



SECTION E7

Order of the Arrow

OFFICIAL GUIDELINES

2026 CORNERSTONE CONCLAVE



April 24-26, 2026
Camp Barstow

Letter from the Chief

Brothers of Section E7,

Enclosed in this packet are the guidelines for the Section E7 Cornerstone Conclave, to be held at Camp Barstow on April 24–26, 2026.



The Cornerstone Conclave has always been a special event, but this year it is made even more meaningful as we gather during the 250th anniversary of the founding of the United States. Fittingly, our theme reflects an appreciation for our great nation: Out of Many, One. This theme, the English translation of E pluribus unum, is our national motto. Just as thirteen colonies came together in 1776 to form one nation, we will unite in 2026 as nine lodges, joining as one section and one brotherhood in the Order of the Arrow.

I could not be more excited for the 2026 Cornerstone Conclave, and I hope every Arrowman in our section will take part in this remarkable weekend of fun, fellowship, and competition. Above all, I look forward to seeing the brothers of Section E7 come together as one. I can't wait to see you there!

In Brotherhood,



Preston Kunkle | Section Chief
James Barton | Section Adviser

Section Officers:

Preston Kunkle | Section Chief
Abigail Watson | Vice Chief
Madelyn Wilson | Secretary

CVCs:

Aidan Dong | Senior CVC

Logan Hubman | Administration CVC

Ben Bruh | Ceremonies CVC

Rachel Kauffman | Communications CVC

Christopher Purcell | Quest CVC

Walker Miro | Service Lodge CVC

Sean Barratt | Shows CVC

Jackson Laufer | Special Events CVC

Reed Coleman | Training CVC

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Officers & Advisers

Section Chief

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Abigail Watson

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Associate Section Adviser

Mason Thomas

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Conclave Rotation Schedule



Deadlines & Calendar

FOR UPDATED EVENT CALENDAR SEE SEPARATE CALENDAR DOCUMENT ON THE
SECTION WEBSITE

Section Officer & Service Lodge

Section Chief - Preston Kunkle

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Phone Number: (803) 445-6517

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Service Lodge Co-Adviser - Tripp Clark

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Service Lodge Co-Adviser - Brad Hutto

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Phone Number: (803) 516-1814

Service Council Contact Information

Indian Waters Council

715 Betsy Drive

Columbia, SC 29210

Main Office: (803) 750-9868

Date and Location

The 2026 Section E7 Cornerstone Conclave will be held on April 24th-26th, 2026, at Camp Barstow. Camp Barstow is located at 117 Camp Barstow Drive, Batesburg, SC 29006.

Theme

The 2026 Cornerstone Conclave theme will be **“Out of Many, One”**. This is the English translation of E. Pluribus Unum, the motto on the Great Seal of the United States. This theme is chosen as a recognition of the United States’ 250th birthday in 2026, but it also has significance when applied to Section E7 and our nine member lodges, who join together as one in Brotherhood and Cheerful Service.

Cost

The cost to attend the 2026 Section E7 Cornerstone Conclave for Lodge Delegates will be \$50.00 per person. This fee includes credentials, meals, delegate patch, insurance, and program items.

The Council of Chiefs fee will be \$60.00 and will include the same benefits as the Delegate fee, plus Council of Chief related costs including the COC dinner on Friday and a staff patch.

The Service Lodge Staff fee will be \$65.00, which will include the same benefits as the Delegate fee, plus Friday dinner, a staff patch, and a staff t-shirt. Service Lodge Staff will also receive a staff polo shirt, the cost of which is subsidized, at actual cost, by the Service Lodge.

There is a \$15 late fee which will be applied to any registration after March 1.

Participation

All participants must be active (registered) members of a Lodge in Section E7 (unless approved by the Section Key 3) and registered with Scouting America. There is no limit on the number of delegate slots for each lodge. Each lodge will be given attendance goals based on their most recent recharter membership. The baseline goal for each lodge will be 20% of their recharter membership with a graduated incentive system (25% and 30%) for registering additional attendees.

Conclave Registration

Conclave Registration will be through an online platform that will go live no later than November 1. All delegates will register through the conclave registration portal.

Delegates will be able to register and purchase pre-order items through this portal. Lodges may opt-in to include their lodge delegate fee and lodge pre-order items in the registration process.

Registration Deadlines

October 17	Lodges communicate to the Section their delegation fee and pre-order information for the registration portal
November 1	Cornerstone Conclave Registration Opens
January 31	Final Day for Pre-Orders
February 1	Registration and Memorabilia Sales continue until Pre-Order Overages are sold out. Delegate Patch and Ditty Bag are not guaranteed for registrations after January 31.
March 1	Last Day to Register without a late fee
March 2	Registration fee increased to include late fee of \$15.00
March 21	Last day to notify Service Lodge of special dietary needs
March 31	Conclave Registration Closes

Code of Conduct

As an Arrowman, I understand and will observe all rules and regulations of the Order of the Arrow, Scouting America, and will observe the reasonable demands of me.

As a delegate to the E7 Cornerstone Conclave, I will:

1. Observe the Scout Law, Scout Oath, and the Obligation of the Order of the Arrow.
2. Wear my officially designated uniform as required throughout the event.
3. Attend planned and general training sessions.
4. Be personally responsible for the breakage, damage, or loss of property.
5. Observe quiet hours and the lights-out period.
6. Keep my quarters clean and dispose of trash in the proper places.
7. Not change my officially assigned area without permission.
8. Refrain from allowing any unregistered person to occupy my quarters.
10. Wear suitable covering in the camp, including a shirt and closed-toed shoes.
11. Observe all Scouting America policies regarding the purchase, possession, or consumption of alcohol and tobacco use.
12. Respect Scouting America rules prohibiting the use of fireworks and firearms.
13. Neither buy nor sell items at the conclave other than at the Trading Post or as authorized by the Council of Chiefs. I understand that the Trading Post is the only official source for purchasing items.

14. Refrain from leaving camp without permission of the Section Adviser, Service Lodge Adviser, or their designee and my Lodge Key 3.
15. Remember that I am a guest of the Council of Chiefs, the Service Council, and the Service Lodge.
16. Park only in designated areas.
17. Understand that except with written permission of the Section Adviser or the Service Lodge Adviser after initial parking, there is no vehicle movement within camp until Sunday morning check-out.
18. Abide by Scouting America's Guide to Safe Scouting, including all Safeguarding Youth (formerly "Youth Protection") Guidelines.
19. Acknowledge that any and all damages determined by the Indian Waters Council professional staff and ranger may be charged to the lodge responsible for these damages. It is the responsibility of each lodge to report damages to the camp ranger and Muscogee Lodge Adviser immediately. Invoices for damages will be presented to the home council of the responsible lodge.
20. Accept that all safety precautions will be subject to change by the Service Lodge and the Indian Waters Council's risk management committee. At check-in, all lodges will receive written notice of the safety precautions, so they are aware of the committee's requirements. Any attendees that do not follow these guidelines may be sent home.
21. I understand that the failure to abide by these rules, as approved by the Council of Chiefs, could result in my removal from the Conclave and camp premises.

Youth Protection

All OA members and event attendees/volunteers 18 years of age or older must have a current "Safeguarding Youth" (formerly "Youth Protection Training (YPT)") certificate on file with Scouting America. This requirement must be verified by the respective lodge and reported/verified by the Section. The rules related to Safeguarding Youth will be in place at all times throughout the weekend.

Health and Safety

All delegates attending the Conclave must submit a current Scouting America Annual Health and Medical Record (Parts A and B) — no physician's examination is required. Medical forms, along with any applicable waivers, must be submitted to each delegate's lodge prior to arrival. The Lodge Key 3 will turn in all forms to the health officer at check-in upon arrival at the Conclave.

Medical personnel will be on-site throughout the weekend, and arrangements have been made with local hospitals in case of an emergency. Delegates' family members should contact lodge leadership in the event of an emergency. Each lodge is also asked to bring a basic First Aid kit for use in their campsite for minor medical needs during the event.

Golf Carts

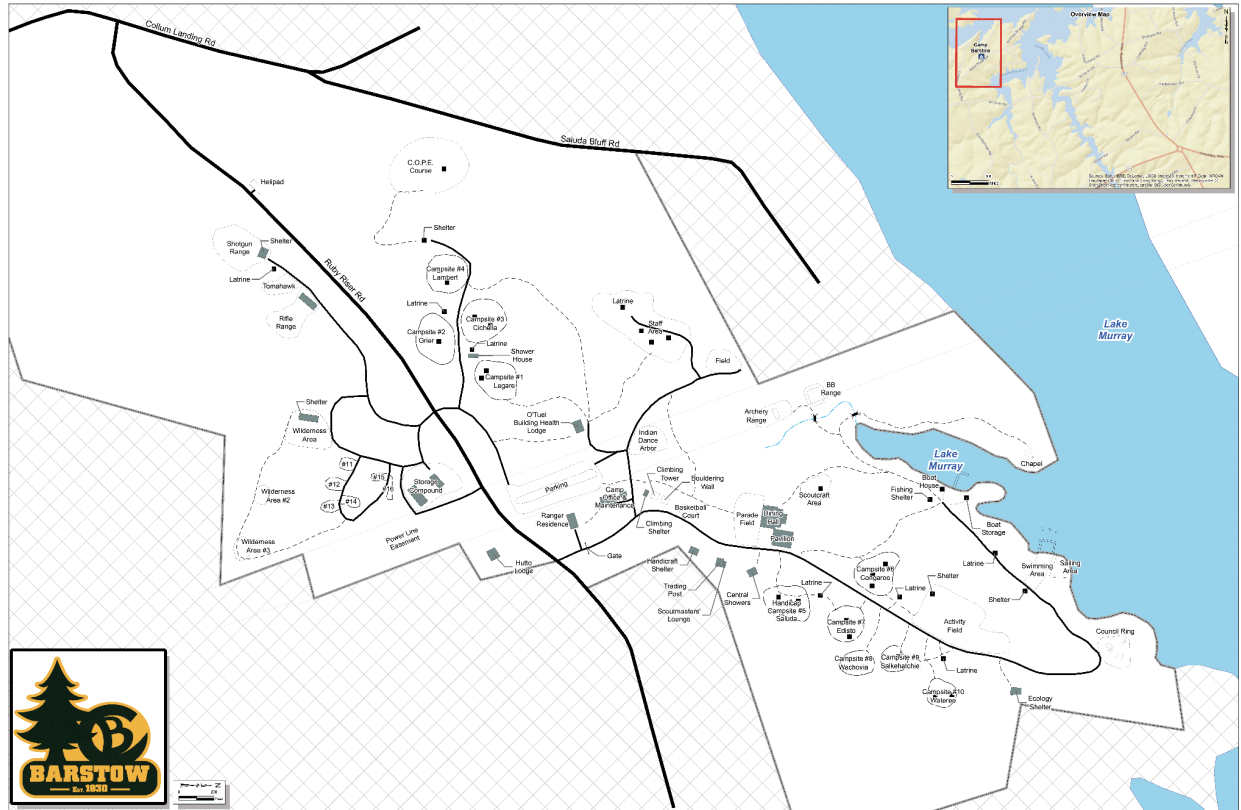
A maximum of two golf carts are permitted at camp for each Lodge except in cases of special accommodations made by the Service Lodge Adviser and Health & Safety Committee. All golf carts must be approved in advance with the Service Lodge. Golf cart trailers will be stored in the "large" vehicle parking area with their tow vehicle. Only designated and approved vehicles, emergency vehicles, and golf carts authorized for use will be permitted to drive in camp. Suggested modes of transportation are on foot and by bicycle (a helmet is required). Barriers may be placed throughout various areas of camp to block off trails and certain roads.

Camping Arrangements

Lodges will be assigned campsite locations based on their respective contingent size. While Camp Barstow does have adirondacks in each campsite, there are not enough beds for every delegate. When campsite assignments are made prior to Conclave, each lodge will be informed of their campsite assignment and the corresponding number of adirondack bed spaces. There may be limited adirondack bed space, so everyone needs to be prepared to use a personal tent or hammock.

