishes to have considered in judging.
3. Email Communications
A PDF containing no more than five (5) emails from throughout the judging period that are representative of the lodge's overall email and direct communication program. The submitted emails should, when possible, demonstrate different audiences, purposes, and types of communication.
4. Alternative Direct Communication
A brief description of no more than 250 words identifying any alternative forms of direct communication used by the lodge and explaining how they are used to communicate with members.

Judging Standards

Category/Criteria	Range	Points
1. Social Media		
1.1 Lodge maintains an active social media presence on one (1) or more platforms appropriate for its members and prospective members.	Yes=10 No=0	
1.2 Social media content is posted consistently throughout the year rather than	(0-15)	

being concentrated around only a few lodge events.		
1.3 Social media content provides a variety of information, including upcoming events, recent events, lodge programs, service opportunities, Brotherhood, inductions, member recognition, and other relevant lodge information.	(0-15)	
1.4 Social media posts promote upcoming lodge and council events and provide the information necessary for members to participate.	(0-15)	
1.5 Content is designed to inform and engage prospective members, new members, active members, and less-active members.	(0-10)	
1.6 Social media content makes effective use of photographs, graphics, video, links, and other media to enhance communication and engagement.	(0-10)	
1.7 Social media content demonstrates creativity and uses appropriate current communication practices and formats when beneficial.	(0-10)	
1.9 Social media demonstrates meaningful interaction with its audience, including responding to questions, comments, or requests for information when appropriate.	(0-10)	
1.10 Social media effectively celebrates lodge members, recognizes accomplishments, promotes service, and builds lodge identity and community.	(0-10)	
2. Email & Direct Communication		
2.1 Lodge regularly communicates important information to its membership through email or another appropriate direct communication method.	(0-10)	
2.2 Emails and other direct communications are timely and provide sufficient information for members to understand what is being communicated and what action, if any, is required.	(0-10)	
2.3 Email communications use effective subject lines, organization, formatting, links, and calls to action.	(0-10)	
2.4 The lodge uses direct communication appropriately for different audiences, such as candidates, new members, Brotherhood candidates, active members, and adult members.	(0-10)	
2.5 Direct communications are visually cohesive and appropriately reflect the lodge's identity through consistent use of logos, colors, fonts, imagery, and other branding elements.	(0-10)	
3. Communication Quality & Consistency		
3.1 Communications are accurate, current, and provide correct dates, times, locations, registration information, or other necessary details.	(0-10)	
3.2 Communications are concise, clear, and written in a manner that is understandable to the intended audience.	(0-10)	
3.3 Communications consistently provide useful information rather than simply announcing events or activities.	(0-10)	
3.4 Communications effectively explain the purpose of the Order of the Arrow, lodge programs, opportunities for service, and ways members can become more active.	(0-10)	
3.5 Communications demonstrate a consistent visual identity, including appropriate and cohesive use of lodge colors, logos, fonts, graphics, photography,	(0-10)	

or other design elements.		
3.6 Communications across different platforms maintain a consistent message, identity, and quality while appropriately adapting to the format and audience of each platform.	(0-10)	
3.7 Communications are coordinated so that important information is consistent across social media, email, the lodge website, newsletters, and other communication channels.	(0-10)	
4. Accessibility, Safety & Compliance		
4.1 Communications are appropriate to the Scouting movement and support the mission and purpose of the Order of the Arrow.	Yes = 0 No = -15	
4.2 Communications comply with Safeguarding Youth requirements, applicable Social Media Guidelines, National Branding Guidelines, and OA Branding Guidelines.	Yes = 0 No = -20	
4.3 Communications do not contain Safeguarded Material, including inappropriate photographs or information concerning ceremonies or ceremony principals.	Yes = 0 No = -20	
4.4 Communications demonstrate appropriate protection of youth information and do not unnecessarily publish personally identifiable information about youth members.	Yes = 0 No = -15	
4.5 Communications are accessible to individuals with disabilities, including through readable text, appropriate color contrast, captions or alternatives for audiovisual content, and meaningful alternative text for images when applicable.	(0-10)	
4.6 Communications make important information accessible through multiple appropriate formats and platforms and do not unnecessarily limit access to a single format or platform.	(0-10)	
5. Overall Communications Program		
5.1 The lodge demonstrates a coordinated communications strategy in which different communication channels serve complementary purposes.	(0-10)	
5.2 Lodge communications reach and serve multiple audiences, including prospective members, candidates, new members, active members, and less-active members.	(0-10)	
5.3 Overall, the lodge's communications effectively inform, engage, and motivate members to participate in the Order of the Arrow.	(0-10)	
5.4 Overall, the lodge demonstrates an effective, modern, consistent, and sustainable communications program.	(0-10)	
TOTAL SCORE (Maximum of 285) **Judge's Comments on back of form*		

E. Lodge Wood Carving Competition

This event is to provide a gift to the Service Lodge. Participants may be youth or adult. There are two (2) categories - hand-carved and power tools. Power tools are defined as any instrument that uses a power source other than solely manual labor. Examples include but are not limited to: electricity, battery, gas, or compressed air. Lights used for improved vision, spray paints from an aerosol can, and fans/hairdryers/other electric means of drying will not be considered power tools. The Section Administration CVC has final say in what instruments are considered power or hand tools.

Lodges must declare the category in which they wish to participate at the Friday Council of Chiefs at Conclave. Judging will occur on Sunday morning of Conclave. If a lodge declares they are using hand tools, but are found to have used a power tool, they may be disqualified. The Service Lodge, with the approval of the Section Administration CVC, will determine the dimensions of the wood carving pole and may include the use of other media such as flat boards. Inappropriate or un-Scout-like designs will be disqualified.

Circle Category: Hand-Carved / Power Tools

Judging Standards

Category / Criteria	Range	Points
1. Overall Design and Creativity		
1.1 The design is visually balanced, cohesive, and effectively arranged	(0-10)	
1.2 Design adheres to an overall theme (Conclave and/or the Lodge's theme.	(0-10)	
1.3 Design highlights the uniqueness and is representative of the lodge.	(0-5)	
1.4 The design effectively communicates its intended message or theme to a viewer.	(0-5)	
1.5 The space on the pole is efficiently used.	(0-5)	
1.6 The design is creative and unique.	(0-5)	
2. Level of Skill		
2.1 The carving is neat, has clean lines and edges.	(0-5)	
2.2 All lettering legible and appropriate.	(0-5)	
2.3 Level of difficulty/intricacy of carving.	(0-30)	
2.4 Level of difficulty/intricacy of painting.	(0-15)	
2.5 Completely finished by judging at Sunday morning breakfast.	Yes = 0 No = -20	
TOTAL SCORE (Maximum of 95) **Judges comments on back of form*		

Wood Carving Lodge: Judge's Lodge:

Judge's Name: Judge's Cell Phone Number:

F. Lodge Video Production Competition

This event challenges lodges to produce high-quality videos for a variety of purposes, such as promoting new member programs, performing unit outreach, enhancing websites, and supporting recruitment and other promotional efforts. This video can be used digitally (website, social media, etc.) or at an event (if applicable). Each lodge is to plan, shoot, and edit a video that highlights a program, initiative, event, or other important information about the lodge. The video can focus on anything the lodge feels will be beneficial, such as promoting NOAC, Summer Camp, Brotherhood completion, the Inductions Team, Fellowships, or any other key aspect of the lodge. This event will be held in advance of the Conclave. A member of the Lodge Key 3 must submit a link to the video by March 14. Submissions must be completed at https://e7.oa-scouting.org/webjudge/. Videos will be made available to all other lodges.

Judging Standards

Category / Criteria	Range	Points
1. Overall Design and Creativity		
1.1 Video is 1-3 minutes in length.	Yes = 15 No = 0	
1.2 Focuses on promoting a lodge event, program, initiative, theme, or other informational topic. Must be Scouting-appropriate.	Yes = 5 No = 0	
1.3 Is well thought out and creative.	(0-10)	
1.4 Video is posted for general access on a Scouting-appropriate site.	(0-10)	
2. Level of Skill		
2.1 Are a variety of visual techniques (A-roll, B-roll, graphics, etc) used to create interesting and dynamic shots?	(0-10)	
2.2 Video quality.	(0-10)	
2.3 Audio quality.	(0-10)	
2.4 Lighting quality.	(0-10)	
2.5 Editing effectively supports the message through appropriate pacing, transitions, music, graphics, and on-screen text.	(0-10)	
3. Content		
3.1 Are the people involved in the area/program introduced or shown?	(0-5)	
3.2 Does the video give a description of the area/program? (Can be described with voiceover, text, interview, or camera shots.)	(0-5)	
3.3 Does the video showcase relevant and important locations to the area/program?	Yes = 5 No = 0	
3.4 Does the video explain the purpose of the area/program?	(0-5)	
3.5 Does the video consistently address the theme and maintain the interest of the audience throughout?	(0-10)	

3.6 Does the video have a call to action (i.e., gives additional information/resources on how to connect with the program?	Yes = 5 No = 0	
TOTAL SCORE (Maximum of 125)		

G. Lodge Newsletter Competition

This event encourages the improvement and quality of lodge communications to its members. Each lodge will enter four (4) newsletters published since the previous Conclave. One (1) newsletter will be selected at random by the Admin CVC from the four (4) submitted for judging. The newsletter will be judged in areas such as content, design, quality, and use of graphics/images.

This event will be held in advance of the Conclave. A member of the Lodge Key 3 must electronically submit newsletters by March 14. They will be required to submit four (4) newsletters for judging. After all four (4) have been submitted, the Section Admin CVC will use a random number generator to determine which one (1) of the submissions will be judged. This is to bring the event closer to its goal of consistent, quality communication from lodges to their members. Only one (1) of the four (4) submitted newsletters will actually be judged. Submissions must be completed at https://e7.oa-scouting.org/webjudge/. An electronic copy of each lodge's selected newsletter will be made available to all other lodges.

Judging Standards

Category / Criteria	Range	Points
1. Content		
1.1 Is the edition dated since the conclusion of the previous Conclave (April 26, 2026)?	Yes = 10 No = 0	
1.2 A variety of articles are included, covering events from the recent past, present, or near future.	(0-15)	
1.3 All articles and headlines contain concise, direct wording, and are written for all audience levels.	(0-15)	
1.4 Topics are newsworthy and of likely interest to lodge members.	(0-15)	
1.5 Articles are complete and informative.	(0-15)	
1.6 Content uses proper grammar and is free of typographical errors.	(0-15)	
1.7 Includes photos and graphics, the inclusion of which enhances the publication and helps convey the message or story.	(0-10)	
2. Design		
2.1 Cover neatly identifies the lodge, publication month and year, and contains the lodge brand or logo.	(0-10)	
2.2 Has the same design or complementary scheme throughout, including fonts, font sizes, colors, and other style settings. Articles are neatly separated, and content is easy to read.	(0-5)	
2.3 Features a balanced use of text, photos, graphics, or other repeating design elements that enhance the newsletter's layout, are complementary with one (1) another, and add value.	(0-5)	

2.4 Overall, is pleasing to the eye (e.g., uses complementary colors, isn't too busy, looks professional) and positively influences the reading experience.	(0-10)	
3. Compliance & Safe Scouting		
3.1 Content is appropriate to the Scouting movement and supports the mission and purpose of the Order of the Arrow.	Yes = 0 No = -15	
3.2 Does not contain Safeguarded Material, information, such as photos of ceremonies or principals.	Yes = 0 No = -15	
3.3 Largely, with few exceptions, written by youth and contains their name listed in the byline for each article.	Yes = 0 No = -15	
3.4 Contains no apparent copyright or intellectual property violations. Commercial advertisements are not allowed.	Yes = 0 No = -15	
3.5 Complies with Safeguarding Youth, Social Media Guidelines, National Branding Guidelines, and OA Branding Guide (e.g., anonymized information for Youth OA Members under 18 Years old).	Yes = 0 No = -30	
3.6 ADA Compliance – Is free of accessibility barriers for those with disabilities. Barriers include poor color contrast, use of color alone to give information, and fonts that are difficult to read.	(0-10)	
4. Enhancements		
4.1 Content is coordinated with and complementary to other communication channels, such as feeds from the lodge website and social media.	(0-10)	
TOTAL SCORE (Maximum of 145)		

H. Lodge Website Competition

This event encourages each lodge to build and continuously improve upon a web presence, with the goal of providing effective communications to its members and prospective members. Websites will be judged in areas such as content, design, usability, and the use of modern technology. Judging for this event will be completed in advance of the Conclave, beginning March 14.

Judging Standards

Category / Criteria	Range	Points
1. Content		
1.1 Content on the site is appropriate to the Scouting movement and supports the mission and purpose of the Order of the Arrow.	Yes = 0 No = -15	
1.2 Basic information about the lodge and the council it serves is readily available and properly labeled.	Yes = 5 No = 0	
1.3 To keep site visitors informed of recent and upcoming lodge events, the homepage features: **1.** An event within 90 days of the date judged (past or future), including event details (e.g., a description, how to register, what to bring, location) **2.** A calendar (or link to a calendar) of upcoming and recent events, where event descriptions or links to more event information are available.	Both = 10 One = 5 None = 0	
1.4 The site is being updated throughout the year, ensuring the content remains relevant and timely. It is clear that site content was updated or added within the past 90 days.	Yes = 5 No = 0	
1.5 The home page grabs the reader's attention and contains content (e.g., text, links, menu options) that addresses the visitor's major areas of interest (e.g., upcoming events, calendar, news, Induction or Brotherhood Candidate information).	(0-10)	
1.6 Contact information is available for the Lodge Key 3, lodge officers and committee chairmen/advisers, and the webmaster, using email forwarders (e.g., section.chief@sectione7.oa-scouting.org), email obfuscators, or online submission forms.	(0-5)	
1.7 Website accessible contains links to the lodge's newsletter(s), rules (or bylaws), and descriptions of each lodge event/activity.	(0-5)	
1.8 The website features a compelling lodge history, which includes a narrative history of the lodge, key milestones, and important accomplishments.	(0-5)	
1.9 Pages feature links, photos, and graphics, the inclusion of which enhances the site and helps convey each page's message or story.	(0-5)	
1.10 Video – The current lodge video (produced or updated within the preceding two (2) years) is embedded for online viewing on a site page that is germane to the video's topic.	Yes = 5 No = 0	

1.11 The site contains links to: **1.** Its council's website (1pt) **2.** The OA E-7 website (1pt) **3.** The OA Eastern Region website (1pt) **4.** The National Order of the Arrow website (1pt) **5.** The National Scouting America Website (1pt)	Up to 5	
1.12 If you were just elected and haven't completed the Induction, or if you just finished your Induction, would this website benefit you in developing an awareness of the OA? For example, the following might be included: • Lodge - preparing for the Induction, how to become active, ways to get engaged, expectations of new Arrowmen. • Section, National - information to become a successful Arrowman, an understanding of the ceremonies	(0-15)	
1.13 If you were preparing for the Brotherhood Honor, would this website benefit you in sealing your membership in the OA? For example, the following might be included: • Brotherhood Board - the requirements for earning the Brotherhood Honor. • A portion dedicated to those preparing for the Brotherhood Honor. • Other ways an established lodge member may provide cheerful service.	(0-15)	
1.14 If you were an active lodge member who regularly attends events, would this website benefit you?	(0-15)	
1.15 The website contains easily accessible information on how a lodge member can pay their dues and how a new member can transfer their membership from another lodge.	Yes = 5 No = 0	
2. Design		
2.1 Initial content loads on website pages in a reasonable number of seconds for high-speed connections. (Judges should check their own connection & speed to prevent negative outcomes).	Yes = 5 No = 0	
2.2 Website is responsive to different screen resolutions - optimized for desktop/laptop and mobile screens.	(0-10)	
2.3 Page Focus & Organization Each page should focus on a single main topic. If a page includes multiple topics, does it use clear design elements to keep them visually distinct? Look for: Easy-to-read sections: Short paragraphs, bullet points, or clear subheadings that break up text. Hidden/Expandable content: Sections that reveal more details only when clicked (like "Read More" buttons or drop-down menus).	(0-25)	

Interactive features: Layouts that change or update based on what the reader clicks or hovers over.		
2.4 Website features a balanced use of text, photos, graphics, or other repeating design elements that enhance the layout of the website, are complementary with one (1) another, and add value.	(0-5)	
2.5 Website is pleasing to the eye (e.g., uses complementary colors, isn't too busy, looks professional) and positively influences how the visitor responds to the website.	(0-5)	
2.6 Website has the same design scheme throughout, including menus, fonts, colors, buttons, and other style settings.	(0-5)	
2.7 Navigation and menu bars are available on each page, with links back to the home page. The menus are organized under general topics, contain a reasonable number of menu items, and are easy to navigate.	(0-5)	
2.8 Website reacts/functions in meaningful, predictable ways, and enables visitors to take action; the user doesn't have to think or figure out where content is or what to do next.	(0-5)	
2.9 Content Management System (e.g., WordPress, Weebly, Wix) – An appropriate theme or template is used by the webmaster to design and maintain the lodge's website to increase efficiency and improve effectiveness.	Yes = 5 No = 0	
3. Compliance & Safe Scouting		
3.1 If the site contains Safeguarded Material, it is password protected to the correct Honor level or excluded altogether (e.g., photos of ceremonies or principals).	Yes = 0 No = -15	
3.2 Lodge website is primarily administered by Youth. Most posts should include a Youth author.	Yes = 0 No = -10	
3.3 Pages contain no apparent copyright or intellectual property violations. Commercial advertisements are not allowed.	Yes = 0 No = -10	
3.4 Site complies with Safeguarding Youth, Social Media Guidelines, National Branding Guidelines, and OA Branding Guide (e.g., anonymized information for Youth OA Members under 18 Years old).	Yes = 0 No = -30	
3.5 ADA Compliance – website is free of accessibility barriers for those with disabilities. Barriers include poor color contrast, use of color alone to give information, lack of text alternatives on images ("alt text"), inaccessible online forms (i.e., lack of labels for fields, clear instructions, or error indicators), and mouse-only navigation (inability to navigate using just the keyboard tab and Enter buttons).	(0-10)	
4. Enhancements		
4.1 Website content is coordinated with and complementary to other communication channels, such as feeds from lodge social media and newsletter.	Yes = 20 No = 0	
TOTAL SCORE (Maximum of 210)		

I. Section Honor Lodge Petition & Lodge of the Year Award

Lodge Name & Number: _____

The total possible points without placing or being rated in an event are 1170 points. A 75% (878 points, rounded up to the next whole number) minimum must be achieved to be named a Section Honor Lodge. The lodge(s) with the highest overall score will be the Lodge of the Year. For scoring purposes, unless otherwise noted, "previous year" means since the conclusion of the last Conclave (April 26, 2026). All items derived from the Lodge Performance Measurement Program (PMP) will be based on the calendar year prior to Conclave.

Lodges must submit Sections one (1) through four (4) of the petition via an online form located at https://e7.oa-scouting.org/webjudge/ by March 14. Each petition will include a copy of the previous calendar year's Lodge PMP/JTE Petition, PMP/JTE Detailed Worksheet, and signed Charter Renewal Form from within OA LodgeMaster. Points will not be awarded for items requiring a description or documentation if none are included with the petition.

Any documentation or resources submitted to the section on behalf of a lodge related to the Honor Lodge Petition and the Lodge of the Year Award will be collected and compiled by the Section Administration CVC. Any questions or concerns regarding the criteria for the Honor Lodge Petition or the Lodge of the Year Award should be directed to the Section Vice Chief and the Section Administration CVC. At Conclave, the Section Vice Chief will be responsible for calculating and awarding points to lodges for the Honor Lodge Petition and the Lodge of the Year Award. The Section Vice Chief may be assisted by the Section Administration CVC and their adviser. The final results of the Lodge of the Year Award will be certified by the Section Vice Chief and their adviser (or their designee). The section will supply the lodges with their Honor Lodge Petition/Lodge of the Year Award documents that include the calculation of their score.

Notes:
A. If two (2) or more lodges merge in the previous year, the newly merged lodge will select one (1) of the legacy lodge's activities for use in sections one (1) through 5. Only one (1) of the legacy lodge's activities may be used.

B. Placement points will only be awarded for events in which more than one-third of the Section's lodges participate.

Section Honor Lodge Petition 2027

Lodge Name: _____

Lodge will complete Sections 1-4.	Points Possible
1. Membership Support	
1.1 Lodge charter renewal was submitted to the National Office by December 31, 2026. *Attach signed Charter Renewal Form.*	Yes = 50 No = 0
1.2 Lodge implemented or improved the Order of the Arrow Unit Representative Program by maintaining contacts with representatives in at least 25% of the lodge's active units. *Attach a description of how the lodge has implemented or improved the program and how many units and unit contacts the lodge has.*	Yes = 25 No = 0
1.3 Lodge communicated with its membership by publishing and distributing at least four (4) newsletters since the last Conclave. *Attach copies of newsletters.*	Yes = 25 No = 0
1.4 Lodge had 10 or more social media posts in the previous year, with at least one (1) promoting the Conclave.	Yes = 25 No = 0
2. Council Support	
2.1 Lodge assisted its council in camp promotions. *Attach a description of how the lodge assisted the council in this area.*	Yes = 25 No = 0
2.2 Lodge Chief (or their designee) is a voting member or in good standing with either the Council Executive Board or the Council Scouting/Camping/Program Committee. *Attach a certification letter from the Scout Executive or their designee.*	Yes = 25 No = 0
2.3 Lodge sponsored or co-sponsored an annual Camp Work Day in the previous year. *Attach a description of the event and include the date and OA attendance.*	Yes = 25 No = 0
2.4 Lodge assisted the council with a council-wide event in the previous year (e.g. Council Camporee, Council Banquet, etc.). *Attach a description of the event and include the date and OA attendance.*	Yes = 25 No = 0
2.5 Lodge planned or assisted in an event that was beneficial to the Cub Scout program in the previous year. (Cannot be the same event used in 2.4) *Attach an explanation of what the lodge did.*	Yes = 25 No = 0
3. Section Participation	
3.1 All members of the Lodge Key 3, or their designee approved by the Section Key Three, attended the Fall Council of Chiefs Meeting.	Yes = 25 No = 0
3.2 Lodge provided two (2) standard issue lodge flaps to the Section Adviser at the Fall Council of Chiefs Meeting for Conclave recognitions or will by the Friday COC at Conclave *(Section will verify).*	Fall = 20 Apr = 10

3.3 Lodge submitted an article for the Section Newsletter by the announced deadline. *Attach a copy of the article submitted.*	Yes = 15 No = 0
3.5 Lodge invited at least one (1) youth member of another lodge in the section to at least one (1) lodge event in the previous year. *Attach proof of communication.*	Yes = 20 No = 0
4. Regional & National Participation	
4.1 Lodge sent either ten (10) members or the lodge's quota to a national program of emphasis (e.g., NOAC, Operation Arrow at the National Jamboree, etc.) within the last two (2) years. *Include the event(s) and delegation size(s).*	Yes = 30 No = 0
4.2 Lodge sent three (3) or more members to the National Leadership Seminar, Developing Youth Leadership Conference, or the Philmont OA Adviser Conference within the last two (2) years. *Include the event(s) and delegation size(s).*	Yes = 30 No = 0
4.3 One (1) or more youth from the lodge applied to and attended or applied to and were rejected for admittance to an Order of the Arrow National High Adventure Program (e.g., OA Wilderness Voyage, OA Trail Crew, etc.) within the previous year. *Include the event name and attach a copy of the lodge/council registration approval and/or a letter from the person who attended.*	Yes = 25 No = 0

Note 1: Items 1.1, 1.2, 1.3, 2.1, 2.2, 2.3, 2.4, 2.5, 3.3, 3.4, and 4.3 require attachments to the petition.

Note 2: Include/Attach a copy of the previous calendar year's Lodge PMP/JTE Petition, PMP/JTE Detailed Worksheet, and signed Charter Renewal Form from within OA LodgeMaster. Petitions without these documents will not be awarded points for items requiring them.

Certification: The Lodge Key 3 will electronically submit and certify that the responses provided are accurate based on the specified criteria and in the spirit of Scouting.

Section-Use Only: These categories are to be filled out by the Section Administration CVC with input of other Section CVCs as necessary. Lodge PMP items will be scored according to the previous OA Program Year (calendar) standards for High Performing (HP) or Thriving (T).