Most campsites have hammock shelters available attached to an adirondack. If using a hammock, please use these designated shelters first before finding alternative placement. No tents or hammocks may be placed/hung in the central campsite shelters. While power is provided in each campsite, persons requiring CPAP machines should bring a battery powered method of operating the device in case of outage. Any campers requiring additional accommodations should notify the Service Lodge by March 31.

Map



Dining Arrangements

All meals will be prepared and served in or adjacent to the camp's Dining Hall. Those with special dietary requirements should indicate this as part of their registration and we will make every effort to accommodate those made known by the **March 21, 2026** deadline.

Menu (tentative)

Friday Crackerbarrel Chicken Wings Cheese Sticks Other items Tea Juice	Saturday Breakfast Sausage, Egg & Cheese Biscuit Hashbrowns Fruit Orange Juice Coffee	Saturday Lunch Barbecue Sandwich Chips Tea Juice
Saturday Supper Baked Chicken Mashed Potatoes Green Beans Corn on the Cob Dinner Brownie Tea Juice	Saturday Crackerbarrel Pizza Onion Rings Other Items Tea Juice	Sunday Breakfast French Toast Sausage Syrup Cereal Milk Coffee

Section Office

The Section Office will be located in the camp office adjacent to the parking lot. This will be a space open to the Section Officers, Advisers, CVCs, and other approved youth designees to perform administrative operations for the Conclave.

Parking

Camp Barstow has parking available for participants, however carpooling is encouraged to ease traffic congestion during check-in and check-out times. Buses are welcome, but the Service Lodge must be notified of their arrival by **April 23**, 2026. All vehicles will be parked in designated parking areas. All vehicles will remain parked until departure unless otherwise approved by the Service Lodge Adviser and Parking/Equipment Distribution Committee.

Each lodge will be allowed to park one (1) vehicle and one (1) trailer at their campsite.

Transport of personal gear:

Drop-off points will be located in designated areas with direction provided by parking staff. All participants will drop their gear on the pallet/tarp identified for their respective Lodge before parking. All gear will be transported via trailer to the assigned campsite and placed in the gear collection area.

Trading Post Operation

Muscogee Lodge and the Indian Waters Council are permitted to operate a camp trading post that will feature Scout items and local OA and council memorabilia. All proceeds from these sales benefit Muscogee Lodge and the Indian Waters Council. Likewise, any loss incurred by these items is the responsibility of Muscogee Lodge and the Indian Waters Council alone.

Section E7 will have items/memorabilia available in the Trading Post which are separate from the other items being sold. These are the property of the Section and all proceeds will go to the Section. Likewise, any loss incurred by these items is the responsibility of Section E7 alone.

At midnight on Saturday night of the Conclave, the Service Lodge may exercise the option to purchase the remaining “Conclave” items from the Section at cost, or at a price above cost but not to exceed the retail price, to allow the event to break even. Once transferred to the Service Lodge, they may opt to sell some or all items at reduced prices on Sunday to expedite liquidation of the inventory.

If the Service Lodge elects not to exercise this option, following the procedures outlined in the Field Operations Handbook, any remaining “conclave items” will be evenly distributed among the lodges and each will be invoiced accordingly, at cost, or at a price above cost but not to exceed the retail price, to allow the event to break even.

Approval of Vendors

With the approval of the Section Key 3 and the Service Lodge Adviser, based on Scouting America and council rules and policies, the Section Key 3 or the appropriate Section CVCs may invite outside organizations, such as food trucks or other service providers, to be

present at Conclave. All vendor selections and approvals must be finalized no later than March 31, 2026.

Use of “Conclave” Terminology

The terms “2026 Conclave,” “Cornerstone Conclave,” “E7 Conclave,” “Conclave Service Lodge,” or any combination thereof, may appear on signage, paperwork, awards, memorabilia, apparel, ditty bags, and other budgeted merchandise or gifts. The Service Lodge is permitted to use these terms, or any combination thereof, on their 2026 lodge event and conclave memorabilia. Any additional use of these terms not addressed in these guidelines must be approved by the Section Key 3.

Staff Items

Council of Chiefs (COC) members may pre-order unlimited staff neckerchiefs, staff polo shirts, staff t-shirts, and staff hats. In addition, each COC member may pre-order up to five (5) staff patches. All orders must be submitted by the pre-order deadline: January 31, 2026.

Each Service Lodge staff member will receive one (1) staff t-shirt and one (1) staff patch as part of their staff fee. Muscogee Lodge may also purchase one (1) staff polo shirt per Service Lodge staff member at cost, as a gift to those who are serving at Conclave.

Service Lodge staff may purchase unlimited additional staff neckerchiefs, staff polo shirts and t-shirts, and up to four (4) extra staff patches.

Any remaining staff patches not sold to COC or Service Lodge staff within the allotments specified above will be made available to Muscogee Lodge brothers at full retail price at the conclusion of Conclave.

Tentative Schedule

While this section provides a sample schedule that will likely be followed, the Section Key 3 shall retain the authority to modify any element of the schedule, including the location. Any such changes shall be communicated to the lodges in advance of Conclave.

Friday, April 24th		
Time	Event/Activity	Location
12:00 PM – 8:00 PM	Contingent Check-In	Camp Entrance, Camp Office
6:00 PM – 8:00 PM	Staff Dinner	Dining Hall
6:00 PM – 8:00 PM	Council of Chief's Dinner	Dining Hall
8:15 PM – 8:30 PM	Contingent Assembly	Council Ring
8:30 PM – 9:30 PM	Opening Show	Council Ring
9:30 PM – 10:00 PM	Cracker Barrel	Dining Hall, Pavillion, Dining Tent
9:30 PM – 11:00 PM	Patch Trading	Pavillion, Dining Tent
Following Show	Judge's Meeting	Various
11:00 PM	Lights Out	
Saturday, April 25th		
Time	Event/Activity	Location
7:00 AM	Reveille	
7:15 AM – 8:30 AM	Breakfast	Dining Hall, Pavillion, Dining Tent
8:30 AM – 8:45 AM	Contingent Assembly	Parade Field
8:50 AM – 10:25 AM	Conclave-Wide Service Project	Parking Lot
8:45 AM – 12:00 PM	Ceremonies Competitions	Ceremonies Ring, Council Ring
10:30 AM – 11:45 AM	Training Sessions	Various
11:55 AM – 12:30 PM	Tug of War Weigh-In	Health Lodge
12:00 PM – 1:00 PM	Contingent Lunch	Pavillion, Dining Tent
12:00 PM – 1:00 PM	VIA Lunch	Dining Hall

1:00 PM – 1:15 PM	Contingent Assembly	Parade Field
1:15 PM – 5:30 PM	Quest Events	Various
1:30 PM – 6:00 PM	Conclave Expo	Dance Arbor
6:00 PM – 7:00 PM	Dinner	Dining Hall, Pavillion, Dining Tent
7:30 PM – 10:00 PM	Evening Show	Council Ring
7:30 PM – 11:00 PM	Patch Trading	Pavillion
10:00 PM – 11:00 PM	Cracker Barrel	Pavillion, Dining Tent
11:00 PM	Lights Out	
Sunday, April 26th		
Time	Event/Activity	Location
7:30 AM – 8:30 AM	COC Breakfast	Dining Hall
7:30 AM – 8:30 AM	Contingent Breakfast	Pavillion, Dining Tent
9:00 AM – 9:30 AM	Chapel Service	Council Ring
9:30 AM – 10:30 AM	Assembly & Awards	Council Ring
10:30 AM – 12:00 PM	Check-Out & Departure	Campsites, Camp Office

Conclave Merchandise and Memorabilia

The Council of Chiefs will offer or permit the sale of certain memorabilia and merchandise items. All items available for pre-order will be guaranteed up until the pre-order deadline. The Service Lodge and Section Key 3 may choose to order and have available for sale during the Conclave limited quantities of extra memorabilia and merchandise items. Those items include:

- Patches (incl. Delegate, Staff, Special Event, Ghost, Back Patch, and Chenille)
- Service Lodge Fundraiser Flap
- Neckerchief
- Staff Neckerchief
- T-Shirt
- Staff T-Shirt
- Staff Polo

- Hat
- Staff Hat
- Hat Pin
- Ditty Bag
- Section E7 items from past events
- Non-Conclave Section E7 memorabilia and merchandise

Memorabilia & Apparel



Ghost



Delegate



**Special
Events**



Staff





Budget

After all authorized conclave expenditures and other budgeted expenses are finalized, and prior to any disbursements back to the member lodges as provided for in the Field Operations Handbook, up to \$1,500 of any net income will be remitted to the Section Operating Account. This is in addition to the \$2 per delegate that is a budget line item for "Section Fee."

Background & Justification: For the past two decades, our section has budgeted \$2 per conclave participant to support the Section Operating Account, as we have done again this year. This account covers essential costs, including section communications, mailing expenses, officer travel to the Eastern Region Section Officers Seminar, and the Section Chief's travel to the National Planning Meeting.

In recent years, operating expenses have risen while average conclave attendance has declined, creating a funding gap. Although conclaves often end with a small surplus, the Field Operations Handbook directs that balance to be divided among the member lodges. Split nine ways, the distribution is minimal and provides little benefit.

At the same time, we are working to reduce conclave fees to keep the event accessible to more Arrowmen. For that reason, we are not recommending an increase to the \$2 allocation. Instead, this proposal offers a meaningful way to strengthen section funding without raising delegate fees.

Attendance

Registration	
	Proposed
Type	Quantity
Delegates	496
Staff	200
CoC	54
Total	750

Revenue

Registration				
		Proposed		
Item	Description	Quantity	Unit	Total
Delegate Fees		496	\$ 50.00	\$ 24,800.00

Service Lodge Staff Fees		200	\$ 65.00	\$ 13,000.00
COC Staff Fees		54	\$ 60.00	\$ 3,240.00
Late Fees		20	\$ 15.00	\$ 300.00
			Total	\$ 41,340.00

Memorabilia				
		Proposed		
Item	Description	Quantity	Unit	Total
Delegate Patch		700	\$ 5.00	\$ 3,500.00
Ghost Patch		500	\$ 5.00	\$ 2,500.00
Staff Patch		500	\$ 5.00	\$ 2,500.00
Special Events Patch	Earned / Awarded	500	\$ 3.00	\$ 1,500.00
Special Events Patch	Sold at Retail Price	50	\$ 5.00	\$ 250.00
Chenille Patch		150	\$ 23.00	\$ 3,450.00
Hat Pin		300	\$ 4.00	\$ 1,200.00
Backpatch		200	\$ 12.00	\$ 2,400.00
Neckerchief	Embroidered	100	\$ 25.00	\$ 2,500.00
Hat	Embroidered	75	\$ 20.00	\$ 1,500.00
Staff Hat	Embroidered	75	\$ 20.00	\$ 1,500.00
Staff Polo Shirt (sold @ retail)	(S - XL), Embroidered	40	\$ 30.00	\$ 1,200.00
Staff Polo Shirt (sold @ retail)	(2X, 3X, 4X), Embroidered	10	\$ 35.00	\$ 350.00
Staff Polo Shirt (@ cost to 116 for SL staff)	(S - XL), Embroidered	160	\$ 25.46	\$ 4,074.24
Staff Polo Shirt (@ cost to 116 for SL staff)	(2X, 3X, 4X), Embroidered	40	\$ 30.98	\$ 1,239.36
Staff Neckerchief	Embroidered	75	\$ 25.00	\$ 1,875.00
Conclave T-Shirt	(S - XL)	35	\$ 17.00	\$ 595.00
Conclave T-Shirt	(2X, 3X, 4X)	15	\$ 22.00	\$ 330.00
			Total	\$ 32,463.60

TOTAL REVENUE	\$ 73,803.60
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Expenses

	<i>Proposed</i>		
<i>ITEM</i>	<i>Quantity</i>	<i>ITEM</i>	<i>TOTAL COST</i>
Camp Usage Fee	750	\$ 2.50	\$ 1,875.00
National Surcharge	750	\$ 12.00	\$ 9,000.00
Section Fee	750	\$ 2.00	\$ 1,500.00
Food Service			\$ 18,127.50
Facilities			\$ 3,100.00
Health & Safety			\$ 950.00
Security, Parking, & Communications			\$ 60.00
Section			\$ 500.00
Hospitality			\$ 3,182.00
Admin			\$ 2,569.00
Program			\$ 2,676.00
Subtotal			\$ 43,539.50
Contingency (10%)			\$ 4,353.95
Memorabilia			\$ 25,792.91
TOTAL			\$ 73,686.36

Expense Detail

<i>Food Service</i>				
		<i>Proposed</i>		
<i>Area</i>	<i>Meal</i>	<i>Quantity</i>	<i>Unit Cost</i>	<i>Total</i>
Food Service	Delegate Meals	750	\$ 23.55	\$ 17,662.50
	VIA Extra Cost	65	\$ 1.00	\$ 65.00
	COC Extra Cost	50	\$ 8.00	\$ 400.00
			Total	\$ 18,127.50

<i>Facilities</i>				
		<i>Proposed</i>		
<i>Area</i>	<i>Item</i>	<i>Quantity</i>	<i>Unit Cost</i>	<i>Total</i>
Facilities	Porta Johns	4	\$ 130.00	\$ 520.00
	Hand Washing Stations	4	\$ 145.00	\$ 580.00

	Dining Tent Rental (Ga-Car Cncl)	1	\$ 400.00	\$ 400.00
	Dumpsters (trash & recycle)	2	\$ 500.00	\$ 1,000.00
	Sanitation Supplies (Trash Bags, Paper Towels, etc.)	1	\$ 500.00	\$ 500.00
	Fuel (Camp Vehicles)	1	\$ 100.00	\$ 100.00
			Total	\$ 3,100.00

Health & Safety				
		Proposed		
Area	Item	Quantity	Unit Cost	Total
Medical / Safety	Medical Supplies	1	\$ 100.00	\$ 100.00
	Medical Technicians	1	\$ 350.00	\$ 350.00
	Golf Carts (4 seat)	2	\$ 250.00	\$ 500.00
				\$ 950.00

Security, Parking, & Communications				
		Proposed		
Area	Item	Quantity	Unit Cost	Total
Parking	Line paint	4	\$ 15.00	\$ 60.00
			Total	\$ 60.00

Section				
		Proposed		
Area	Item	Quantity	Unit Cost	Total
Section Transportation	Golf Carts	2	\$ 250.00	\$ 500.00
			Total	\$ 500.00

Hospitality				
		Proposed		
Area	Item	Quantity	Unit Cost	Total
General Hospitality	Soap	10	\$ 1.00	\$ 10.00
	Coffee	9	\$ 21.00	\$ 189.00
	Creamer Packets	1	\$ 45.00	\$ 45.00
	Sugar Packets	1	\$ 44.00	\$ 44.00
	Donuts (Dozen)	40	\$ 12.00	\$ 480.00
	Oreo 2-Packs	4	\$ 41.00	\$ 164.00

	Drawstring Bags	750	\$ 1.50	\$ 1,125.00
	Drawstring Bag Item(s)	750	\$ 1.50	\$ 1,125.00
			Total	\$ 3,182.00

Administrative				
		Proposed		
Area	Item	Quantity	Unit Cost	Total
Graphics, Awards, Publications & Signage (GAPS)	Blank Signs	3	\$ 15.00	\$ 45.00
	Signs with Insignia Logo	50	\$ 5.00	\$ 250.00
	Award Ribbons	42	\$ 2.00	\$ 84.00
	Conclave Banner	3	\$ 70.00	\$ 210.00
	Lamination Sheets	1	\$ 20.00	\$ 20.00
	Black Vinyl	3	\$ 10.00	\$ 30.00
	Award Plaques/Certificates	9	\$ 20.00	\$ 180.00
	Copier / Printer usage & supplies	1	\$ 400.00	\$ 400.00
Registration	Lanyards	750	\$ 1.20	\$ 900.00
	Printing/Mailings	9	\$ 5.00	\$ 45.00
	App Development (per month)	3	\$ 135.00	\$ 405.00
			Total	\$ 2,569.00

Program				
		Proposed		
Area	Item	Quantity	Unit Cost	Total
Quest	Event Supplies	1	\$ 100.00	\$ 100.00
Shows	Equipment Rental	1	\$ 900.00	\$ 900.00
	Props & Costume	1	\$ 900.00	\$ 900.00
Ceremonies	Exemplary & Honor Team Awards	1	\$ 50.00	\$ 50.00
Special Events	Table Cloths	1	\$ 55.00	\$ 55.00
	Table Runners (Red)	1	\$ 23.00	\$ 23.00
	Table Runners (Blue)	1	\$ 23.00	\$ 23.00
	Table Decorations	10	\$ 10.00	\$ 100.00
	Invitation Printing	1	\$ 100.00	\$ 100.00
	Tealight Candles (100 pack)	8	\$ 6.25	\$ 50.00
	Section Logo Podium Plaque	1	\$ 50.00	\$ 50.00

	Generator Rental	1	\$ 250.00	\$ 250.00
	Generator Fuel	1	\$ 75.00	\$ 75.00
			Total	\$ 2,676.00

Memorabilia				
Item	Description	Proposed		
		Quantity	Unit Cost	Total
Delegate Patch		1450	\$ 2.14	\$ 3,105.90
Ghost Patch		500	\$ 2.14	\$ 1,071.00
Staff Patch		750	\$ 2.14	\$ 1,606.50
Special Events Patch		550	\$ 2.14	\$ 1,178.10
Chenille Patch		150	\$ 12.92	\$ 1,937.25
Hat Pin		300	\$ 1.58	\$ 472.50
Backpatch		200	\$ 6.12	\$ 1,224.30
Neckerchief	Embroidered / ribbon	125	\$ 18.70	\$ 2,337.50
Hat	Embroidered	75	\$ 11.55	\$ 866.25
Staff Hat	Embroidered	75	\$ 11.55	\$ 866.25
Staff Polo Shirt	(S - XL), Embroidered	200	\$ 25.46	\$ 5,092.80
Staff Polo Shirt	(2X, 3X, 4X), Embroidered	50	\$ 30.98	\$ 1,549.20
Staff Neckerchief	Embroidered / ribbon	75	\$ 18.70	\$ 1,402.50
Conclave T-Shirt	(S - XL)	195	\$ 11.29	\$ 2,200.77
Conclave T-Shirt	(2X, 3X, 4X)	55	\$ 16.04	\$ 882.09
			Total	\$ 25,792.91

Net Summary

TOTAL REVENUE	\$ 73,803.60
TOTAL EXPENSES	-\$73,686.36
INCOME	\$117.24

Administrative Events

Administrative Events CVC: Logan Hubman

Email: admin@e7.oa-scouting.org

Phone Number: (704) 290-4914

Administrative Events Adviser: Greg Smith

Email: admin@e7.oa-scouting.org

Phone Number: (854) 900-4001

Content:

- | | |
|--|--|
| A. Administrative Calendar & Deadlines | F. Lodge Video Production Competition |
| B. Spirit Award | G. Lodge Newsletter Competition |
| C. Event Judging | H. Lodge Website Competition |
| D. Lodge Display Competition | I. Honor Lodge Petition & Lodge of the |
| E. Lodge Wood Carving Competition | Year Award |

A. Administrative Calendar & Deadlines

Date	Activity / Requirement
March 1	Lodge Website, Video Production, and Newsletter Competitions: Judges' names and contact information due. Lodge Display Competition: Special Requests for Power or Facilities Due.
March 15	Section Honor Lodge / Lodge of the Year Petition, Lodge Video Production and Newsletter Competitions: Submissions Due.
March 18	Lodge Website, Video Production, & Newsletter: Judges Meeting (Virtual); Judging begins following the meeting (Online).
April 17	Online Administrative Events Judging Ends (Lodge Website, Video Production, & Newsletter). Judges must submit the electronic scoresheets by the end of the day. Final date to submit Section Honor Lodge / Lodge of the Year Petition.
April 24	Administration Competition Judging Worksheet Due at Council of Chiefs
April 25	Lodge Display must be completely in place at the designated location. Judging begins at 9:00 AM and concludes at 11:00 AM.
April 26	Lodge Wood Carving Competition Judging Spirit Award Selection (Council of Chiefs)

Electronic Submissions Due at: <https://e7.oa-scouting.org/webjudge/>

B. The C. Norman Alston Jr. Memorial Spirit Award

The spirit award is given annually to the lodge that demonstrates the highest ideals of Scouting spirit. Mr. Alston spent a lifetime sharing the Scouting spirit and through this award, continues to remind and encourage today's Scouts and Scouters to do the same. At the 1982 SE-5 Conclave, following his death, the Council of Chiefs named the award after Mr. Alston. The beautiful plaque was first made by Mr. Alston's longtime friend, and Itibapishe Iti Hollo Lodge Adviser, Mr. Leonard Schenck.

The awardee is chosen each year by secret ballot on Sunday morning of the annual Conclave by the Lodge Chiefs of the Section. Lodges will provide their 1st, 2nd, and 3rd place choices, which will be valued at 5, 3, and 1 point(s) each, respectively. The lodge obtaining the highest number of points will be declared the winner. Ties based upon the final tally will be accepted and honored.

C. Event Judging

Lodges participating in administrative events are to provide one adult (over 21 years of age) per event to judge the following events: Lodge Display, Lodge Wood Carving, Lodge Newsletter, Website, and Lodge Video Production. A judge may not assess more than two administrative events, including both online and at Conclave. Judges must be knowledgeable in the specified area and utilize the included standards to provide a quality assessment and fair evaluation of each of the other lodges' submissions. The highest and lowest score of each event will be dropped. The Section Vice Chief and Section Administration CVC have final say in any discrepancies or challenges to the rules set forth for any administrative competition.

Lodge Newsletter, Lodge Website, and Lodge Video Production competitions will be administered in advance of conclave and scored electronically. A member of the Lodge Key 3 will submit judges' information for online events at <https://e7.oa-scouting.org/webjudge/> by March 1st.

The Lodge Display and Lodge Wood Carving competitions will be administered at Conclave. Judges will be identified on the Administration Competition Judging Worksheet and submitted to the Section Administration CVC at the Council of Chiefs Friday at Conclave.

Competition Judging Worksheet

Lodge Name: _____

Submitted By: _____

Position (circle one): Lodge Chief Lodge Adviser Lodge Staff Adviser

Competition	Judge's Information	Lodge Competing?
Lodge Display	Name: Cell Phone Number:	Yes / No
Lodge Wood Carving	Name: Cell Phone Number:	Hand Carved Power Tools (Circle One)

A Lodge Key 3 member will submit judges' information for Lodge Website, Video Production, and Newsletter competitions online by March 1st at <https://e7.aa-scouting.org/webjudge/>.

The worksheet must be submitted to the Section Administration CVC at the Friday Council of Chiefs at Conclave.

D. Lodge Display Competition

This event encourages the development and improvement of displays for use as a resource to educate and entice non-members and new members at events throughout the year. This is a youth-centered competition and is to be completed by members under 21 years of age. Displays should showcase a lodge and what they do; patches can be used but should not be the focus of the display. Lodge display themes can be about any Scouting related subject (i.e., Philmont, joining the ceremony team, backpacking, etc.). **The theme of the display cannot be focused on the current Conclave theme or a lodge's spirit theme for the current Conclave.** The entire display cannot be the same as a previous year, although some parts can be the same.

Lodge Displays will be set up at the assigned area. This area may be in a location that is subject to adverse weather conditions (i.e., wind, cold, heat, etc.) so provisions must be made by the lodge to accommodate this possibility. The lodge can begin setting up their displays on Saturday morning and should be fully set up by 9:00 AM. An area will be marked off for each lodge according to the display rules. Electricity or other facilities needs must be requested of the Section Administration CVC by March 1st at <https://e7.oa-scouting.org/webjudge/>.