	Points Possible
5. Lodge Performance Measurement Program (PMP)	
5.1 Unit Elections: Conduct in-person unit elections in all troops, crews, and ships.	HP = 40 T = 20
5.2 Induction Rate: Induct youth Ordeal candidates.	HP = 40 T = 20
5.3 Activation: Engage new youth lodge members within the first six (6) months of membership.	HP = 40 T = 20
5.4 Membership Retention: Improve the retention rate of youth lodge members.	HP = 40 T = 20
5.5 Membership Growth: Experience positive growth in youth membership over the previous year.	HP = 40 T = 20
5.6 Lodge Event Participation: Improve lodge membership participation at full lodge events.	HP = 30 T = 15
5.7 Brotherhood Completion: Convert eligible youth Ordeal members to Brotherhood.	HP = 30 T = 15
5.8 Contribution to Council: Contribute cash, materials, and/or both to the council.	HP = 30 T = 15
5.9 Council Service: Deliver to the council measurable service in terms of the average tracked hours per lodge member.	HP = 30 T = 15
5.10 Leadership Development: Conduct at least one (1) LLD during the year with qualified instructors using current materials.	HP = 30 T = 15
6. Conclave Participation & Competition	
6.1 Lodge competed or participated in the following events at Conclave: □ Lodge Communications (15 pts) □ Quest for the Golden Arrow (5 pts) □ Lodge Newsletter (5 pts) □ Lodge Website (5 pts) □ Lodge Training (5 pts) □ Video Production (5 pts) □ Ceremony of the Arrow (5 pts) □ Brotherhood Ceremony (5 pts) □Arrowhead Challenge (10 pts) □OA Trivia (5 pts)	Up to 65
6.2 Lodge placed top three (3) or was rated an Honor Team (HT) in the following events at Conclave: □ Lodge Video Production □ Lodge Newsletter □ Lodge Website	1st = 15 HT = 15 2nd = 10 3rd = 5

□ Brotherhood Ceremony (Honor Team)	
6.3 Lodge placed top three (3) in the following competitions at Conclave: □ Quest for the Golden Arrow □ C. Norman Alston Jr. Memorial Spirit Award	1st = 20 2nd = 15 3rd = 10
6.4 Lodge registered delegates to attend Conclave with a percentage of lodge members based on most recent recharter membership. The Service Lodge's attendance goals will be set to an additional 15% higher than the standard lodge attendance goals.	30% = 50 25% = 35 20% = 20
6.5 Lodge earned points from the Lodge Booth Competition (based on rubric score)	(1-10)
6.6 Lodge conducted a training session on the Saturday morning of Conclave, and the training was rated either Satisfactory (S), Above Expectations (AE), or Excellent (E).	E=50 AE=35 S=20
6.7 A majority of the lodge's youth delegates attended two (2) training sessions. Youth participating in ceremonies will count towards a lodge's total.	Yes = 50 No = 0
6.8 Lodge provided qualified judges required for Section competitions in writing to the appropriate Section CVC by the designated date/time. □ Administration (5 pts) □ Quest (5 pts) □ Ceremonies (5 pts) □ Training (5 pts)	Up to 20
6.9 Judges attended the required Judges meeting(s) as determined by the respective Section CVC. □ Administration (5 pts) □ Quest (5 pts) □ Ceremonies (5 pts) □ Training (5 pts)	Up to 20
6.10 Judges fulfilled their duties and responsibilities (i.e., present, punctual, met deadline(s), completed tasks, etc) as determined by the respective Section CVC. □ Administration (5 pts) □ Quest (5 pts) □ Ceremonies (5 pts) □ Training (5 pts)	Up to 20
6.11 Lodge submitted the Section Honor Lodge Petition as directed (electronically) and by the announced deadline.	Yes = 20 No = 0

Recharter Membership: _____
Conclave Registration: Youth: _____ / Adults: _____

All Section Honor Lodge Petition score calculations will be validated by the Section Chief and Section Adviser (or their designees).

Ceremonial Events

Ceremonies Events CVC: Connor T.
Email: ceremonies@e7.oa-scouting.org

Ceremonies Events Adviser: Matt Watson
Email: ceremonies@e7.oa-scouting.org
Phone Number: (864)-399-8371

Statement of Purpose:

The purpose of the ceremony team evaluation is to provide an opportunity for teams to learn how to improve ceremonies from qualified judges and to help teams learn through a thorough and positive evaluation with suggestions for improvement. Ceremony teams are not rated against each other but against a national standard. Ceremony team evaluation is purely educational, and there is no need for teams to be highly experienced to participate.

In addition, team evaluation can motivate both new and experienced teams to improve their ceremony and foster a healthy evaluative atmosphere where ceremonialists can improve and learn from others.

Evaluations are means to an end, not ends in themselves. Teams should make sure that they are motivated by the desire to improve their ceremony and should guard against ungenerous attitudes.

Please note that these evaluations are NOT a competition. The goal of the ceremony evaluations is to foster personal growth and to garner feedback from experienced evaluators so the ceremonialists can:
1. Be recognized for their hard work and accomplishments.
2. Be given advice on how to improve in both small and big ways.
3. Understand how THEY can provide a meaningful experience to the most important people in the ceremonies, the candidates.

Ceremonial Events Calendar & Deadlines:

Date	Activity / Requirement
December 1, 2026	Google Forms to submit team member/judge names sent to Lodge Key 3.
March 1, 2027	Google Forms to submit team member/judge name due.
March 20, 2027	Google Form sent to Lodge Key 3 to request Ceremony time.
March 23, 2027	Ceremony of the Arrow judges meeting at 6pm EST. (online)
March 30, 2027	Brotherhood judges meeting at 6pm EST. (online)
April 3, 2027	Ceremony time request form due.
April 10, 2027	Final ceremony times sent to Lodge Key 3.
April 24, 2027	Judges meeting prior to ceremonies to collect materials. (Time/Location TBD)

Qualifications:

Any team with the following qualifications may enter:

- All team members must be current, dues-paid members of Scouting America from the same lodge and registered for Cornerstone Conclave.
- Each participant must be under 21 years of age.
- Each team must be an active team performing ceremonies with the lodge. “All-star” or “competition-only” teams are not allowed.
- Brotherhood ceremonialists must be in the Scouting America, Sea Scout, or Venturing Scout Field Uniform or the alternative ceremonial clothing consisting of a black shirt with black pants, and their current OA sash. Ceremony of the Arrow ceremonialists are required to wear the three (3) cloaks for the Officers of the Ceremony, Chief of the Fire in the black robes and sash, and Chief Luminary in Scout uniform. All parts must be fully memorized using the latest printing of the appropriate Order of the Arrow ceremony.

- In addition to the ceremonial clothing listed above, Native American regalia is permitted for the Brotherhood ceremony ONLY if the lodge provides a signed copy of a Memorandum of Understanding to the Ceremonies Events CVC
- The use of face paint, body paint, endangered animal parts, wigs, or any type of U.S. flag is prohibited (see Chapter 4, Field Operations Handbook). Any display of disrespect, carelessness, and/or gross inappropriateness for American Indian customs may be cause for disqualification of the team.
- Appropriate undergarments shall be worn under regalia. Each participant must wear shorts for modesty. For safety reasons, appropriate footwear should be worn.
- Each lodge with a participating ceremonies team is required to provide two (2) judges for each ceremony they participate in. The judges must be 21 years of age or older and meet the requirements for judge eligibility (see "Judges" section). Lodges that are unable to provide a judge must inform the Ceremonies Events CVC and may be able to participate given there are enough judges.

Logistics:

- To speed up evaluations, there will be four (4) separate evaluations occurring at once. Two (2) Ceremony of the Arrow and two (2) Brotherhood.
- Lodge Key 3 from each lodge in the section will be sent a Google Form 5 weeks prior to Conclave to request a time for their ceremony teams to be evaluated. The deadline to fill out the form will be **April 3 , 2027** (three (3) weeks prior to Conclave). The final order of competition will be determined by the Ceremony Events Coordinator with consideration given to the advice and concerns of the youth leaders and adult advisers of each team. The final order will be made known to the lodges on **April 10, 2027** (two (2) weeks prior to Conclave) and to judges on the Friday night of Conclave. They will also be published in the Saturday morning edition of the newsletter.
- Each lodge is required to submit the names of its ceremony team members and judges by **Monday, March 1** to the Ceremony Events Coordinator by Google Form, which will be sent by email to Lodge Key 3 on **December 1, 2026**.
- Each team will be ready at the assigned time, even if the evaluations are running behind schedule.Teams that arrive late may be rescheduled or disqualified at the discretion of the Head Judge.
- Following the presentation of awards on Sunday of Conclave, scores and judging sheets will be available for pick-up by the Lodge Chief or Adviser.

Performance:

- **Ceremony of the Arrow Text:** Each team will perform the Ceremony of the Arrow beginning with the Chief Luminary saying “The Order is a thing of the spirit” and ending with the Chief of the Fire saying “Let us try to find the Arrow.” Each team must use the most current edition of the ceremony text.
- The Service Lodge will provide the banners and podium.
- **Brotherhood Ceremony Text:** Each team will perform the Brotherhood Ceremony beginning with Allowat Sakima saying “There should fall a solemn silence” and ending with Meteu saying “Let us congratulate our brothers.” Each team must use the most current edition of the ceremony text. No team is allowed to invest inside the ceremony circle. If a team wishes to invest for the Brotherhood Ceremony, they may do so before their allotted time outside of the circle. For the song, the four (4) principals and their candidates will circle up and pause for a moment and then continue with the rest of the closing.
- The service lodge will provide the necessary tokens for the Brotherhood Ceremony. The necessary tokens include a burden, a “fire”, and a candelabra.
- For the Ceremony of the Arrow, the service lodge will provide the banners and podium required. Teams must provide their own bow, bowstring, arrow, Luminary lanterns/lamps/torches, and fifteen blazes. If a lodge wishes to provide their own necessary tokens, then they may.
- Each lodge must provide two (2) mock candidates.
- Judges will be allocated ten (10) minutes for scoring and reviewing with each team.
- If a Ceremony team goes 15 minutes over the allotted time for each ceremony they will be stopped and subject to point loss.
- After the conclusion of each ceremony, teams will receive immediate verbal feedback from the judges, followed by written feedback and evaluation sheets at the end of the weekend.

Judges:

- Each ceremony must have seven (7) judges on the panel.
- Each lodge shall provide two (2) judges for each ceremony in which they participate in (Four (4) judges total if participating in both the Ceremony of the Arrow and Brotherhood ceremony)
- To prohibit unfairness in judging, the judge provided by each lodge will not be on the panel for the ceremony that lodge’s team is participating in
- Non-participating lodges may be asked to produce a judge if less than seven (7) lodges participate in the respective ceremonies. One (1) lodge-submitted judge from each panel will be selected by the Ceremony Events Coordinator to be the Head Judge.

- Each judge should have sufficient word-for-word knowledge of the ceremonies that they will notice deviations without having to refer to the text. In addition, it is preferred, but not required, that each judge has recent experience in working with ceremony teams as a coach or adviser, or has viewed numerous ceremonies.
- The Ceremonies Events Committee will not provide a memory judge in addition to the lodge-provided judges. All judges will be given a text and be responsible for scoring each ceremonialist in the categories of Technical, Physical and Verbal on the evaluation sheet.
- Consultation among the judges may be held at the discretion of the Head Judge. If consultation does not resolve the discrepancy, the Head Judge, Ceremony Events Coordinator and Adviser may resolve the issue through the disqualification of incongruous scoring.
- Judges will be required to attend both a virtual meeting on **March 23** (Ceremony of the Arrow)/**March 30** (Brotherhood) to be trained for the role and one (1) before the ceremonies on Saturday to receive materials and be briefed. Location/time of meeting will be made known to judges at the Friday night COC meeting. Honor lodge points will be lost if a meeting is missed unless other arrangements to meet are made ahead of time.
- All materials given to judges must be returned to Ceremonies Events CVC after all ceremonies are completed, or after lunch.

Evaluation Criteria:

- The goal of the ceremony evaluation is to produce teams that perform better induction ceremonies. The true test of a ceremony team is how they work together to create a ceremony for candidates. Judges should watch the team as a group, seeking good examples of continuity, the flow of the ceremony from one (1) principal to another, and the impression that would be made on the candidates in a real induction ceremony.
- Each judge should fill out the evaluation sheet below for each ceremony they evaluate. Individuals will be evaluated from a Fair, Good, Excellent, and Exemplary category in each of the following skill categories: **Technical** – Memorization and Movements. **Physical** – Bearing and Gestures. **Verbal** – Clarity and Expression. These six (6) different criteria will be compiled together to determine the individual's overall score.
- A team and the individual will either receive a Fair, Good, Excellent, or Exemplary rating (Whole teams with the Exemplary rating must have no team member be rated Fair). The scoring and standards are better explained in the Ceremony Evaluations Rubric below.

- In order to have more definitive scoring, the scores will directly be based on an average of the scores from each judge. Therefore, each judge should take care to accurately and constructively criticize each ceremonialist's performance.
- Judges should evaluate without bias or partiality. The person selected to be the lead judge will enforce this.
- The Brotherhood ceremony **and** Ceremony of the Arrow **will** both be graded.

Awards:

- During the recognition, each team will be recognized with their corresponding rating in order of all the Fairs, next will come all the Goods, then Excellents, and finally all the Exemplary ratings. These recognitions will be done by lodge.
- We will recognize all the Fair, Good, and Excellent ceremonialists of each Officer of the Ceremony, followed by a higher recognition for the Exemplary ceremonialists of each Officer of the Ceremony.
- Honor teams will also receive a special recognition.
- It will be made very clear that the goal is to produce better-performing teams and that these ratings are to be taken as constructive feedback to help improve an individual's and a team's performance for lodge inductions, NOAC 2027, and Conclave 2028.

Overall Rating Standards:

Within a skill, a Good or higher rating requires that no element of Fair exists. Otherwise, a skill must be rated Fair even if elements of Good or higher existed.

- Any fair rating is a fair overall.
- An overall Good rating requires four (4) or more skills rated Good or higher.
- An overall Excellent rating requires five (5) or more skills rated Excellent or higher.
- An overall Exemplary rating requires five (5) or more skills rated Exemplary, and no skills rated less than Excellent.
- The only exception to this is for the Technical category. The minimum Technical skill is the maximum possible **overall** rating. (For example, if everything is Exemplary **except** Memorization or Movements, the overall rating cannot be Exemplary).

Honor Team Criteria:

- No team member may be rated Fair.
- No more than one (1) team member may be rated Good.
- No team members may read any of the text; everything must be memorized. This excludes the Chief Luminary in the Ceremony of the Arrow, which is an "on-book" role.
- At least three (3) team members must be rated Excellent or Exemplary.
- The team should be completely ready to begin their evaluation at the start time.

Ceremony Evaluation Guidelines:

The SKILLS in the evaluation rubric identify the means by which ceremonialists engage and inspire candidates with the gift of the Admonition. The purpose of the evaluation is to model the giving of that gift by validating each ceremonialist's service and by providing clear, actionable guidance on how to better employ these skills. The rubric and these guidelines define a shared, specific vocabulary and rating standards for use by ceremonialists, advisers, and evaluators across the Order of the Arrow.

Skill Ratings: Definitions and Criteria

- No alterations or additions to the ceremonial text are permitted.
- "Few" errors means not more than five. "Minor" errors would not gain candidate notice.
- "Nearly perfect" means not more than three (3) minor errors.
- Skill errors or deficiencies exceeding either the number of magnitude defined by Good require a Fair rating.
- Skills must unquestionably exceed Excellent to be rated Exemplary.

Technical

- Memorization: Applies to all ceremonial text spoken to candidates by an Officer of the Ceremony, luminary, or guide.
- Movements: Applies to all directions specified by the ceremony notes and diagrams. These include, but are not limited to, entering and moving within the circle, guiding candidates, handling and displaying tokens, and conducting the seals.

Physical

- Bearing: Applies to the nonverbal personification of a principal such as:
    - Walking or moving about the ceremony circle (rate, natural/unnatural)
    - Physical stance, posture, or orientation (crossed arms is closed body language but arms not crossed is open; looking at speaker)
    - Eye contact with candidates or speaking principal
    - Facial expressions

    - Interaction with candidates and other principal
- Gestures: Physical motions that highlight, describe, or more clearly define the spoken words and are intuitively obvious to the candidate. (Motions without meaning or motions understood by the principal but not by the candidate are harmful distractions not helpful gestures.)

Verbal

- Clarity: "Technical Speech," the mechanical aspects of speech, such as:
    - Pronunciation: words should be spoken correctly & syllables fully pronounced
    - Projection: Speaker should be clearly heard
    - Rate: A candidate readily understands without losing attention or lack of comprehension, Should not be too slow or too fast, should be similar to how a person would give a speech or deliver poetry.
    - Phrasing: Phrasing should sound natural, Words should be grouped into logical ideas and presented in full sentences without being obscured by choppy "lines"
    - Please note: "Clarity" should not inhibit the performance.
- Expression: "Non-technical speech," the manipulation of tone, volume, pauses, and other vocal inflection used to illustrate or emphasize.
    - Feelings (such as, solitude, sadness, resolve, strength, joy)
    - Images (such as, elements of nature, living in community)
    - Ideas (such as, choice, brotherhood, cheerfulness, service, ignorance, enlightenment)
    - Please note: Each Principal has a unique character and that character is interpreted by the ceremonialist, therefore, the performances of a principal in a team should be distinct from the other principals on a team. Essentially, the text does not differentiate the principal's character but the performance.

Order of the Arrow – Eastern Region Section 7
Ceremony Evaluation, Worksheet and Notes

Lodge: _____ Ceremony: Brotherhood
Overall is based on the majority of the category ratings, where minimum Technical skill is the maximum possible rating and any Fair rating is Fair overall.

Nutiket: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Meteu: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Allowat Sakima: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Kichkinet: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Order of the Arrow – Eastern Region Section 7
Ceremony Evaluation, Worksheet and Notes

Lodge: _____ Ceremony: Ceremony of the Arrow
Overall is based on the majority of the category ratings, where minimum Technical skill is the maximum possible rating and any Fair rating is Fair overall.

Chief Luminary: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Chief of the Fire: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Voice of Cheerfulness: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Voice of Brotherhood: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Voice of Service: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Order of the Arrow – Eastern Region Section 7 Ceremony Evaluation Rubric

The current edition of the ceremony text must be used for all evaluations.

Category	Skill	Rating			
		Fair	**Good**	**Excellent**	**Exemplary**
Technical	**Memorization**	More than a few errors or obvious/ inappropriate pauses.	Few *and* minor errors.	Nearly perfect per the ceremonial text.	Perfect per the ceremonial text.
	Movements	More than a few/ noticeable errors.	Few *and* minor errors.	Nearly perfect per the ceremonial text.	Perfect per the ceremonial text.
Physical	**Bearing**	Little to no candidate eye contact. Closed body language. Does not give the speaker unbroken attention.	More often than not: Engages candidates & principals with eye contact *and* body language. Mostly gives the speaker unbroken attention	Regularly engages candidates & principals with eye contact *and* body language. Gives speaker complete unbroken attention.	Masterfully engages candidates & principals with eye contact, body language *and* facial expressions. Gives the speaker unbroken attention.
	Gestures	Gestures are absent *or* meaningless *or* distracting.	Gestures, while sparingly used, are intuitively obvious in reinforcing spoken words.	Gestures are used regularly and judiciously to reinforce spoken words.	Gestures are used masterfully to engage candidates and crystalize understanding.
Verbal	**Clarity**	Incorrect pronounciation, *or* inadequate projection, *or* inappropriate rate.	Words are generally spoken clearly, correctly, and audibly.	Words are spoken conversationally while remaining consistently clear, correct, and audible.	Words are spoken masterfully to engage candidates, and crystalize understanding.
	Expression	No feeling; monotone; *or* no emphasis	Tone or emphasis is generally present and appropriate, when used.	Regularly speaks with natural and appropriate tone and emphasis.	Masterfully uses tone & emphasis to engage candidates, and crystalize understanding.

Quest

Quest CVC: Sean S.

Email: quest@e7.oa-scouting.org

Quest Adviser: Jimmy Summers

Email: quest@e7.oa-scouting.org

Phone Number: (803) 412-8069

Quest Event List:

1. Ultimate Frisbee		
2. Tug of War		
3. Egg Toss		
4. Gaga Ball		
5. Knot Tying		
6. Tent Pitching		
7. Fire Building		
8. Archery*		
9. Chariot Race		
10. Arrow and Softball Throw.		
Key	Lodge Judging	Section Sponsored
* = Lodges will officiate the event while Service Lodge RSO's will manage the range		

Quest Event Schedule:

11:55 a.m.	Tug of War Weigh-In Begins: All Lodges
12:30 p.m.	Tug of War Weigh-In Ends: All Lodges
1:00 p.m.	Egg Toss
1:30 p.m.	Gaga Ball: All Lodges
1:30 p.m.	Knot Tying, Tent Pitching, Fire Building, Archery, Chariot Race Drop-Ins Open
1:30 p.m.	Ultimate Game 1: Catawba vs. Atta Kulla Kulla
1:30 p.m.	Ultimate Game 2: Unali'yi vs. Bob White
1:50 p.m.	ToW Game 3: Atta Kulla Kulla vs. Muscogee
2:00 p.m.	Ultimate Game 3: Skyuka vs. Eswau
2:00 p.m.	Ultimate Game 4: Tsali vs. Itibap
2:20 p.m.	ToW Game 1: Tsali vs. Bob White
2:50 p.m.	Ultimate Game 5: Winner of G1 vs. Muscogee
2:50 p.m.	Ultimate Game 6: Winner G2 vs. Winner G4
3:10 p.m.	ToW Game 4: Unali'yi vs. Skyuka
3:20 p.m.	ToW Game 5: Winner G1 vs. Eswau
3:40 p.m.	Ultimate Game 7: Winner G5 vs. G3
4:00 p.m.	ToW Game 6: Winner G2 vs. Winner G4
4:00 p.m.	ToW Game 7: Winner G5 vs. G3
4:20 p.m.	Ultimate Game 8: Finals
4:40 p.m.	All Drop-Ins Close
4:50 p.m.	ToW Game 8: Finals Winner G6 vs. Winner G7

Judge Submission Deadline: March 1, 2027

General Rules for Quest Participation:

1. It is the duty of the Section Quest CVC to uphold the sanctity of the Conclave Quest Events. Should a discrepancy occur with any of the Quest Events, the Section Quest CVC shall follow the prescribed course of action:
    a. A warning, and a return to competition.
    b. Disqualification from that respective event. (Equivalent to a point total of zero (0) for the individual event.)
2. Spectators and fans must abide by the Scout Oath and Law. Failure to do so may result in action (as in section 1) by the Section Quest CVC.
3. Delegates, who are inevitably used to carry out the administration of Quest events, are only able to follow the rules stated in this pamphlet. Therefore, they may not under any circumstance initiate any sort of disciplinary measure without the presence of the Section Quest CVC
4. Only youth delegates (Under the age of 21) may participate in scored Quest Events.
5. Each Quest Event will have a score form with the rules, records, lodge names, and time slots for each lodge, as provided by the Section Quest CVC. These sheets will be required to be turned in by judges in order for scores to be tallied.
6. All participants in shooting sports events shall attend a mandatory range safety briefing provided by Service Lodge RSO's and other range authorities prior to the start of the competition.

Quest for the Golden Arrow Scoring:

1. The Quest for the Golden Arrow will be given to the lodge with the most overall points in all Quest events.
2. Lodges will be ranked 1st through 9th in each event they participate in and assigned points accordingly. These points will be assigned as such:
    a. Ranking 1 2 3 4 5 6 7 8 9
    b. Points 9 8 7 6 5 4 3 2 1
3. A lodge that does not participate in an event will get a point value of zero (0).
4. If there is a tie within any particular event, all lodges involved in the tie will average their assigned scores.
    a. Example: Two (2) lodges come in first place, and both of those lodges will receive 8.5 points (an average of 8 and 9).

5. Tug of War, Ultimate Frisbee, Gaga Ball, and Archery have separate scoring structures. Please see the event description below for details.

Quest Events Judging:

Lodges participating in Quest are to provide two (2) adults, (over 21 years of age), to serve as judges.