Judging Standards

Category/Criteria	Range	Points
1. Overall Appearance and Creativity		
1.1 Is the display attractive?	(0-10)	
1.2 Does the display grab and hold the viewer's attention?	(0-10)	
2. Organization and Artwork		
2.1 Is the space on the display/area for the activity efficiently used?	(0-5)	
2.2 Does the display have effective use of pictures and/or artwork?	(0-5)	
2.3 Is all lettering legible and appropriate?	(0-5)	
3. Content		
3.1 Does the display have a theme & follow it?	(0-20)	
3.2 Is the theme independent of the current Conclave theme or lodge theme?	Yes=5 No=0	
3.3 Does the display convey its message completely?	(0-10)	
3.4 Is it clear which lodge did the display?	(0-5)	
3.5 Does the display reflect a lodge's activity in the last year?	(0-5)	
TOTAL SCORE (Maximum of 80)		
<i>*Judge's Comments on back of form</i>		

Display Lodge:

Judge's Lodge:

Judge's Name:

Judge's Cell Phone Number:

E. Lodge Wood Carving Competition

This event is to provide a gift to the Service Lodge. Participants may be youth or adult. There are two categories - hand-carved and power tools. Power tools are defined as any instrument that uses a power source other than solely manual labor. Examples include but are not limited to: electricity, battery, gas, or compressed air. Lights used for improved vision, spray paints from an aerosol can, and fans/hairdryers/other electric means of drying will not be considered power tools. The Section Administration CVC has final say in what instruments are considered power or hand tools.

Lodges must declare the category in which they wish to participate at the Friday Council of Chiefs at Conclave. Judging will occur on Sunday morning of Conclave. If a lodge declares they are using hand tools, but are found to have used a power tool, they may be disqualified. The Service Lodge, with the approval of the Section Administration CVC, will determine the dimensions of the wood carving area and may include the use of other media such as flat boards. Inappropriate or un-Scout-like designs will be disqualified.

Circle Category: Hand-Carved / Power Tools

Judging Standards

Category / Criteria	Range	Points
1. Overall Design and Creativity		
1.1 Wood carving design is attractive.	(0-10)	
1.2 Design adheres to an overall theme (Conclave and/or the Lodge's theme.	(0-10)	
1.3 Design highlights the uniqueness and is representative of the lodge.	(0-5)	
1.4 Design grabs and holds the viewer's attention.	(0-5)	
1.5 The space on the pole efficiently used.	(0-5)	
1.6 The design is creative and unique.	(0-5)	
2. Level of Skill		
2.1 The carving is neat, has clean lines and edges.	(0-5)	
2.2 All lettering legible and appropriate.	(0-5)	
2.3 Level of difficulty/intricacy of carving.	(0-30)	
2.4 Level of difficulty/intricacy of painting.	(0-15)	
2.5 Completely finished by judging at Sunday morning breakfast.	(0 or 10)	
TOTAL SCORE (Maximum of 105)		
<i>*Judges comments on back of form</i>		

Display Lodge:

Judge's Lodge:

Judge's Name:

Judge's Cell Phone Number:

F. Lodge Video Production Competition

This event challenges lodges to produce high-quality videos for a variety of purposes, such as promoting new member programs, performing unit outreach, enhancing websites, and supporting recruitment and other promotional efforts. This video can be used digitally (website, social media, etc.) or at an event (if applicable). Each lodge is to plan, shoot, and edit a video that highlights a program, initiative, event, or other important information about the lodge. The video can focus on anything the lodge feels will be beneficial, such as promoting NOAC, Summer Camp, Brotherhood completion, the Inductions Team, Fellowships, or any other key aspect of the lodge. This event will be held in advance of the Conclave. A member of the Lodge Key 3 must submit a link to the video, by March 15th. Submissions must be completed at <https://e7.oa-scouting.org/webjudge/>. Videos will be made available to all other lodges.

Judging Standards

Category / Criteria	Range	Points
1. Overall Design and Creativity		
1.1 Video is 1-3 minutes in length.	Yes = 5 No = 0	
1.2 Focuses on promoting a lodge event, program, initiative, theme, or other informational topic. Must be Scouting appropriate.	Yes = 5 No = 0	
1.3 Is well thought out and creative.	(0-10)	
1.4 Video is posted for general access on a Scouting appropriate site.	(0-10)	
2. Level of Skill		
2.1 Is a mixture of A and B roll used to capture interesting and dynamic shots? A-roll as primary/telling, B-roll as showing, narration, or illustration.	(0-10)	
2.2 Video quality.	(0-10)	
2.3 Audio quality.	(0-10)	
2.4 Lighting quality.	(0-10)	
2.5 Is the video well edited (clean cuts, transitions, on-screen text, & music)?	(0-10)	
3. Content		
3.1 Are the people involved in the area/program introduced or shown?	(0-5)	
3.2 Does the video give a description of the area/program? (Can be described with voiceover, text, interview, or camera shots.)	(0-5)	
3.3 Does the video showcase relevant and important locations to the area/program?	Yes = 5 No = 0	
3.4 Does the video explain the purpose of the area/program?	(0-5)	
3.5 Does the video consistently address the theme and maintain the interest of the audience throughout?	(0-5)	
3.6 Does the video have a call to action (i.e., gives additional information / resources on how to connect with the program)?	Yes = 5 No = 0	

TOTAL SCORE (Maximum of 110)		

G. Lodge Newsletter Competition

This event encourages the improvement and quality of lodge communications to its members. Each lodge will enter one newsletter published since the previous Conclave. The newsletter will be judged in areas such as content, design, quality, and use of graphics/images.

This event will be held in advance of the Conclave. A member of the Lodge Key 3 must electronically submit newsletter by March 15th. Submissions must be completed at <https://e7.oa-scouting.org/webjudge/>. An electronic copy of each lodge's newsletter will be made available to all other lodges.

Judging Standards

Category / Criteria	Range	Points
1. Content		
1.1 Is the edition dated since the conclusion of the previous Conclave (April 27th, 2025)?	Yes = 10 No = 0	
1.2 A variety of articles are included, covering events from the recent past, present, and near future.	(0-15)	
1.3 All articles and headlines contain concise, direct wording, and are written for all audience levels.	(0-15)	
1.4 Topics are newsworthy and of likely interest to lodge members.	(0-10)	
1.5 Articles are complete and informative.	(0-15)	
1.6 Content uses proper grammar and is free of typographical errors.	(0-15)	
1.7 Includes photos and graphics, the inclusion of which enhance the publication and help convey the message or story.	(0-5)	
2. Design		
2.1 Cover neatly identifies the lodge, publication month and year, and contains the lodge brand or logo.	(0-5)	
2.2 Has the same design or complementary scheme throughout, including fonts, font sizes, colors, and other style settings. Articles are neatly separated, and content is easy to read.	(0-5)	
2.3 Features a balanced use of text, photos, graphics, or other repeating design elements that enhance the newsletter's layout, are complementary with one another, and add value.	(0-5)	
2.4 Overall, is pleasing to the eye (e.g., uses complementary colors, isn't too busy, looks professional) and positively influences the reading experience.	(0-10)	
3. Compliance & Safe Scouting		
3.1 Content is appropriate to the Scouting movement and supports the mission and purpose of the Order of the Arrow.	Yes = 15 No = 0	
3.2 Does not contain Safeguarded Material , information, such as photos of	Yes = 15	

ceremonies or principals.	No = 0	
3.3 Largely, with few exceptions, written by youth and contains their name listed in the byline for each article.	Yes = 15 No = 0	
3.4 Contains no apparent copyright or intellectual property violations. Commercial advertisements are not allowed.	Yes = 15 No = 0	
3.5 Complies with Youth Protection, Social Media Guidelines , National Branding Guidelines , and OA Branding Guide (e.g., anonymized information for Youth OA Members under 21 Years old effective for all publications beginning October 1, 2025).	Yes = 30 No = 0	
3.6 ADA Compliance – Is free of accessibility barriers for those with disabilities. Barriers include poor color contrast, use of color alone to give information, and fonts that are difficult to read.	(0-10)	
4. Enhancements		
4.1 Content is coordinated with and complementary to other communication channels, such as feeds from the lodge website and social media.	(0-10)	
TOTAL SCORE (Maximum of 220)		

H. Lodge Website Competition

This event encourages each lodge to build and continuously improve upon a web presence, with the goal of providing effective communications to its members and prospective members. Websites will be judged in areas such as content, design, useability, and the use of modern technology. Judging for this event will be completed in advance of the Conclave, beginning March 15th.

Judging Standards

Category / Criteria	Range	Points
1. Content		
1.1 Content on the site is appropriate to the Scouting movement and supports the mission and purpose of the Order of the Arrow.	Yes = 15 No = 0	
1.2 Basic information about the lodge and the council it serves is readily available and properly labeled.	Yes = 5 No = 0	
1.3 To keep site visitors informed of recent and upcoming lodge events, the homepage features: 1. An event within 90 days of the date judged (past or future), including event details (e.g., a description, how to register, what to bring, location) 2. A calendar (or link to a calendar) of upcoming and recent events, where event descriptions or links to more event information are available.	Yes = 10 Calendar Only = 3 No = 0	
1.4 The site is being updated throughout the year ensuring the content remains relevant and timely. It is clear that site content was updated or added within the past 90 days.	Yes = 5 No = 0	
1.5 The home page grabs the reader's attention and contains content (e.g., text, links, menu options) that addresses the visitor's major areas of interest (e.g., upcoming events, calendar, news, Ordeal or Brotherhood Candidate information).	(0-10)	
1.6 Contact information is available for the Lodge Key 3, lodge officers and committee chairmen/advisers, and the webmaster, using email forwarders (e.g., section.chief@sectione7.oa-scouting.org), email obfuscators, or online submission forms.	(0-5)	
1.7 Website accessible contains links to the lodge's newsletter(s), budget, rules (or bylaws), and descriptions of each lodge event/activity.	(0-5)	
1.8 The website features a compelling lodge history, which includes a narrative history of the lodge, key milestones, and important accomplishments.	(0-5)	
1.9 Pages feature links, photos, and graphics, the inclusion of which enhances the site and helps convey each page's message or story.	(0-5)	
1.10 Video – The current lodge video (produced or updated within the preceding 2 years) is embedded for online viewing on a site page that is germane to the video's topic.	Yes = 5 No = 0	

1.11 The site contains links to: 1. Its council's website 2. The OA E-7 website 3. The OA Eastern Region website 4. The National Order of the Arrow website 5. The National Scouting America Website	No = 0 Yes = 1 Yes = 1 Yes = 1 Yes = 1 Yes = 1	
1.12 If you were just elected and haven't completed the Ordeal, or if you just finished your Ordeal, would this website benefit you in developing an awareness of the OA? For example, the following might be included: • Lodge - preparing for the Ordeal, how to become active, ways to get engaged, expectations of new Arrowmen. • Section, National - information to become a successful Arrowman, an understanding of the ceremonies	(0-10)	
1.13 If you were preparing for the Brotherhood Honor, would this website benefit you in sealing your membership in the OA? For example, the following might be included: • Brotherhood Board - the requirements for earning the Brotherhood Honor. • A portion dedicated to those preparing for the Brotherhood Honor. • Other ways an established lodge member may provide cheerful service.	(0-10)	
1.14 If you were an active lodge member, who regularly attends events, would this website benefit you?	(0-10)	
1.15 The website contains easily accessible information on how a lodge member can pay their dues and how a new member can transfer their membership from another lodge.	Yes = 5 No = 0	
2. Design		
2.1 Initial content loads on website pages in a reasonable number of seconds for high-speed connections. (Judges should check their own connection & speed to prevent negative outcomes).	Yes = 5 No = 0	
2.2 Website is responsive to different screen resolutions - optimized for desktop/laptop and mobile screens.	(0-10)	
2.3 Each page is devoted to a single topic or subject, unless a commonly used design technique is used to visually separate the content. For example, the site might use one or more of the following: • Chunking - split concepts into small pieces or "chunks" of information to make reading and understanding faster and easier, using such methods as bulleted lists, short subheadings, or short sentences with one or two ideas per sentence. • Progressive disclosure - Initially, show users only a few of the most important options or topics. Offer a larger set of specialized options or topics upon request. Disclose these secondary items only if a user asks for them. • Dynamic layout - professional-level skill involving the use of interactive	(0-25)	

pages which automatically change based on the site visitor's interactions.		
2.4 Website features a balanced use of text, photos, graphics, or other repeating design elements that enhance the layout of the website, are complementary with one another, and add value.	(0-5)	
2.5 Website is pleasing to the eye (e.g., uses complementary colors, isn't too busy, looks professional) and positively influences how the visitor responds to the website.	(0-5)	
2.6 Website has the same design scheme throughout, including menus, fonts, colors, buttons and other style settings.	(0-5)	
2.7 Navigation and menu bars are available on each page, with links back to the home page. The menus are organized under general topics, contain a reasonable number of menu items and are easy to navigate.	(0-5)	
2.8 Website reacts/functions in meaningful, predictable ways, and enables visitors to take action; the user doesn't have to think or figure out where content is or what to do next.	(0-5)	
2.9 Content Management System (e.g., WordPress, Weebly, Wix) – An appropriate theme or template is used by the webmaster to design and maintain the lodge's website to increase efficiency and improve effectiveness.	Yes = 5 No = 0	
3. Compliance & Safe Scouting		
3.1 If the site contains Safeguarded Material , it is password protected to the correct Honor level or excluded altogether (e.g., photos of ceremonies or principals).	Yes = 15 No = 0	
3.2 Lodge website is administered by Youth. Each post should include a Youth author.	Yes = 10 No = 0	
3.3 Pages contain no apparent copyright or intellectual property violations. Commercial advertisements are not allowed.	Yes = 10 No = 0	
3.4 Site complies with Youth Protection, Social Media Guidelines , National Branding Guidelines , and OA Branding Guide (e.g., anonymized information for Youth OA Members under 21 Years old effective for all publications beginning October 1, 2025).	Yes = 30 No = 0	
3.5 ADA Compliance – website is free of accessibility barriers for those with disabilities. Barriers include poor color contrast, use of color alone to give information, lack of text alternatives on images ("alt text"), inaccessible online forms (i.e., lack labels for fields, clear instructions, or error indicators), and mouse-only navigation (inability to navigate using just the keyboard tab and enter buttons).	(0-10)	
4. Enhancements		
4.1 Website content is coordinated with and complementary to other communication channels, such as feeds from lodge social media and newsletter.	Yes = 20 No = 0	

TOTAL SCORE (Maximum of 275)		
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I. Section Honor Lodge Petition & Lodge of the Year Award

Lodge Name & Number: _____

The total possible points without placing or being rated in an event are 1,000 points. A 75% (750 points) minimum must be achieved to be named a Section Honor Lodge. The lodge(s) with the highest overall score will be the Lodge of the Year. For scoring purposes, unless otherwise noted, “previous year” means since the conclusion of the last Conclave (April 27, 2025). All items derived from the Lodge Performance Measurement Program (PMP) will be based on the calendar year prior to Conclave.

Lodges must submit Sections 1 through 4 of the petition via an online form located at <https://e7.oa-scouting.org/webjudge/> by March 15th. Each petition will include a copy of the previous calendar year’s Lodge PMP/JTE Petition, PMP/JTE Detailed Worksheet, and signed Charter Renewal Form from within OA LodgeMaster. Points will not be awarded for items requiring a description or documentation if none are included with the petition.

Any documentation or resources submitted to the section on behalf of a lodge related to the Honor Lodge Petition and the Lodge of the Year Award will be collected and compiled by the Section Administration CVC. Any questions or concerns regarding the criteria for the Honor Lodge Petition or the Lodge of the Year Award should be directed to the Section Vice Chief and the Section Administration CVC. At Conclave, the Section Vice Chief will be responsible for calculating and awarding points to lodges for the Honor Lodge Petition and the Lodge of the Year Award. The Section Vice Chief may be assisted by the Section Administration CVC and their adviser. The final results of the Lodge of the Year Award will be certified by the Section Chief and their adviser (or their designee). The section will supply the lodges with their Honor Lodge Petition/Lodge of the Year Award documents that include the calculation of their score.

Notes:

A. If two or more lodges merge in the previous year, the newly merged lodge will select one of the legacy lodge’s activities for use in sections 1 through 5. Only one of the legacy lodge’s activities may be used.

B. Placement points will only be awarded for events in which more than one-third of the Section’s lodges participate.

Section Honor Lodge Petition 2026

Lodge Name: _____

Lodge will complete Sections 1-4.	Points Possible
1. Membership Support	
1.1 Lodge charter renewal was submitted to the National Office by December 31, 2025. <i>Attach signed Charter Renewal Form.</i>	Yes = 50 No = 0
1.2 Lodge implemented or improved the Order of the Arrow Unit Representative Program by maintaining contacts with representatives in at least 25% of the lodge's active units. <i>Attach a description of how the lodge has implemented or improved the program and how many units and unit contacts the lodge has.</i>	Yes = 25 No = 0
1.3 Lodge communicated with its membership by publishing and distributing at least four newsletters since the last Conclave . <i>Attach copies of newsletters.</i>	Yes = 25 No = 0
1.4 Lodge had 10 or more social media posts in the previous year with at least one promoting the Conclave.	Yes = 25 No = 0
2. Council Support	
2.1 Lodge assisted its council in camp promotions. <i>Attach a description of how the lodge assisted the council in this area.</i>	Yes = 25 No = 0
2.2 Lodge Chief (or their designee) is a voting member or in good standing with either the Council Executive Board or the Council Scouting/Camping/Program Committee. <i>Attach a certification letter from the Scout Executive or their designee.</i>	Yes = 20 No = 0
2.3 Lodge sponsored or co-sponsored an annual Camp Work Day in the previous year. <i>Attach a description of the event and include the date and OA attendance.</i>	Yes = 20 No = 0
2.4 Lodge assisted the council with a council-wide event in the previous year (e.g. Council Camporee, Council Banquet, etc.). <i>Attach a description of the event and include the date and OA attendance.</i>	Yes = 20 No = 0
2.5 Lodge planned or assisted in an event that was beneficial to the Cub Scout program in the previous year. (Cannot be the same event used in 2.4) <i>Attach an explanation of what the lodge did.</i>	Yes = 20 No = 0
3. Section Participation	
3.1 All members of the Lodge Key Three, or their designee approved by the Section Key Three, attended the Fall Council of Chiefs Meeting.	Yes = 20 No = 0
3.2 Lodge provided two (2) standard issue lodge flaps to the Section Adviser at the Fall Council of Chiefs Meeting for Conclave recognitions or will by the Friday COC at Conclave <i>(Section will verify)</i> .	Fall = 20 Apr = 10

3.3 Lodge submitted an article for the Section Newsletter by the announced deadline. <i>Attach a copy of the article submitted.</i>	Yes = 15 No = 0
3.4 Lodge submitted the Section Honor Lodge Petition as directed (electronically) and by the announced deadline.	Yes = 20 No = 0
3.5 Lodge invited at least one youth member of another lodge in the section to at least one lodge event in the previous year. <i>Attach proof of communication.</i>	Yes = 20 No = 0
4. Regional & National Participation	
4.1 Lodge sent either ten members or the lodge's quota to a national program of emphasis (e.g., NOAC, Operation Arrow at the National Jamboree, etc.) within the last two years. <i>Include the event(s) and delegation size(s).</i>	Yes = 30 No = 0
4.2 Lodge sent three or more members to the National Leadership Seminar, Developing Youth Leadership Conference, or the Philmont OA Adviser Conference within the last two years. <i>Include the event(s) and delegation size(s).</i>	Yes = 30 No = 0
4.3 One or more youth from the lodge applied to and attended or applied to and were rejected admittance to an Order of the Arrow National High Adventure Program (e.g. OA Wilderness Voyage, OA Trail Crew, etc.) within the previous year. <i>Include the event name and attach a copy of the lodge/council registration approval and/or a letter from the person who attended.</i>	Yes = 25 No = 0

Note 1: Items 1.1, 1.2, 1.3, 2.1, 2.2, 2.3, 2.4, 2.5, 3.3, 3.4, and 4.3 require attachments to the petition.

Note 2: Include/Attach a copy of the previous calendar year's Lodge PMP/JTE Petition, PMP/JTE Detailed Worksheet, and signed Charter Renewal Form from within OA LodgeMaster. Petitions without these documents will not be awarded points for items requiring them.

Certification: The Lodge Key 3 will electronically submit and certify the responses provided are accurate based on the specified criteria and in the spirit of Scouting.

Section-Use Only: These categories are to be filled out by the Section Administration CVC with input of other Section CVCs as necessary. Lodge PMP items will be scored according to the previous OA Program Year (calendar) standards for High Performing (HP) or Thriving (T).

Points
Possible

5. Lodge Performance Measurement Program (PMP)	
5.1 Unit Elections: Conduct in-person unit elections in all troops, crews, and ships.	HP = 40 T = 20
5.2 Induction Rate: Induct youth Ordeal candidates.	HP = 40 T = 20
5.3 Activation: Engage new youth lodge members within the first 6 months of membership.	HP = 40 T = 20
5.4 Membership Retention: Improve the retention rate of youth lodge members.	HP = 40 T = 20
5.5 Membership Growth: Experience positive growth in youth membership over the previous year.	HP = 40 T = 20
5.6 Lodge Event Participation: Improve lodge membership participation at full lodge events.	HP = 30 T = 15
5.7 Brotherhood Completion: Convert eligible youth Ordeal members to Brotherhood.	HP = 30 T = 15
5.8 Contribution to Council: Contribute cash, materials, and/or both to the council.	HP = 30 T = 15
5.9 Council Service: Deliver to the council measurable service in terms of the average tracked hours per lodge member.	HP = 30 T = 15
5.10 Leadership Development: Conduct at least one LLD during the year with qualified instructors using current materials.	HP = 30 T = 15
6. Conclave Participation & Competition	
6.1 Lodge competed or participated in the following events at Conclave: ☐ Lodge Display (5 pts) ☐ Quest for the Golden Arrow (5 pts) ☐ Lodge Newsletter (5 pts) ☐ Lodge Website (5 pts) ☐ Lodge Training (5 pts) ☐ Video Production (5 pts) ☐ Pre-Ordeal Ceremony (5 pts) ☐ Brotherhood Ceremony (5 pts) ☐ Expo Booth (5 pts) ☐ Two Lots Donated for Silent Auction (5 pts)	Up to 50
6.2 Lodge placed top 3 or was rated an Honor Team (HT) in the following events at Conclave: ☐ Lodge Display ☐ Lodge Video Production ☐ Lodge Newsletter	1 st = 20 HT = 20 2 nd = 15 3 rd = 10

☐ Lodge Website ☐ Pre-Ordeal Ceremony (Honor Team) ☐ Brotherhood Ceremony (Honor Team)	
6.3 Lodge placed top 3 in the following competitions at Conclave: ☐ Quest for the Golden Arrow ☐ C. Norman Alston Jr. Memorial Spirit Award	1 st = 25 2 nd = 20 3 rd = 15
6.4 Lodge registered delegates to attend Conclave with a percentage of lodge members based on most recent recharter membership. The Service Lodge's attendance goals will be set an additional 10% higher than the standard lodge attendance goals.	30% = 50 25% = 35 20% = 20
6.5 Lodge conducted a training session and provided a qualified trainer as determined by the Section Training CVC on Saturday morning of Conclave.	Yes = 30 No = 0
6.6 Lodge conducted a training session on the Saturday morning of Conclave and the training was rated either Satisfactory (S), Above Expectations (AE), or Excellent (E).	E=30 AE=20 S=15
6.7 A majority of the lodge's youth delegates attended two training sessions. Youth participating in ceremonies will count towards a lodge's total.	Yes = 50 No = 0
6.8 Lodge provided qualified judges required for Section competitions in writing to the appropriate Section CVC by the designated date/time. ☐ Administration (5 pts) ☐ Quest (5 pts) ☐ Ceremonies (5 pts) ☐ Training (5 pts)	Up to 20
6.9 Judges attended the required Judges meeting(s) as determined by the respective Section CVC. ☐ Administration (5 pts) ☐ Quest (5 pts) ☐ Ceremonies (5 pts) ☐ Training (5 pts)	Up to 20
6.10 Judges fulfilled their duties and responsibilities (i.e. present, punctual, met deadline(s), completed tasks, etc) as determined by the respective Section CVC. ☐ Administration (5 pts) ☐ Quest (5 pts) ☐ Ceremonies (5 pts) ☐ Training (5 pts)	Up to 20

Recharter Membership: _____

Conclave Registration: Youth: _____ / Adults: _____

All Section Honor Lodge Petition score calculations will be validated by the Section Chief and Section Adviser (or their designees).