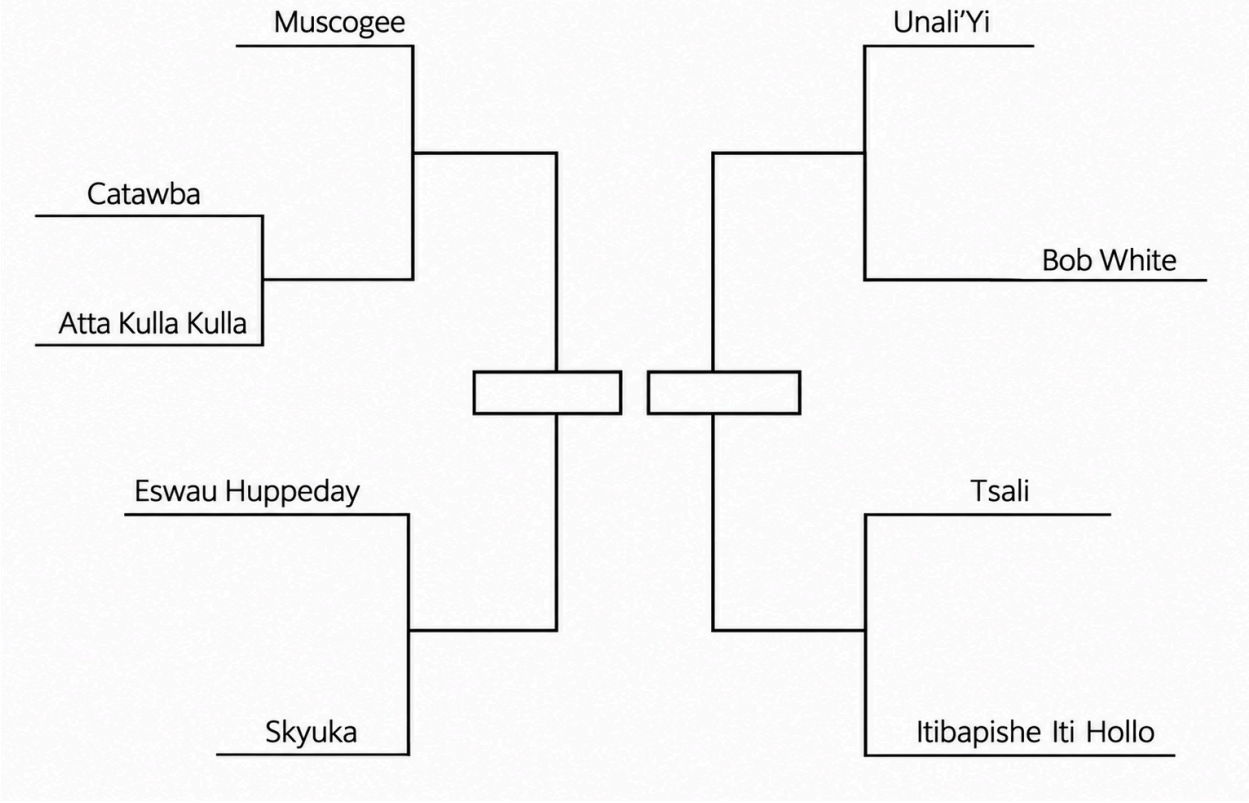
A judge may not evaluate their own lodge. Judges will score each participating lodge according to the established competition standards.

The Section Key 3 and Section Quest CVC will have final authority over any discrepancies, scoring questions, or challenges to the competition rules.

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Ultimate Frisbee:

Bracket:



Rules:

1. Each lodge may enter a team of up to fifteen (15) members, of which any seven (7) will be playing the game, while the remaining eight (8) are substitute players off the playing area.
2. Each team member must wear the designated wristbands that will be handed out to the lodges when they arrive at camp along with the other handouts. Those without a wristband will not be allowed to participate.
3. Playing substitutions can be completed only:
   a. After a goal and before the substituting team has signaled readiness.
   b. To replace injured players or players with illegal equipment. In this case, the opposing team can substitute a like number of, or fewer, players.
   c. A team may only use any of the fifteen (15) registered players as substitutes.
4. Each game will be played on a small-sized playing field, to be staked out in football fashion, end zone, etc.
5. The winner of each game will be the team with the most scores after a period of fifteen (15) minutes per game. The championship round shall consist of two (2) fifteen (15) minute halves with a five (5) minute halftime.
    a. The first possession will be decided by a coin toss. Teams can choose either to gain possession or to throw off.
    b. To begin play at the referee's signal, the team throwing off will throw off from its end zone.
    c. A missed/blocked catch will result in loss of possession.
    d. After a score, the opposite team may begin to play only when the Frisbee is held by a member of the opposing team in the end zone where the score took place.
6. Players may not run with the Frisbee; it must be thrown to a team member from a stationary position, and failure to do so will result in a loss of possession. The player MUST stop their momentum after a catch.
7. A goal is scored when an in-bounds player catches any legal pass in the end zone of attack and retains possession of the disc throughout all ground contact related to the catch.
8. To be considered in the end zone after gaining possession of the disc, the player's first point of ground contact must be completely in the end zone.
    a. When an in-bounds player in possession of the disc whose first ground contact will be completely within the end zone loses possession of the disc due to an uncontested foul or lands out of the end zone due to an uncontested force-out foul, that player is awarded a goal.

b. If after receiving a pass outside the end zone, a player comes to a stop contacting the end zone, that player must carry the disc back to and put it into play at the closest spot on the goal line.
c. If a player scores, but then unknowingly throws another pass, a goal is awarded to that player, regardless of the outcome of the pass.

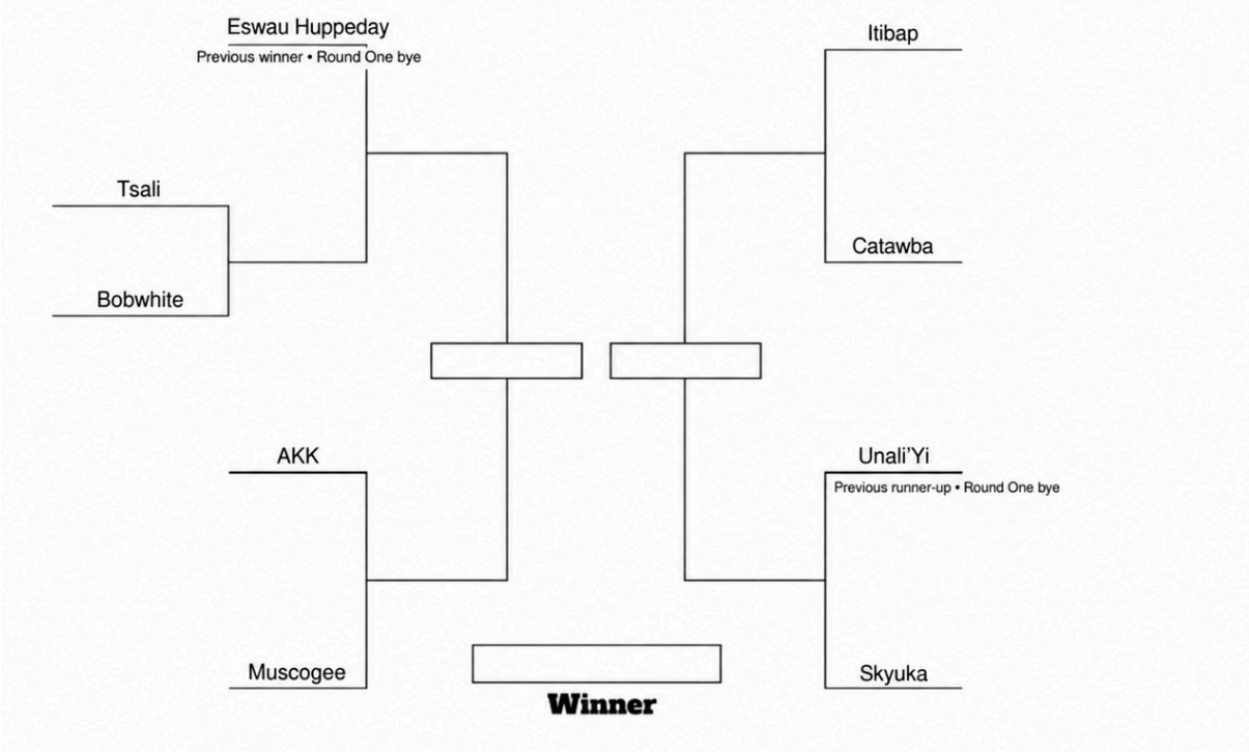
9. All contestants must wear non-spiked (track spikes, metal spikes) shoes always during the event. Cleats will be allowed.
    a. Round One (1) will be as follows:
        i. Lodges will play a selected opponent in a pre-decided bracket.
        ii. Each lodge will play out the game to full time, and if a tie is declared extra overtime will begin in sudden death format (the first team to score wins). Possession in overtime will be the same as listed previously.
        iii. The winner of Round One (1) will move on to Round Two.
    b. Round Two (2) will be as follows:
        i. Each lodge will play out the game to full time, and if a tie is declared extra overtime will begin in sudden death format (the first team to score wins). Possession in overtime will be the same as listed previously.
        ii. The winners of Round Two (2) will move to Round Three.
    c. Round Three (3) will be as follows:
        i. Each lodge will play out the game to full time, and if a tie is declared extra overtime will begin in sudden death format (the first team to score three (3) times wins). Possession in overtime will be the same as listed previously.
    d. The Championship Round will be as follows:
        i. The Championship Round will consist of the two (2) winners of Round Three.
        ii. The lodges will play two (2) fifteen (15) minute halves with a five (5) minute halftime, and if a tie is declared extra overtime will begin in sudden death format (the first team to score wins). Possession in overtime will be the same as listed previously.
        iii. The winner of the Championship Round will be first and the loser will be second.
    e. The Loser Round will be as follows:
        i. The Loser Round will consist of the two (2) losers of Round Three.
        ii. The Loser Round will be played as every other round being fifteen (15) minutes. The lodges will play out the game to full time, and if a tie is declared extra overtime will begin in sudden death format (the first

team to score wins). Possession in overtime will be the same as listed previously.

iii. The winner of the Loser Round will be Third and the loser of the Loser Game will be fourth.

10. The following points will be allocated:
    a. 1st place = 10 pts
    b. 2nd place = 8 pts
    c. 3rd–4th place = 6 pts
    d. 5th–8th place = 4 pts
    e. 9th place = 3 pts
11. Disqualification will result from:
    a. Any interference from members of the team lodge during competition.
    b. Any violation of the above rules for this event.
    c. Unsportsmanlike conduct by a participant.
12. There will be a stall count of ten (10) seconds; it is the opposing team's responsibility to count at a reasonable, slow pace.
13. Defenders must be no closer than a frisbee's length to the thrower.
14. Any rules not outlined herein will be governed by the U.S. Ultimate rules.

Tug of War:



Schedule:
All Arrowmen participating in the Tug of War competition should gather at the Activity Field at 4:30 PM. All participants must weigh-in at the Health Lodge at a time between 11:55 AM and 12:30 PM on Saturday.

Rules:

1. Each lodge may enter a team of at least four (4) and up to six (6) members whose combined weight does not exceed one (1) thousand (1,000) pounds. The Service Lodge will provide a scale and wrist bands which team members must wear after weigh-in.
2. The rope will have three (3) flags: One (1) at the center, two (2) at an equal distance of three (3) feet apart from the center flag.
3. The winner will be the first team to pull their opponent's flag across the centerline.
4. No "wrapping" of the rope in any manner will be allowed, this includes the last individual at the end of the rope.
5. Protective gloves are recommended, and each lodge must bring its own gloves for competition (the gloves cannot be sticky or talc-ed).
6. All six (6) contestants must wear shoes during the entirety of the event. Shoes with cleats or spikes are prohibited.
7. The teams must remain the same throughout the completion of every round. In case of injury, the Section Quest CVC or their designee must approve replacements.
8. Each team member must wear the designated wristbands that will be handed out during the weigh-in prior to Lunch. Those without a wristband will not be allowed to participate.
    a. Round One (1) will be as follows:
        i. The winner (Eswau Huppeday) and runner-up (Unali'Yi) from the previous year will have a bye in Round One (1).
        ii. Of the remaining seven (7) lodges, two (2) shall be randomly selected and seeded into brackets for Round One (1). The five (5) other lodges not selected will be seeded against one (1) another in Round Two.
        iii. Competition in Round One (1) will be single elimination determined after one (1) pull resulting in a win or loss. iv. The winner of Round One (1) will be seeded into Round Two.
    b. Round Two (2) will be as follows:
        i. The eight (8) lodges left in the competition will be randomly seeded against one (1) another.
        ii. Competition in Round Two (2) will be single elimination determined after one (1) pull resulting in a win or loss.

iii. The winners of Round Two (2) will move to Round Three. Should both last year's winner and runner-up prevail they will be bracketed so that the previous year's winner and runner-up are not facing each other in Round Three.

c. Round Three (3) will be as follows:
   i. The four (4) remaining lodges will be randomly seeded against one (1) another in Round Three. If the previous year's winner and runner-up are in Round Three, they will be placed in opposite brackets.
   ii. Round Three (3) will be determined in a best two-out-of-three (2/3) format.
   iii. The lodge in each bracket attaining two (2) wins shall proceed to the Championship Round.
d. The Championship Round will be as follows:
   i. The Championship Round will consist of the two (2) winners of Round Three.
   ii. The Championship Round will be determined in a best two (2) out of three (2/3) format. The lodge in each bracket attaining two (2) wins in the Championship Round shall be the Champions.
e. The Loser Game will be as follows:
   i. The Loser Round will consist of the two (2) losers of Round Three (3).
   ii. The Loser Round will be determined in a best two (2) out of three (2/3) format. The lodge that wins is third place and the lodge that loses is fourth place

9. The following points will be allocated:
   a. 1st place = 10 pts
   b. 2nd place = 8 pts
   c. 3rd-4th place = 6 pts
   d. 5th-8th place = 4 pts
   e. 9th place = 3 pts
10. Disqualification will result from:
   a. Any interference from members of the team's lodge while in competition.
   b. Any violation of the above rules for this event.
   c. A five (5) foot police line will be kept around the competition to prevent bystanders from accidentally violating the laws of good play.
   d. The competition will be held in a central location on level ground with even coverage on both sides of the rope.