Ceremonial Events

Ceremonial Events CVC: Ben Bruh

Email: ceremonies@section7.oa-scouting.org

Phone Number: (704) 728-8298

Ceremonial Events Adviser: Tim Hunt

Email: ceremonies@section7.oa-scouting.org

Phone Number: (864) 353-6232

Statement of Purpose:

The purpose of the ceremony team evaluation is to provide an opportunity for teams to learn how to improve ceremonies from qualified judges and to help teams learn through a thorough and positive evaluation with suggestions for improvement. Ceremony teams are not rated against each other but against a national standard. Ceremony team evaluation is purely education, and there is no need for teams to be highly experienced to participate.

In addition, team evaluation can motivate both new and experienced teams to improve their ceremony and foster a healthy evaluative atmosphere where ceremonialists can improve and learn from others.

Evaluations are means to an end, not ends in themselves. Teams should make sure that they are motivated by the desire to improve their ceremony and should guard against ungenerous attitudes.

Please note that these evaluations are NOT a competition. The goal of the ceremony evaluations is to foster personal growth and to garner feedback from experienced evaluators so the ceremonialists can:

1. Be recognized for their hard work and accomplishments.
2. Be given advice on how to improve in both small and big ways.
3. Understand how THEY can provide a meaningful experience to the most important people in the ceremonies, the candidates.

Ceremonies Events Calendar & Deadlines:

Date	Activity / Requirement
December 1, 2025	Google Forms to submit team member/judge names sent to Lodge Key 3.
March 1	Google Forms to submit team member/judge name due.
March 20	Google Form sent to Lodge Key 3 to request Ceremony time.
March 22	Pre-Ordeal judges meeting at 6pm EST. (online)
March 29	Brotherhood judges meeting at 6pm EST. (online)
April 3	Ceremony time request form due.
April 10	Final ceremony times sent to Lodge Key 3.
April 25	Judges meeting prior to ceremonies to collect materials. (Time/Location TBD)

Qualifications:

Any team with the following qualifications may enter:

- All team members must be current, dues-paid members of Scouting America from the same lodge and registered for Cornerstone Conclave.
- Each participant must be under 21 years of age.
- Each team must be an active team performing ceremonies with the lodge. "All-star" or "competition-only" teams are not allowed.

- Each participant must be in the Scouting America, Sea Scout, or Venturing Scout Field Uniform or the alternative ceremonial clothing consisting of a black shirt with black pants, and their current OA sash. American Indian style regalia is permitted ONLY if the Lodge has proof of a written mutual agreement with a federally/state recognized tribe. All principals should be of the same tribe, nation, or other historic group. All parts must be fully memorized using the latest printing of the appropriate Order of the Arrow ceremony.
- The use of face paint, body paint, endangered animal parts, wigs, or any type of U.S. flag is prohibited (see Chapter 4, Field Operations Handbook). Any display of disrespect, carelessness, and/or gross inappropriateness for American Indian customs may be cause for disqualification of the team.
- Appropriate undergarments shall be worn under regalia. Each participant must wear shorts for modesty. For safety reasons, appropriate footwear should be worn.
- Each lodge with a participating ceremonies team is required to provide two (2) judges for each ceremony they participate in. The judges must be 21 years of age or older and meet the requirements for judge eligibility (see "Judges" section). Lodges that are unable to provide a judge must inform the Ceremonies Events CVC and may be able to participate given there are enough judges.

Logistics:

- To speed up evaluations, there will be 4 separate evaluations occurring at once. Two (2) Pre-Ordeal and Two (2) Brotherhood.
- Lodge Key 3 from each lodge in the section will be sent a Google Form 5 weeks prior to Conclave to request a time for their ceremony teams to be evaluated. The deadline to fill out the form will be **April 3rd, 2025** (3 weeks prior to Conclave). The final order of competition will be determined by the Ceremony Events CVC with consideration given to the advice and concerns of the youth leaders and adult advisers of each team. The final order will be made known to the lodges on **April 10th, 2025** (2 weeks prior to Conclave) and to judges on the Friday night of Conclave. They will also be published in the Saturday morning edition of the newsletter.
- Each lodge is required to submit the names of its ceremony team members and judges by **Sunday, March 1st** to the Ceremony Events CVC by Google Form, which will be sent by email to Lodge Key 3 on **December 1st, 2025**.
- Each team will be ready at the assigned time, even if the evaluations are running behind schedule. Teams that arrive late may be rescheduled or disqualified at the discretion of the Ceremonies Events CVC.

- Following the presentation of awards on Sunday of Conclave, scores and judging sheets will be available for pick-up by the Lodge **Chief or Adviser**.

Performance:

- **Pre-Ordeal Ceremony Text:** Each team will perform the Pre-Ordeal Ceremony beginning with the Nutiket saying “Awake, my friends.” and ending with Kichkinet saying “Let us try to find the Arrow.” Each team must use the most current edition of the ceremony text.
- **Brotherhood Ceremony Text:** Each team will perform the Brotherhood Ceremony beginning with Allowat Sakima saying “There should fall a solemn silence” and ending with Meteu saying “Let us congratulate our brothers.” Each team must use the most current edition of the ceremony text. No team is allowed to invest inside the ceremony circle. If a team wishes to invest for the Brotherhood Ceremony, they may do so before their allotted time outside of the circle. For the song, the four principles and their candidates will circle up and pause for a moment and then continue with the rest of closing.
- The host lodge will provide the necessary tokens for the Brotherhood Ceremony. The necessary tokens include a burden and a “fire”.
- For the Pre-Ordeal ceremony, teams must provide their own bow, bowstring, and arrow. **If a lodge wishes to provide their own necessary tokens, then they may.**
- **Use of American Indian materials, props, or tokens (drummers, flutists, etc.) is not permitted unless it is required to perform the ceremony.** Each lodge is expected to provide an appropriate number of mock candidates (2-4 is recommended).
- Judges will be allocated **ten (10)** minutes for scoring and reviewing with each team.
- If a Ceremony team **goes 15 minutes** over the allotted time for either ceremony they will be **stopped and subject to a team loss of one (1) rating level.**
- After the conclusion of each ceremony, teams will receive immediate verbal feedback from the judges, followed by written feedback and evaluation sheets at the end of the weekend.

Judges:

- **Each ceremony must have seven (7) judges on the panel.**
- Each lodge shall provide **two (2)** judges for each ceremony in which they participate in **(4 judges total if participating in both the Pre-Ordeal and Brotherhood ceremony)**
- **To prohibit unfairness in judging, the judge provided by each lodge will not be on the panel for the ceremony that lodge’s team is participating in**

- Non-participating lodges may be asked to produce a judge if less than seven (7) lodges participate in the respective ceremonies. One lodge-submitted judge from each panel will be selected by the Ceremony Events CVC to be the Head Judge.
- Each judge should have sufficient word-for-word knowledge of the ceremonies that they will notice deviations without having to refer to the text. In addition, **it is preferred, but not required**, that each judge has recent experience in working with ceremony teams as a coach or adviser, **or has viewed numerous ceremonies**.
- The Ceremonies Events Committee will not provide a memory judge in addition to the lodge-provided judges. All judges will be given a **text** and be responsible for scoring each ceremonialist in the categories of Technical, Physical and Verbal on the evaluation sheet.
- Consultation among the judges may be held at the discretion of the Head Judge. If consultation does not resolve the discrepancy, the Head Judge, Ceremony Events CVC and Adviser may resolve the issue through the disqualification of incongruous scoring.
- Judges will be required to attend **both a virtual meeting on March 22nd (Pre-Ordeal)/March 29th (Brotherhood) to be trained for the role** and one before the ceremonies on Saturday **to receive materials and be briefed. Location/time of meeting will be made known to judges at the Friday night COC meeting. Honor lodge points will be lost if a meeting is missed unless other arrangements to meet are made ahead of time (the 5 points in criterion 6.9 of the Honor Lodge Petition may not be awarded).**
- **All materials given to judges must be returned to Ceremonies Events CVC after all ceremonies are completed, or after lunch.**

Evaluation Criteria:

- The goal of the ceremony evaluation is to produce teams that perform better induction ceremonies. The true test of a ceremony team is how they work together to create a ceremony for candidates. Judges should watch the team as a group, seeking good examples of continuity, the flow of the ceremony from one principal to another, and the impression that would be made on the candidates in a real induction ceremony.
- Each judge should fill out the evaluation sheet below for each ceremony they evaluate. Individuals will be evaluated from a Fair, Good, Excellent, and Exemplary category in each of the following skill categories: **Technical** – Memorization and Movements. **Physical** – Bearing and Gestures. **Verbal** – Clarity and Expression. These six (6) different criteria will be compiled together to determine the individual's overall score.

- A team and the individual will either receive a Fair, Good, Excellent, or Exemplary rating (Whole teams with the Exemplary rating must have no team member be rated Fair). The scoring and standards are better explained in the Ceremony Evaluations Rubric below.
- In order to have more definitive scoring, the scores will directly be based on an average of the scores from each judge. Therefore, each judge should take care to accurately and constructively criticize each ceremonialist's performance.
- Judges should evaluate without bias or partiality. The person selected to be the head judge will enforce this during the ceremony, with ultimate responsibility and discretion left to the Ceremonies Events CVC.

Awards:

- During the recognition, each team will be recognized with their corresponding rating in order of all the Fairs, next will come all the Goods, then Excellents, and finally all the Exemplary ratings. These recognitions will be done by lodge.
- We will recognize all the Fair, Good, and Excellent ceremonialists of each Principle, followed by a higher recognition for the Exemplary ceremonialists of each principle.
- Honor teams will also receive a special recognition.
- It will be made very clear that the goal is to produce better-performing teams and that these ratings are to be taken as constructive feedback to help improve an individual's and a team's performance for lodge inductions and Conclave/NOAC 2027.

Overall Rating Standards:

Within a skill, a Good or higher rating requires that no element of Fair exists. Otherwise, a skill must be rated Fair even if elements of Good or higher existed.

- Any fair rating is a fair overall.
- An overall Good rating requires 4 or more skills rated Good or higher.
- An overall Excellent rating requires 5 or more skills rated Excellent or higher.
- An overall Exemplary rating requires 5 or more skills rated Exemplary, and no skills rated less than Excellent.
- The only exception to this is for the Technical category. The minimum Technical skill is the maximum possible overall rating. (For example, if everything is Exemplary except Memorization or Movements, the overall rating cannot be Exemplary).

Honor Team Criteria:

- No team member may be rated Fair.
- No more than one team member may be rated Good.
- No team members may read any of the text; everything must be memorized.
- At least three team members must be rated Excellent or Exemplary.
- The team should be completely ready to begin their evaluation at the start time.

Ceremony Evaluation Guidelines:

The SKILLS in the evaluation rubric identify the means by which ceremonialists engage and inspire candidates with the gift of the Admonition. The purpose of the evaluation is to model the giving of that gift by validating each ceremonialist's service and by providing clear, actionable guidance on how to better employ these skills. The rubric and these guidelines define a shared, specific vocabulary and rating standards for use by ceremonialists, advisers, and evaluators across the Order of the Arrow.