Egg Toss:

Schedule:
The Egg Toss will occur during the afternoon assembly after lunch at 1:00PM. Lodges will compete until a winner is determined.

Rules:

1. Contestants will throw a raw egg over a set line (a rope) on the ground, spanning the necessary length.
2. Each contestant will start behind one (1) rope, one (1) Youth on one (1) side, one (1) Youth on another. The beginning ropes will be fifteen (15) feet apart from each other.
3. After all teams have thrown their first time, judges will then move one (1) rope back five (5) feet, and the eggs are thrown again.
4. The Service Lodge will provide one (1) dozen (12) eggs for this event.
5. The egg must be thrown and caught barehanded. Gloves are prohibited.
6. There will need to be at least five (5) judges for this event; two (2) judges keep track of moving the ropes and the others will watch each team keeping track of their throws.
7. It is the judge's responsibility, not the contestant's, to keep track of the number of throws each lodge has completed throughout the event.

GaGa Ball:

Schedule:
All Arrowmen participating in Gaga Ball should gather at the Gaga Ball Pit at 1:15PM.

Rules:

1. Each lodge is allowed one (1) contestant.
2. Players start inside the Gaga pit and touching a side wall. One (1) player throws the gaga ball up in the air towards the middle of the pit. On each of the first two (2) bounces, players yell “Ga” as the ball hits the ground, then it is in play for anyone to hit (“Ga-Ga-Ball”).
3. Players can hit the ball with one (1) hand, but cannot pick it up and throw it.
4. If the ball touches a player anywhere on or below the knee, that player is eliminated, regardless of who touched the ball last.
5. A player cannot touch the ball two (2) times in a row – the ball must first touch another player or the pit wall or it is called a “double touch” and that player is out.

Note that players can "dribble" the ball off the wall as many times as they want to setup their next shot as long as it touches the wall each time.

6. Players may not kick the ball since this means touching the ball below the knee.
7. If the ball is hit out of the pit, then the last player to touch the ball is out.
8. Players who are out must leave the Gaga pit immediately.
9. The last player out is the winner. The winner's lodge will be awarded fifteen (15) points. In addition, the runner-up's lodge will be awarded 10 points and the player in third place will be awarded five (5) points.
10. Three (3) rounds of Gaga ball will be played. The judges will record the points earned in each round to determine the overall winner of the Gaga Ball event.
11. Points will be awarded from the greatest number of points (first place) to the fewest number of points (last place).

Knot Tying:

Schedule:

Drop-in Event.

Rules:

1. Each lodge must field a seven (7) man team. In a relay fashion, one (1) person will be asked to tie a different knot by the judge.
2. The team will not know which knot each member will tie.
3. The seven (7) knots are:
    a. Square Knot
    b. Bowline
    c. Sheet bend
    d. Taut-line hitch
    e. Clove hitch
    f. Two-half hitches
    g. Timber hitch
4. The team with the best time wins and timings will start when the word "GO" is issued by the judge.
5. Each knot must be tied correctly.
6. Any incorrectly tied knot will result in a one (1) minute time penalty, up to three (3) minutes.

Tent Pitching

Schedule:

Drop-in Event.

Rules:

1. Each lodge may enter a maximum of one (1) four-man (4) team.
2. All teams will stand behind a designated starting line, equal distance from their respective tent setups.
3. Tents, poles, stakes, rainfly, and bags must be completely packed in their storage bags before the start.
4. The team with the best time wins and timings will start when the word "GO" is issued by the judge.
5. Teams must fully erect the tent. All unused storage bags, peg bags, must be placed *inside* the erected tent.
    a) A tent will be deemed fully erected once the tent is fully set up with rainfly, every item must be securely attached or within the tent itself.
6. The Judge will stop the timer once the team says “Finished.” to inspect the tent; to see if it is adequately assembled.
    a. If the tent is not adequately assembled, the Judge will inform the team, and the timer will continue.
7. A Tent and Stopwatches will be provided by the Service Lodge.
8. The team with the fastest recorded time wins.
    a) The following points will be allocated:
        i) 1st place = 10 pts
        ii) 2nd place = 8 pts
        iii) 3rd-4th place = 6 pts
        iv) 5th-8th place = 4 pts.
        v) 9th place = 3 pts
9. A one (1) minute penalty will be given if any part of the tent is left out of the bag after the end of the competition.
10. Disqualification will result from:
    a) Any interference from members of the team’s lodge while in competition.
    b) Any violation of the above rules for this event.
    c) If tents are found ripped or broken due to excessive rush during competition.

Fire Building

Schedule:
Drop-in Event.

Rules:

1. Each lodge may enter one (1), four (4) to seven (7) man team.
2. Two (2) strings will be tied above the fire lay, the first being one foot (1') above the ground and the second being two feet (2') above the ground.
3. The fire building materials must not touch or rise above the first string. The fire lay is to be cleared completely, by the current team, after each attempt.
4. Any team using one (1) of the following methods to light the fire will receive time reductions as listed:
   i. Flint & Steel = 30 seconds time reduction
   ii. Bow & String = 60 seconds time reduction
5. Each team must provide its own fire-building materials (all must be natural).
6. The winner will be the team that burns both strings in the shortest amount of time. The fire may not be moved once it has begun.
7. Timing will begin once the materials are placed under the string. No materials may be added to the fire after the timing has begun.
8. If the team fails to burn through one (1) of both ropes, the judges should note their time and how much rope was burned. If a team burns through one (1) rope, and another burns through neither. The team that burned through one (1) will place higher.
9. There will be two (2) judges for this event.
10. The only accepted methods of fire starting will be provided by the Section. The Section allows the lodges to use a similar device if accepted by the Quest CVC. The accepted devices will be matches, flint and steel, and bow and string. The lodge must build fires using a method taught by Scouting America in the Scout Handbook or in the Fire Safety Merit Badge pamphlet.
11. Stopwatches will be provided by Service Lodge.
12. Butane lighters and other fuel-assisted lighting devices are prohibited.

Archery

Rules:

1. All participants in the shooting sport events shall attend a mandatory range safety briefing provided by Service Lodge RSO's and other range authorities prior to the start of the competition.
2. The training will be conducted immediately following Conclave Training beginning at 11AM.

3. Each Lodge must enter a team of four (4) people. Each Scout will shoot eight (8) arrows.
4. There will be multi-color targets with 1-10 scoring rings, at different distances (20', 27', 33', 40')
5. The shooting sequence will be conducted as a sequential to parallel shoot until all four (4) archers have finished. The first shooter will start on lane one (1), target one (1). The first shooter will shoot two (2) arrows at target one (1) then step back when finished.
6. The first shooter will move to lane two (2) and the second shooter will step to lane 1. Each shooter will shoot two (2) arrows at their respective targets and step back when finished. The shooters will move to the next lane and the third shooter will step up to lane 1. Shooters will shoot as before. This sequence will continue until all shooters have shot two (2) arrows at each target.
7. Compound bows (both left and right hand) will be provided for all shooters.
8. Scoring: .5 points for one (1) on target one (1), one (1) for one (1) on target 2, 1.5 for one (1) on target 3, and two (2) for one (1) on target 4. Points will be given from first to last place based on the total team score.

Chariot Race

Schedule:
Drop-in Event.

Rules:

1. Each lodge may enter one (1), four (4) man team.
2. The object of the competition is to lash three (3) poles together to form a triangle/A-frame.
    a. One (1) shear lashing at the top of the A-frame.
    b. Two (2) square lashings at the bottom to secure the ledger/crossbar to the legs . After the A-frame is complete, one (1) member of the team will ride on the bottom crossbar and the other three (3) members will pull them around a designated track approximately forty (40) yards.
    c. Note: All Lashings will be judged according to the Pioneering Merit Badge book.
3. The winner will be the team with the shortest elapsed time. The elapsed time is calculated from the word "GO" issued, at which the lashing will begin until the team successfully crosses the end of the track.

a. Any incorrect lashing will result in a one (1) minute time penalty, up to three (3) minutes maximum.

4. Two (2) eight-foot (8') and one (1) six-foot (6') poles between two (2) and three (3) inches in diameter will be provided by the Service Lodge to be used in the event.
5. Judges must have:
    a. Two (2) stopwatches which will be provided by the Service Lodge
    b. Knowledge of diagonal and square lashings
    c. Pioneering Merit Badge booklet
    d. Three (3) approximately 20ft. or longer lengths of rope
    e. The chariot must remain in contact with the ground for the entirety of the race.

Arrow and Softball Throw

Schedule:
Drop-in Event.

Rules

1. Each lodge is allowed two (2) contestants – one (1) for Arrow Throw and one (1) for Softball Throw. The same contestant may do both.
2. The objective is for the contestant to:
    a. Throw an arrow for as far as the contestant may without crossing the boundary.
    b. Throw a softball as far as the contestant may without crossing the boundary.
3. The contestant will be allowed one (1) fault (crossing the boundary) per throw.
4. The contestant will be allowed one (1) attempt at each throw.
5. The Service Lodge will provide the required arrows and an official ASA softball.
6. The distance of the Softball Throw shall be added to the distance of the Arrow Throw and the winner shall be the lodge with the greatest total distance.
7. A standard wooden target arrow consisting of three (3) fletchings and thirty inches in length with a target point will be used.

Shows

Shows CVC: Alex M.
Email: shows@e7.oa-scouting.org

Shows Adviser: Johnnie Brown
Email: shows@e7.oa-scouting.org
Phone: (803) 210-7777

Friday Night Show (Concepts):

8:15 Pre-Show starts. Music plays (Jam Band); lodges fill in to their designated areas.

8:30 Alex offers lodges an introduction to camp for Conclave. (Will include necessary safety point Wildlife, fire, buddy system/SYT)
8:40 Performance: Eswau Huppeday Lodge (To be Determined)
8:50 Themed Performance - TBD
9:00 Performance: Catawba Lodge (To be Determined)
9:10 Game - Adviser Relay
9:20 Performance: Bob White Lodge (To be Determined)
9:30 Themed Performance - TBD
9:40 Performance: Atta Kulla Kulla Lodge (To be Determined)
9:50 Game - Send up Lodge Chief and youngest scout in each contingent for a 3-legged race.
10:00 Performance: Tsali Lodge (To be Determined)
10:10 Themed Performance - TBD
10:20 Closing and Dismissal

Saturday Night Show (Concepts):

7:30 Opening
7:35 Section Officer Elections
(Note: Unali'yi, Skyuka, and Muscogee lodges will perform while the ballots are being counted for Section Secretary, Vice Chief and Chief.)
7:45 Performance: Unali'yi Lodge (To be Determined)
8:00 Performance: Skyuka Lodge (To be Determined)
8:15 Performance: Muscogee Lodge (To be Determined)

8:35 Themed Performance - TBD
8:45 Game: Mascot Charades
8:55 Performance: Itibapishe Iti Hollo Lodge (To be Determined)
9:05 Themed Performance - TBD
9:15 Spirit showcase - Let lodges demonstrate their lodge spirit!
9:25 Closing - Let Preston wrap up with some final words.
9:30 Weekend recap (Classic upbeat song with pictures)

Sunday Morning Show (Concepts):

8:45 Play worship music; lodges fill to their designated areas
9:00 Chapel service begins
9:30 Present awards to lodges (Quest, Training, ect)
9:45 Section awards (CVC awards/special awards)
9:55 Honor lodge/spirit lodge
10:00 Swearing in of incoming officers
10:10 Eternal Flame Ceremony
10:25 Final remarks from outgoing officers
10:30 Dismissal

Note: Each Lodge will be given the opportunity to give a performance to get more involved; however, it is 100% optional.

Note: Changes can be made to this schedule.

Special Events

Special Events CVC: Arnesh A.
Email: special.events@e7.oa-scouting.org

Special Events Adviser: Grace Franklin
Email: special.events@e7.oa-scouting.org
Phone number: (208) 080-9896

Contents:

A. Special Event Calendar and Deadlines
B. Special Events Judging
C. Special Event Patch
D. Special Events Participation Pin
E. Opening Night Social
F. OA Trivia
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K. Conclave Service Project
L. Arrowhead Challenge
M. World Friendship Fund
N. Eternal Flame Ceremony
O. Conclave Charity 5K

A. Special Events Calendar and Deadlines

Date	Activity/ Requirement
March 1	Special Events Judges' names and information due
March 24	Special Events Judges meeting (virtual)
March 31	Conclave Expo Vendors finalized
April 1	Final Date to Submit Names and Photos for the Eternal Flame Ceremony.