Skill Ratings: Definitions and Criteria

- No alterations or additions to the ceremonial text are permitted.
- "Few" errors means not more than five. "Minor" errors would not gain candidate notice.
- "Nearly perfect" means not more than three minor errors.
- Skill errors or deficiencies exceeding either the number of magnitude defined by Good require a Fair rating.
- Skills must unquestionably exceed Excellent to be rated Exemplary.

Technical

- Memorization: Applies to all ceremonial text spoken to candidates by a principle, elangomat, nimat, or guide.
- Movements: Applies to all directions specified by the ceremony notes and diagrams. These include, but are not limited to, entering and moving within the circle, guiding candidates, handling and displaying tokens, and conducting the seals.

Physical

- Bearing: Applies to the nonverbal personification of a principle such as:
 - Walking or moving about the ceremony circle (rate, natural/unnatural)
 - Physical stance, posture, or orientation (crossed arms is closed body language but arms not crossed is open; looking at speaker)
 - Eye contact with candidates or speaking principle
 - Facial expressions

- Interaction with candidates and other principles
- Gestures: Physical motions that highlight, describe, or more clearly define the spoken words and are intuitively obvious to the candidate. (Motions without meaning or motions understood by the principle but not by the candidate are harmful distractions not helpful gestures.)

Verbal

- Clarity: “Technical Speech,” the mechanical aspects of speech, such as:
 - Pronunciation: words should be spoken correctly & syllables fully pronounced
 - Projection: Speaker should be clearly heard
 - Rate: A candidate readily understands without losing attention or lack of comprehension, Should not be too slow or too fast, should be similar to how a person would give a speech or deliver poetry.
 - Phrasing: Phrasing should sound natural, Words should be grouped into logical ideas and presented in full sentences without being obscured by choppy “lines”
 - Please note: “Clarity” should not inhibit the performance.
- Expression: “Non-technical speech,” the manipulation of tone, volume, pauses, and other vocal inflection used to illustrate or emphasize.
 - Feelings (such as, solitude, sadness, resolve, strength, joy)
 - Images (such as, elements of nature, living in community)
 - Ideas (such as, choice, brotherhood, cheerfulness, service, ignorance, enlightenment)
 - Please note: Each Principal has a unique character and that character is interpreted by the ceremonialist, therefore, the performances of a principle in a team should be distinct from the other principles on a team. Essentially, the text does not differentiate the principal’s character but the performance.

Order of the Arrow – Eastern Region Section 7 Ceremony Evaluation, Worksheet and Notes

Lodge: _____ Ceremony (circle one): PO BH

Overall is based on the majority of the category ratings, where minimum Technical skill is the maximum possible rating and any Fair rating is Fair overall.

Nutiket: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Meteu: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Allowat Sakima: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Kichkinet: _____

CATEGORY	SKILL	RATINGS (per Ceremony Eval. Rubric)			
		Fair	Good	Excellent	Exemplary
Technical	Memorization				
	Movements				
Physical	Bearing				
	Gestures				
Verbal	Clarity				
	Expression				
OVERALL RATING					

Notes:

Order of the Arrow – Eastern Region Section 7 Ceremony

Evaluation Rubric

The current edition of the ceremony text must be used for all evaluations.

Category	Skill	Rating			
		Fair	Good	Excellent	Exemplary
Technical	Memorization	More than a few errors or obvious/inappropriate pauses.	Few <i>and</i> minor errors.	Nearly perfect per the ceremonial text.	Perfect per the ceremonial text.
	Movements	More than a few/noticeable errors.	Few <i>and</i> minor errors.	Nearly perfect per the ceremonial text.	Perfect per the ceremonial text.
Physical	Bearing	Little to no candidate eye contact. Closed body language. Does not give the speaker unbroken attention.	More often than not: Engages candidates & principles with eye contact <i>and</i> body language. Mostly gives the speaker unbroken attention	Regularly engages candidates & principles with eye contact <i>and</i> body language. Gives speaker complete unbroken attention.	<u>Masterfully</u> engages candidates & principles with eye contact, body language <i>and</i> facial expressions. Gives the speaker unbroken attention.
	Gestures	Gestures are absent <i>or</i> meaningless <i>or</i> distracting.	Gestures, while sparingly used, are intuitively obvious in reinforcing spoken words.	Gestures are used regularly and judiciously to reinforce spoken words.	Gestures are used <u>masterfully</u> to engage candidates and crystalize understanding.
Verbal	Clarity	Incorrect pronunciation, <i>or</i> inadequate projection, <i>or</i> inappropriate rate.	Words are generally spoken clearly, correctly, and audibly.	Words are spoken conversationally while remaining consistently clear, correct, and audible.	Words are spoken <u>masterfully</u> to engage candidates, and crystalize understanding.
	Expression	No feeling; monotone; <i>or</i> no emphasis	Tone or emphasis is generally present and appropriate, when used.	Regularly speaks with natural and appropriate tone and emphasis.	<u>Masterfully</u> uses tone & emphasis to engage candidates, and crystalize understanding.

Quest

Quest CVC: Chris Purcell

Email: quest@e7.oa-scouting.org

Phone Number: (864) 417-2436

Quest Adviser: Jimmy Summers

Email: quest@e7.oa-scouting.org

Phone Number: (803) 412-8069

Quest Event List:

1. Ultimate Frisbee		
2. Tug of War		
3. The Marksman's Cup*	Rifle	
	Shotgun	
	Archery	
4. Bouldering		
5. Egg Toss		
6. Arrow/Softball Throw		
7. Gaga Ball		
8. Knot Tying		
9. War Canoe Race		
Key	Lodge Judging	Section Sponsored
* = Lodges will officiate the event while Service Lodge RSO's will manage the range		

Quest Event Schedule:

11:55 AM	Tug of War weigh-in begins: all lodges
12:30 PM	Tug of War weigh-in ends: all lodges
12:45 PM	Ultimate Game 1: Catawba vs Muscogee
1:15 PM	Bouldering begins: all lodges
1:15 PM	Arrow/Softball throw begins: all lodges
1:15 PM	Knot Tying begins: all lodges
1:15 PM	War Canoe begins: all lodges
1:20 PM	Ultimate Game 2: Unali'yi vs. Atta Kulla Kulla
1:20 PM	Tug of War Begins: all lodges
1:20 PM	Marksman's Cup begins: all lodges
1:55 PM	Ultimate Game 3: Winner of Game 1 vs. Bob White
2:30 PM	Ultimate Game 4: Skyuka vs. Tsali
2:30 PM	Gaga Ball: all lodges
3:05 PM	Ultimate Game 5: Eswau Huppeday vs. Itibapishe Iti Hollo
3:40 PM	Ultimate Game 6: Winner of Game 2 vs. Winner of Game 3
4:15 PM	Ultimate Game 7: Winner of Game 4 vs. Winner of Game 5
4:50 PM	Ultimate Championship: Winner of Game 6 vs. Winner of Game 7
5:30 PM	Bouldering ends: all lodges
5:30 PM	Arrow/Softball throw ends: all lodges
5:30 PM	Knot Tying ends: all lodges
5:30 PM	War Canoe ends: all lodges
5:45 PM	Ultimate Runner-Up: Loser of Game 6 vs. Loser of Game 7

Judging Assignments for Lodges:

Lodges will receive points toward Honor Lodge and Lodge of the Year for providing their assigned number of judges for each event.

Each Lodge will be required to provide three judges. The judges will be distributed across all events to promote collaboration across all Lodges and fairness for each event.

Shooting Sports range operations, climbing operations, and aquatics operations will be run by Muscogee Lodge and the Indian Waters Council with judging assistance from other Lodges.

General Rules for Quest Participation:

- 1) It is the duty of the Section Quest CVC to uphold the sanctity of the Conclave Quest Events. Should a discrepancy occur with any of the Quest Events, the Section Quest CVC shall follow the prescribed course of action:
 - a) A warning, and a return to competition.
 - b) Disqualification from that respective event. (Equivalent to a point total of zero (0) for the individual event.)
- 2) Spectators and fans must abide by the Scout Oath and Law. Failure to do so may result in action (as in section 1) by the Section Quest CVC.
- 3) Delegates, who are inevitably used to carry out the administration of Quest events, are only able to follow the rules stated in this pamphlet. Therefore, they may not under any circumstance initiate any sort of disciplinary measure without the presence of the Section Quest CVC
- 4) Only Youth delegates (Under the age of 21) may participate in scored Quest Events.
- 5) Each Quest Event will have a score form with the rules, records, Lodge names, and time slots for each Lodge, as provided by the Section Quest CVC. These sheets will be required to be turned in by judges in order for scores to be tallied.
- 6) All participants in shooting sports events shall attend a mandatory range safety briefing provided by Service Lodge RSO's and other range authorities prior to the start of the competition.
- 7) All participants in climbing must attend any safety briefing provided by the Service Lodge (Indian Waters Council COPE/Climbing Committee) Lead Climbing Instructor prior to the start of the competition, if required by the Service Lodge.
- 8) All participants canoeing in the War Canoe Race will be required to provide a BSA SWIM CHECK VERIFICATION turned in Friday of Conclave by the Council of Chiefs Dinner.

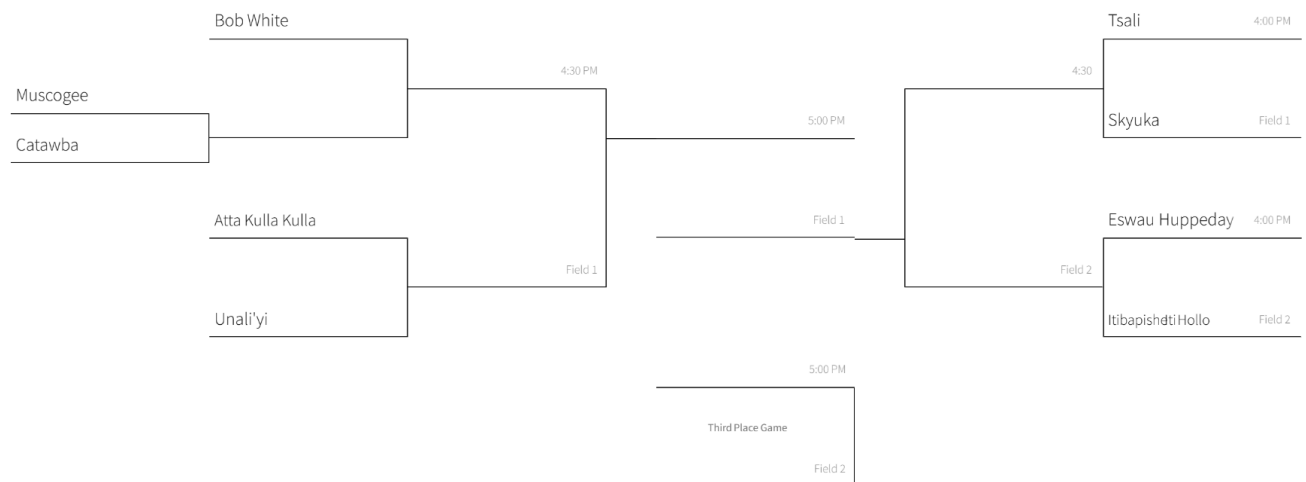
Quest for the Golden Arrow Scoring:

- 1) The Quest for the Golden Arrow will be given to the lodge with the most overall points in all Quest events.
- 2) Lodges will be ranked 1st through 9th in each event they participate in and assigned points accordingly. These points will be assigned as such:

- a) Ranking 1 2 3 4 5 6 7 8 9
- b) Points 9 8 7 6 5 4 3 2 1
- 3) A lodge that does not participate in an event will get a point value of zero (0).
- 4) If there is a tie within any particular event, all lodges involved in the tie will average their assigned scores.
 - a) Example: Two lodges come in first place, and both of those lodges will receive 8.5 points (an average of 8 and 9).
- 5) Tug of War, Ultimate Frisbee, Gaga Ball, and The Marksman's Cup have separate scoring structures. Please see the event description below for details.