B. Special Events Judging

Lodges participating in the Lodge Booth Competition are to provide one (1) adult (over 21 years of age) to serve as a judge. Judges must be knowledgeable in the competition standards and use the included judging criteria to provide a fair evaluation of each participating lodge.

A judge may not evaluate their own lodge. Judges will score each participating lodge according to the established competition standards. The highest and lowest scores for each lodge will be dropped when calculating final results.

The Section Key 3 and Section Special Events CVC will have final authority over any discrepancies, scoring questions, or challenges to the competition rules.

C. Special Events Patch

The Special Events Patch will serve as a collectible patch and fundraiser supporting the Section Leadership Fund. Delegates may preorder the patch before Conclave. A limited quantity will also be available for purchase at the Conclave Trading Post while supplies last. Participation in Special Events activities is not required to purchase the patch.

Patch production costs and projected sales revenue will be listed separately in the budget, with net proceeds supporting the Section Leadership Fund.

D. Special Events Participation Pin

The Participation Pin will recognize delegates who participate in or attend at least three (3) of the following six (6) qualifying activities:

1. Attending the Conclave Expo
2. Visiting the Conclave Museum
3. Participating in the Conclave Service Project
4. Participating in the Arrowhead Challenge
5. Competing in OA Trivia
6. Attending the VIA Luncheon

Delegates will receive a wallet-sized participation card. At each qualifying activity, event staff will stamp the corresponding space on the card to verify participation. After collecting stamps from at least three (3) different qualifying activities, delegates may present their card at the Conclave Trading Post to purchase Participation Pins. Eligible

delegates may purchase one (1) Participation Pin upon presenting a completed participation card. Any remaining Participation Pins not purchased by eligible delegates during Conclave may be made available for general purchase at the Conclave Trading Post at the conclusion of Conclave, while supplies last.

The Participation Pin must be purchased and will not be awarded free of charge. Pin production costs will be budgeted as an expense, and projected pin sales will be budgeted as revenue.

The Participation Pin will be designed to correspond with and attach to the Special Events Patch. Purchasing the patch is not required to qualify for or purchase the pin.

E. Opening Night Social

The 2027 Cornerstone Conclave opening night social will be held immediately following the opening campfire on Friday night. The opening night Cracker Barrel will run in conjunction with this event. The purpose of the event is to allow delegates to socialize and provide a fun and engaging set of opening activities.

At 9:45 p.m., a Section Officer and CVC Meet & Greet will take place as part of the social. This will give delegates an informal opportunity to meet the Section Officers and Conclave Vice Chiefs, learn more about their roles, and connect with section leadership.

F. OA Trivia

OA Trivia will be a structured lodge-vs-lodge competition featuring questions on Order of the Arrow history, Scouting, Section E7 history, NOAC, patches and memorabilia, and other miscellaneous topics related to Scouting.
Schedule:
All Arrowmen participating in OA Trivia should gather at a location determined at a later time by the service lodge at 5:00 p.m. on Saturday.

Rules:

1. Each lodge may enter one (1) team consisting of no more than five (5) youth Arrowmen.
2. All teams will compete simultaneously and will be asked the same questions.
3. Questions may include Order of the Arrow history, Scouting history, Section E7 history, NOAC, patches and memorabilia, and other miscellaneous topics related to Scouting.

4. Teams may not use phones, electronic devices, reference materials, or assistance from anyone outside their team during the competition.
5. Each correct answer will be awarded one (1) trivia point unless otherwise stated by the Section Special Events CVC prior to the question being asked.
6. The judges will record the trivia points earned by each lodge throughout the competition.
7. Lodge standings will be displayed throughout the competition based on the total number of trivia points earned.
8. At the conclusion of the competition, lodges will be ranked according to their total trivia points. The lodge with the most points will be declared the winner, and the lodge with the second-most points will be declared the runner-up.
9. Each participating lodge will receive five (5) points toward criterion 6.5 of the Honor Lodge Petition. No additional Honor Lodge points will be awarded for placement.
10. In the event of a tie affecting first or second place, all tied lodges will be asked the same tiebreaker question. Tiebreaker questions will continue until the affected placement is determined.
11. Any discrepancy or situation not addressed in these rules will be resolved at the discretion of the Section Special Events CVC. The decision of the Section Special Events CVC shall be final.

G. VIA Luncheon

The VIA Luncheon will be held on Saturday during lunch as a private gathering for lodge leaders, new Arrowmen, and special guests, serving as a moment of inspiration to the future of our program. Each lodge will receive (5) tickets, reserved for Lodge Chief, Lodge Adviser, Lodge Staff Adviser and two (2) additional Arrowmen designated by the Lodge Chief. Guests will be served a special meal in a more intimate setting and hear from a Keynote Speaker. Special guests, including the Keynote Speaker, will be arranged by the Special Events Committee and subject to approval by Section Key 3.
VIA Luncheon participants will receive only a special printed invitation card. No patches, pins, or other recognition items will be provided.

H. Conclave Expo

The Conclave Expo will be held from 10:30 a.m. to 12:45 p.m. and will feature lodge booths, presentations, vendors, exhibitors, and other organizations (both within and outside of Scouting America), along with a variety of activities for Arrowmen to enjoy throughout the day. This event is modeled after the Ignite Festival from the 2022 NOAC and the Boulder Bash from the 2024 NOAC.

Other vendors, exhibitors, presenters, and community partners outside of Scouting America may be invited by the Special Events CVC to participate in the Conclave Expo with the approval of the Section Key 3 and Service Lodge Adviser. From the passage of the Conclave Guidelines until March 31, 2027, the Special Events CVC may present potential vendors, exhibitors, presenters, and partners for approval, along with a summary of each organization's identity, purpose, and potential exhibit contents.

The Service Lodge CVC may also include fun and engaging activities for Arrowmen at the Conclave Expo.

Potential section-sponsored booths and exhibits include showcases of Older Scout Programs (Venturing, Sea Scouts, Exploring), the National Leadership Seminar (NLS) and Developing Youth Leadership Conference (DYLC), Order of the Arrow High Adventure (OAHA), and service-oriented organizations. Volunteers associated with the Service Lodge may set up a Conclave Museum with exhibits including Scouting and Order of the Arrow history.



I. Lodge Booth Competition

The Lodge Booth Competition is designed to encourage lodges to create an engaging and informative booth that showcases their lodge to Conclave delegates. Lodge booths should highlight the lodge's identity, programs, traditions, accomplishments, and activities while providing an inviting and interactive experience for Arrowmen attending the Conclave Expo.

The Lodge Booth Competition is a youth-centered competition and should be developed and operated by Arrowmen under 21 years of age.

Lodge booths will be located within the Conclave Expo. Lodges will be expected to supply their own 10 x 10 ft. tent or canopy (or one (1) of similar size, with permission of the Service Lodge Adviser or their designee) for their booth. Tables and chairs will be provided by the Service Lodge, while any additional props or presentation items must be supplied by the individual lodges.

Booths must be fully set up by 9:30 a.m. on Saturday morning and remain operational throughout the Conclave Expo. Lodges are encouraged to have youth Arrowmen staffing their booth and interacting with delegates throughout the event.

Judging standards

Category/ Criteria	Range	Points
1. Overall Appearance and Creativity		
1.1 Is the booth attractive and visually appealing?	**(0-10)**	
1.2 Does the booth grab and hold the viewer's attention?	**(0-10)**	
1.3 Does the booth demonstrate creativity and originality?	**(0-5)**	
2. Organization and Engagement		
2.1 Is the available booth space efficiently used?	**(0-5)**	
2.2 Are signs, pictures, artwork, props, and other presentation materials used effectively?	**(0-5)**	
2.3 Is all lettering and information legible and appropriate?	**(0-5)**	
2.4 Does the booth include an activity, demonstration, game, or other interactive element for delegates?	**(0-10)**	
3. Content and Lodge Identity		

3.1 Does the booth clearly showcase the lodge and what it does?	**(0-10)**	
3.2 Does the booth highlight the lodge's programs, traditions, activities, or accomplishments?	**(0-5)**	
3.3 Does the booth convey its message completely and effectively?	**(0-5)**	
3.4 Is it clear which lodge created and operates the booth?	**(0-5)**	
3.5 Does the booth reflect the lodge's activity during the previous year?	**(0-5)**	

TOTAL SCORE (Maximum of 80)

Booth Lodge: _____
Judge's Lodge: _____

Judge's Name: _____
Judge's Cell Phone Number: _____

Judge's comments on back of form.

Honor Lodge points are awarded on a sliding scale, meaning higher rubric scores earn more points. The bottom row shows the rubric score ranges, and the top row shows the Honor Lodge points awarded for each range. For example, a lodge scoring between 60 and 67 earns eight (8) Honor Lodge points. Each lodge is scored independently, so multiple lodges may earn the same number of points, including the maximum of 10. No additional points are awarded for winning. Judges will use the rubric above to score each booth out of 80 points. Each lodge will receive Honor Lodge points based on its final score, as shown below.

10	9	8	7	6	5	4	3	2	1	0
80-76	75-68	67-60	59-52	51-44	43-36	35-28	27-20	19-12	11-4	0-3

J. Conclave Patch Auction

The Conclave Patch Auction will be a silent auction hosted near the Conclave Museum, open to all delegates and staff members. All proceeds will go to the Section E7 Leadership Fund, supporting youth officer travel to section, region, and national events. Each lodge will be asked to contribute two (2) lots to the 2027 Conclave set and any other item(s). Additional potential donors will be contacted. Bidding will be live from 1:00 p.m. on

Saturday until 5:00 p.m. on Saturday. Bidding will be conducted in a minimum of $1 increments on all lots. Bidding slips will require bid amount, name, email, phone number, and lodge. Lots must be picked up before the Saturday night show. Lots not picked up will be offered to the next highest bidder. Unsold lots will be held for the next Conclave.

K. Conclave Service Project

The 2027 Cornerstone Conclave service project is proposed to benefit Goucher Charter Academy, a Scouting-based charter school located near the Conclave site. Every student at Goucher participates in Scouting, creating a direct connection between the school, Scouting America, and the Order of the Arrow. Arrowmen should meet in the parking lot to complete this service project.

The service project would focus on supporting the students and families of Goucher Charter Academy through the collection and preparation of needed items. Potential donations may include:

- School supplies for the upcoming school year
- Clothing for students and families
- Nonperishable food or other items to assist families during the summer
- Other requested items identified by Goucher Charter Academy closer to Conclave

The exact items collected and donation goals may be adjusted based on the school's needs and coordination between the Section, Service Lodge, and Goucher Charter Academy.

To make the project more interactive for Conclave delegates, a portion of the project shall take place during Conclave. Possible activities include sorting donations, assembling supply boxes or backpacks, preparing care packages, or completing another hands-on service activity.

Delegates may also have the opportunity to write encouraging notes for Goucher students.

Additional details regarding collection methods, lodge participation, donation goals, project scheduling, and the final hands-on activity will be developed as planning continues and the needs of Goucher Charter Academy are further identified.

The Section Key 3, Special Events CVC, and Special Events Adviser may amend or adjust the details of this service project as needed as Conclave approaches to best meet the needs of Goucher Charter Academy and the overall Conclave program.

L. Arrowhead Challenge

The Arrowhead Challenge will be a weekend-long, Conclave-wide competition designed to encourage participation, fellowship, lodge spirit, and exploration throughout the 2027 Cornerstone Conclave. Arrowmen will earn points for their lodge by participating in activities, attending events, visiting designated locations, meeting section and lodge leaders, and completing special challenges throughout the weekend.

The primary competition will operate through the Conclave mobile app. Designated activities and locations throughout Conclave will feature QR codes that Arrowmen may scan to earn points for their lodge. A physical passport will also be available for Arrowmen who do not have access to the app or who prefer to participate without using a mobile device.

Potential point-earning opportunities may include:

- Attending designated Conclave programs and activities
- Visiting the Conclave Expo
- Participating in the Conclave Service Project
- Visiting the Conclave Museum
- Attending shows and other major Conclave programs
- Meeting designated Section Officers, CVCs, or other Conclave leaders
- Visiting designated locations throughout camp
- Participating in competitions or recreational activities
- Completing special challenges announced throughout the weekend
- Other activities designated by the Special Events Committee

Point values may vary depending on the activity or challenge. Activities requiring greater participation, travel, or effort may be assigned higher point values than standard activities.

A live lodge scoreboard will be maintained through the Conclave app or another designated location throughout the weekend so Arrowmen can follow their lodge's progress.

Competition Rules

1. Points earned by individual Arrowmen will contribute to their lodge's overall Arrowhead Challenge score.

2. QR codes, passport markings, and any other designated point-verification materials may only be obtained through authorized activities or designated locations.
3. Arrowmen may not duplicate, photograph for redistribution, relocate, destroy, alter, or otherwise misuse QR codes or other point-verification materials.
4. Participants may not claim credit for an activity they did not complete.
5. Procedures will be established for transferring points earned through physical passports into each lodge's overall score.
6. Any discrepancy or situation not addressed within these guidelines will be resolved by the Section Special Events CVC in consultation with the appropriate Conclave leadership.

At the conclusion of Conclave, the lodge with the greatest total number of points will be declared the winner of the Arrowhead Challenge and will receive the traveling Arrowhead Challenge Award. The award must be returned so that it may be presented to the winning lodge at the following Conclave.

Participating lodge will be awarded 10 points towards criterion 6.1 of the honor lodge petition.

The Section Key 3, Special Events CVC, Special Events Adviser, and appropriate Conclave app leadership may amend logistical details, activity requirements, point values, the QR code system, or other elements of the Arrowhead Challenge as necessary prior to Conclave.

M. World Friendship Fund

The World Friendship Fund will take place at chapel on Sunday morning. There will be a brief explanation of the World Friendship Fund before an offering is collected from Arrowmen who wish to contribute.

N. Eternal Flame Ceremony

The Eternal Flame Ceremony will take place during the awards show Sunday morning as a somber closing time. There will be a slideshow and a presentation explaining the importance of the ceremony. Pamphlets will also be provided to the Arrowmen at the ceremony. Each lodge will be asked to submit the names and photographs of the Arrowmen they wish to have recognized during the ceremony no later than April 1.

O. Conclave Charity 5K

The 2027 Cornerstone Conclave Charity 5K will take place at 5:30 a.m. on Saturday morning. The purpose of the 5K is to provide Arrowmen with an additional opportunity for fellowship while raising money for the Order of the Arrow National Endowment.

Participation will be optional. The registration cost will be $5 for youth Arrowmen and $10 for adult Arrowmen. All proceeds will support the Order of the Arrow National Endowment.

Registration will be available through the 2027 Conclave registration site until the Friday Council of Chiefs meeting at Conclave. For final registrations submitted at that meeting, lodges will collect the participants' fees. The Lodge Chief will submit the final roster to the Section Special Events CVC, and the Lodge Adviser will submit one (1) combined payment for those registrations to the designated adult responsible for collecting registration fees.

Each Arrowman who participates in the 5K will receive a certificate of participation.

The final 5K route and other event logistics will be determined in coordination with the Service Lodge and camp leadership prior to Conclave.

The Section Key 3, Special Events CVC, and Special Events Adviser may amend or adjust the logistical details of the Charity 5K as needed prior to Conclave.

Training

Training CVC: Charlotte E.
Email: training@e7.oa-scouting.org

Training Adviser: John Cuenin
Email: training@e7.oa-scouting.org
Phone Number: (803) 556-6615

Training Model

- The Training Event helps lodges build leadership skills and share helpful training with Arrowmen across the Section. Each lodge will have presenters and judges who will score each session using the official rubric. Each lodge must choose a different training topic. Topics will be approved based on which lodge submits its topic first, and lodges with duplicate topics will need to choose a new topic.
- Training sessions will be held during two (2) time periods: 9:00-9:30 and 9:45-10:15.
- Lodges will use the provided syllabus format for planning their training session.
- At least two (2) youth from each lodge will prepare a session and host it at Conclave during both sessions.
- Each Lodge will teach at their designated campsite's shelter. There is a goal to have power in each area. Tables and chairs will be provided by the Service Lodge.
- Projectors, Projector Screens, and other visual aid delivery items must be provided by the lodge conducting the training.
- A sign-in sheet will be available at each training session to calculate attendance.
- Lodges will be scored on the effectiveness of their training. The top three (3) scoring Lodges will be recognized along with other Administrative awards.
- Lodges will provide two (2) judges who will be assigned two (2) sessions. Judges will be provided with a rubric from which base their scoring.
- Quality training sessions will be determined by an objective point system from the rubric (found later in proposal).

Judging

February 1, 2027: A Google form will be sent to Lodge Key 3 members to submit judge names. Names will be due March 1, 2027.

April 8, 2027: Judges will meet with the training committee to discuss expectations and an example of a quality training. This meeting will be held over Zoom at 7pm. The Judges will also meet Friday night to review.

Judges will use an objective rubric to score both sets of training. Judges will be distributed after names are collected and before the April 8 meeting.

Judges must be 21 or older, and available for both training sessions.

Lodges will be scored using the below rubric on both trainings, and given a combined point total. Lodges will be then ranked in a point-based placement (1st, 2nd, 3rd…)

Upon completing both trainings, Lodges will be given feedback from listening judges and audience members.

Timeline

IF DEADLINES ARE NOT MET, POINTS WILL BE TAKEN OFF IN THE "SCORING RUBRIC"

February 14, 2027: Lodges will submit their presenters to the Training CVC.
March 1, 2027: Lodges will submit their training session title, description, and learning objectives to the Training CVC. (Page #1 of Syllabus) Lodges will submit the names of their two (2) adult judges to the training coordinator.
March 21, 2027: Lodges will submit any specific facility needs and additional training needs. Lodges will submit a draft syllabus. (All pages of Syllabus)
April 4, 2027: Lodges will submit their finalized syllabus after incorporating feedback from the Training CVC.

Training Schedule (Saturday Morning)

8:15-9:00	Lodge trainers check-in at the training area and set up their training.
9:00-9:30	First Training Session.
9:30-9:40	Trainers will prepare for the second session.
9:45-10:15	Second Training Session
10:15-10:30	Training Area Cleanup and Training Review

SECTION E7 · 2027 CORNERSTONE CONCLAVE

Training Syllabus

Session Information

LODGE	SESSION TITLE
TRAINER NAME(S) (AT LEAST TWO (2) YOUTH)	CONTACT EMAIL

Session length: 30 minutes. Delivered twice on Saturday morning, 9:00–9:30 and 9:45–10:15, at your lodge's designated campsite shelter.

SESSION DESCRIPTION

Learning Outcomes

By the end of this session, attendees will be able to…

1	
2	
3	

Needs & Resources

FACILITY AND POWER NEEDS		
Does the session need power?	☐ Yes	☐ No
Does the session use a projector?	☐ Yes	☐ No
Does the session need a table?	☐ Yes	☐ No

FACILITY AND POWER NEEDS		
OTHER FACILITY NEEDS		

ITEM	QUANTITY	SOURCE (WHO BRINGS IT)
Projector		
Screen		

Questions

QUESTIONS FOR THE TRAINING CVC

Lesson Plan

Plan every minute. Trainers should be able to run this session from this page alone.

SEGMENT	MIN.	CONTENT	MATERIALS
Introduction			
Section 1 Title:			
Section 2 Title:			
Section 3 Title:			
Interactive activity Details on the next block			
Conclusion			
Total minutes		*Must equal the 30-minute session length.*	

Interactive Activity

Activity name	
Description	
Group size (or individual)	
Materials needed	
Length (minutes)	
Instructions	

Scoring Rubric

The following rubric will be used by judges to score lodge's training sessions. A training must meet all standards in a column to achieve that rating.

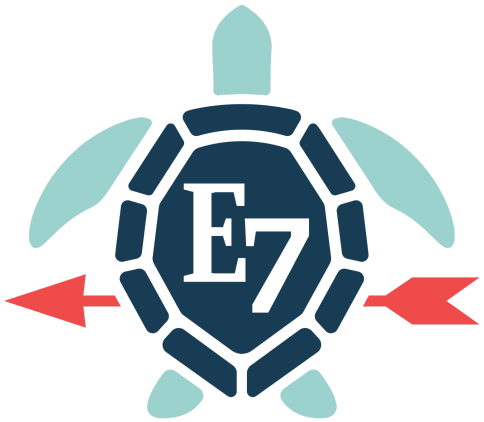
CATEGORY	Excellent (30 points)	Above Expectations (20 points)	Satisfactory (15 points)	Below Expectations (0 points for quality)	TOTAL POINTS
Training Length	25-30 minutes	20-25 minutes	15-20 minutes	<15 minutes	
Activity & Relevancy	Involves all audience members, relates to training topic	Heavy participation, somewhat relevant to training topic	Low audience participation, low relevance to training topic	No audience participation, entirely unrelated to training topic	
Engaging Questions	3+ questions	Two (2) questions	One (1) question	0 questions	
Timelines Met	All	Most	Some	Few	
Deliverance	Eye contact, open body language, understandable speech	Occasional eye contact, open posture, mostly understandable speech	Somewhat closed posture, somewhat understandable speech	Difficulty hearing and understanding speech, rare eye contact, closed body language	
Complete Syllabus	Fully complete	Mostly complete	Partially complete	Incomplete	

Section Election Procedures

1. All requirements to run for Section Office adhere to the Field Operations Handbook.
2. Nominations for Section Officers may be made by the designated council youth representative, when nominations are declared open at any meeting of the Council of Chiefs or at the Conclave Business Meeting. Nominations shall require no second, but the nominee must accept the nomination. Nominations for each office shall be closed only once – just before balloting for that office.
3. Saturday night at the evening program show, candidates for Section Office will be allowed to speak before each of the first three rounds of voting for the office they are seeking (a round is one ballot for one office). The order of speeches will be conducted at random. The officer conducting the elections will announce the time limit for speeches. The time limits for speeches apply equally to every office (Section Chief, Section Vice Chief, and Section Secretary) and are as follows: 1 minute in the first round, 2 minutes in the second round, and 2 minutes in the third round. Only candidates still in the race will speak in the second and third rounds. There will be no speeches before a fourth or later round. Ties and deadlocks are handled under item 8.
4. After each candidate for office has spoken for a specific position, member lodges will caucus, and the youth of the lodge, under the leadership of the Lodge Chief (or the lodge's designated council youth representative), will cast their votes for all candidates. Lodge members have the right to abstain from voting. The caucus will be repeated before each ballot. The Lodge Chief (or his/her adult designee) will record the number of votes for each candidate on a voting sheet provided by the Section Administration.
5. The Lodge Chief will then give the voting sheet to a Section Election Official designated by the Section Administration.
6. A Section Election Official will enter all voting sheets onto a computer spreadsheet under the observation of the Section Adviser. No others are permitted to be observers. Each lodge in good standing may cast one vote per youth member present, up to a maximum of ten (10) votes on a ballot. A lodge with ten or fewer youth members present will cast one vote for each youth member, as recorded in the caucus. A lodge with more than ten youth members present will cast ten whole votes, which the spreadsheet will allocate in proportion with the votes cast by the youth lodge members during the caucus. All votes are cast as whole votes, not fractions, in accordance with the Field Operations Handbook.

7. A majority must be reached for a candidate to win the election (one vote more than fifty percent of the votes cast on a given ballot; abstentions do not count as votes cast).
8. If a majority isn't reached, runoff elections will be held to determine the winner. During a runoff, the candidate(s) with the least amount of votes will be dropped each subsequent round until a candidate receives a majority, or until two ballots in succession result in tie votes and the balloting is declared deadlocked. When balloting is declared deadlocked, the youth conducting the election will announce that one more ballot will be taken to break the tie and, if another tie results, will cast sufficient votes for the nominee of their choice to achieve a majority and declare them elected.
9. There will be separate elections for Section Chief, Section Vice Chief, and Section Secretary. The order of position elections will be held in the order of Chief, Vice Chief, and Secretary.
10. Candidates that do not successfully attain election have the opportunity to drop down and run for any other Section Office. In essence, one candidate could theoretically run for three (3) Section offices if they are not successful in his/her attempts.
11. Nominations will be re-opened for subsequent elections.
12. The officer conducting Section Officer elections shall be the outgoing Section Chief, or a youth designee (with the approval of the Section Adviser). If the Section Chief is seeking another term as a Section Officer, he/she must appoint another youth to run the election with the approval of the Section Adviser.
13. Campaign materials that must be purchased and are not reasonably limited to inexpensive printed items (such as business cards or QR codes) shall be prohibited. Items including, but not limited to, food, giveaways, or large-scale printed materials shall not be permitted. The Section Key 3 shall have the authority to disallow prohibited materials, and any candidate refusing to comply shall be barred from running.

Respectfully Submitted,
Preston Kunkle | Section Chief, 2026-2027



Section E7

Order *of the* Arrow

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