Ultimate Frisbee:

Bracket:



Bracket HQ

Schedule:

- Game 1 (12:45 PM)** — Catawba vs. Muscogee
- Game 2 (1:20 PM)** — Unali'yi vs. Atta Kulla Kulla
- Game 3 (1:55 PM)** — Winner of Game 1 vs. Bob White
- Game 4 (2:30 PM)** — Skyuka vs. Tsali
- Game 5 (3:05 PM)** — Eswau Huppeday vs. Itibapishe Iti Hollo
- Game 6 (3:40 PM)** — Winner of Game 2 vs. Winner of Game 3
- Game 7 (4:15 PM)** — Winner of Game 4 vs. Winner of Game 5
- Championship Round (4:50 PM, 35 min)** — Winner of Game 6 vs. Winner of Game 7

Runner-Up Round (5:45 PM) — Loser of Game 6 vs. Loser of Game 7

Rules:

1. Each lodge may enter a team of up to fifteen (15) members, of which any seven (7) will be playing the game, while the remaining eight (8) are substitute players off the playing area.
2. If provided, each team member must wear the designated wristbands that will be handed out to the Lodges when they arrive at camp along with the other handouts. Those without a wristband will not be allowed to participate.
3. Playing substitutions can be completed only:
 - a. After a goal and before the substituting team has signaled readiness.
 - b. To replace injured players or players with illegal equipment. In this case, the opposing team can substitute a like number of, or fewer, players.
 - c. A team may only use any of the fifteen (15) registered players as substitutes.
4. Each game will be played on a small-sized playing field, to be staked out in football fashion, end zone, etc.
5. The winner of each game will be the team with the most scores after a period of fifteen (15) minutes per game. The championship round shall consist of two fifteen (15) minute halves with a five (5) minute halftime.
 - a. The first possession will be decided by a coin toss. Teams can choose either to gain possession or to throw off.
 - b. To begin play at the referee's signal, the team throwing off will throw off from its end zone.
 - c. A missed/blocked catch will result in loss of possession.
 - d. After a score, the opposite team may begin to play only when the Frisbee is held by a member of the opposing team in the end zone where the score took place.
6. Players may not run with the Frisbee; it must be thrown to a team member from a stationary position, and failure to do so will result in a loss of possession. The player MUST stop his/her momentum after a catch.
7. A goal is scored when an in-bounds player catches any legal pass in the end zone of attack and retains possession of the disc throughout all ground contact related to the catch.
8. To be considered in the end zone after gaining possession of the disc, the player's first point of ground contact must be completely in the end zone.
 - a. When an in-bounds player in possession of the disc whose first ground contact will be completely within the end zone loses possession of the disc

- due to an uncontested foul or lands out of the end zone due to an uncontested force-out foul, that player is awarded a goal.
- b. If after receiving a pass outside the end zone, a player comes to a stop contacting the end zone, that player must carry the disc back to and put it into play at the closest spot on the goal line.
 - c. If a player scores, but then unknowingly throws another pass, a goal is awarded to that player, regardless of the outcome of the pass.
9. All contestants must wear non-spiked (track spikes, metal spikes) shoes always during the event. Cleats will be allowed.
- a. Round One will be as follows:
 - i. Lodges will play a randomly selected opponent in a pre-decided bracket.
 - ii. Each lodge will play out the game to full time, and if a tie is declared extra overtime will begin in sudden death format (the first team to score wins). Possession in overtime will be the same as listed previously.
 - iii. The winner of Round One will move on to Round Two.
 - b. Round Two will be as follows:
 - i. Each lodge will play out the game to full time, and if a tie is declared extra overtime will begin in sudden death format (the first team to score wins). Possession in overtime will be the same as listed previously.
 - ii. The winners of Round Two will move to Round Three.
 - c. Round Three will be as follows:
 - i. Each lodge will play out the game to full time, and if a tie is declared extra overtime will begin in sudden death format (the first team to score three times wins). Possession in overtime will be the same as listed previously.
 - d. The Championship Round will be as follows:
 - i. The Championship Round will consist of the two winners of Round Three.
 - ii. The lodges will play two fifteen (15) minute halves with a five (5) minute halftime, and if a tie is declared extra overtime will begin in sudden death format (the first team to score wins). Possession in overtime will be the same as listed previously.
 - iii. The winner of the Championship Round will be first and the loser will be second.
 - e. The Loser Round will be as follows:
 - i. The Loser Round will consist of the two losers of Round Three.

- ii. The Loser Round will be played as every other round being fifteen (15) minutes. The lodges will play out the game to full time, and if a tie is declared extra overtime will begin in sudden death format (the first team to score wins). Possession in overtime will be the same as listed previously.
 - iii. The winner of the Loser Round will be Third and the loser of the Loser Game will be fourth.
- 10. The following points will be allocated:
 - a. 1st place = 10 pts
 - b. 2nd place = 8 pts
 - c. 3rd-4th place = 6 pts
 - d. 5th-8th place = 4 pts
 - e. 9th place = 3 pts
- 11. Disqualification will result from:
 - a. Any interference from members of the team lodge while competition.
 - b. Any violation of the above rules for this event.
 - c. Unsportsmanlike conduct by a participant.
- 12. There will be a stall count of ten (10) seconds; it is the opposing team's responsibility to count at a reasonable, slow pace.
- 13. Defenders must be no closer than a frisbee's length to the thrower.
- 14. Any rules not outlined herein will be governed by the U.S. Ultimate rules.

Tug of War:

Bracket:



Schedule:

All Arrowmen participating in the Tug of War competition should gather at the Activity Field/adjoining small field at 1:20 PM. All participants must weigh-in at the Health Lodge at a time between 11:55 AM and 12:30 PM on Saturday.

Rules:

- 1) Each lodge may enter a team of at least four (4) and up to six (6) members whose combined weight does not exceed one thousand (1,000) pounds. The Service Lodge will provide a scale and wrist bands which team members must wear after weigh-in.
- 2) The rope will have three (3) flags: One (1) at the center, two (2) at an equal distance of three (3) feet apart from the center flag.
- 3) The winner will be the first team to pull their opponent's flag across the centerline.
- 4) No "wrapping" of the rope in any manner will be allowed, this includes the last individual at the end of the rope.
- 5) Protective gloves are recommended, and each lodge must bring its own gloves for competition (the gloves cannot be sticky or talc-ed).
- 6) All six (6) contestants must wear shoes during the entirety of the event. Shoes with cleats or spikes are prohibited.

- 7) The teams must remain the same throughout the completion of every round. In case of injury, the Section Quest CVC or their designee must approve replacements.
- 8) Each team member must wear the designated wristbands that will be handed out during the weigh-in prior to Lunch. Those without a wristband will not be allowed to participate.
 - a) Round One will be as follows:
 - i) The winner (Itibapishe Iti Hollo) and runner-up (Bob White) from the previous year will have a bye in Round One.
 - ii) Of the remaining seven lodges, two shall be randomly selected and seeded into brackets for Round One. The five other lodges not selected will be seeded against one another in Round Two.
 - iii) Competition in Round One will be single elimination determined after one pull resulting in a win or loss. iv. The winner of Round One will be seeded into Round Two.
 - b) Round Two will be as follows:
 - i) The eight (8) lodges left in the competition will be randomly seeded against one another.
 - ii) Competition in Round Two will be single elimination determined after one pull resulting in a win or loss.
 - iii) The winners of Round Two will move to Round Three. Should both last year's winner and runner-up prevail they will be bracketed so that the previous year's winner and runner-up are not facing each other in Round Three.
 - c) Round Three will be as follows:
 - i) The four (4) remaining lodges will be randomly seeded against one another in Round Three. If the previous year's winner and runner-up are in Round Three, they will be placed in opposite brackets.
 - ii) Round Three will be determined in a best two-out-of-three format.
 - iii) The lodge in each bracket attaining two wins shall proceed to the Championship Round.
 - d) The Championship Round will be as follows:
 - i) The Championship Round will consist of the two winners of Round Three.
 - ii) The Championship Round will be determined in a best two out of three format. The lodge in each bracket attaining two wins in the Championship Round shall be the Champions.
 - e) The Loser Game will be as follows:
 - i) The Loser Round will consist of the two losers of Round Three.

- ii) The Loser Round will be determined in a best two out of three format. The lodge that wins is third place and the lodge that loses is fourth place
- 9) The following points will be allocated:
 - a) 1st place = 10 pts
 - b) 2nd place = 8 pts
 - c) 3rd-4th place = 6 pts
 - d) 5th-8th place = 4 pts 22 e. 9th place = 3 pts
- 10) Disqualification will result from:
 - a) a. Any interference from members of the team's lodge while in competition.
 - b) Any violation of the above rules for this event.
 - c) A five (5) foot police line will be kept around the competition to prevent bystanders from accidentally violating the laws of good play.
 - d) The competition will be held in a central location on level ground with even coverage on both sides of the rope.

The Marksman's Cup:

Schedule:

All Arrowmen participating in any section of the Marksman's Cup will gather at the Archery Range at 1:20 PM. All participants will begin with the Archery competition and then follow the judges and Range Safety Officers (RSOs) to the Rifle and Shotgun competitions.

Rifle

1. All participants in the shooting sport events must attend any range safety briefing provided by Service Lodge RSO's and other range authorities prior to the start of the competition upon arrival.
2. Each lodge is allowed one (1) contestant. This contestant may be the same as, or different from, the contestant(s) participating in other sections of the Marksman's Cup.
3. Each lodge will fire five (5) shots from a distance of fifty feet (50). *Service Lodge may change the distance to accommodate the venue.*
4. Each lodge will use standard rifle bullseye targets with concentric scoring rings valued from ten (10) points in the center to five (5) points on the outer scoring ring.
5. Scoring will be as follows:
 1. Bull's-eye = 10 points
 2. One ring from the center = 9 points
 3. Two rings from the center = 8 points

4. Three rings from the center = 7 points
5. Four rings from the center = 6 points
6. Five rings from the center = 5 points
7. Outside the scoring rings = 0 points
6. The Service Lodge will furnish:
 - a. Rifles appropriate for the course of fire
 - b. Ammunition sufficient for competition
7. A total lodge score will be provided to the Shooting Sports Judges. Points will be recorded and factored into the overall Marksman's Cup point totals and placement.

Shotgun

1. All participants in the shooting sport events must attend any range safety briefing provided by Service Lodge RSO's and other range authorities prior to the start of the competition upon arrival.
2. Each lodge is allowed one (1) contestant. This contestant may be the same as, or different from, the contestant(s) participating in other sections of the Marksman's Cup.
3. Each lodge will attempt five (5) clay targets. *Service Lodge may adjust the distance, angle, or presentation of the targets to accommodate the venue.*
4. Scoring will be as follows:
 - a. Broken target = 10 points
 - b. Missed target = 0 points
5. The Service Lodge will furnish:
 - a. Shotguns appropriate for the course of fire
 - b. Ammunition sufficient for competition
6. A total lodge score will be provided to the Shooting Sports Judges. Points will be recorded and factored into the overall Marksman's Cup point totals and placement.

Archery

1. All participants in the shooting sport events must attend any range safety briefing provided by Service Lodge RSO's and other range authorities prior to the start of the competition upon arrival.
2. Each lodge is allowed one (1) contestant. This contestant may be the same as, or different from, the contestant(s) participating in other sections of the Marksman's Cup.
3. Each lodge will shoot five (5) arrows from a distance of forty feet (40). *Service Lodge may change the distance to accommodate the venue.*

4. Scoring will be as follows:
 - a. Bull's-eye = 10 points
 - b. 1 ring out = 8 points
 - c. 2 rings out = 6 points
 - d. 3 rings out = 4 points
 - e. 4 rings out = 2 points
 - f. Outside scoring area = 0 points
5. The Service Lodge will furnish:
 - a. Recurve bows appropriate for the course of fire
 - b. Arrows sufficient for competition
 - c. Thirty-inch (30 in.) targets
6. No sighting will be used. (*Finger tabs and arm guards are encouraged but will not be provided.*)
7. The recurve bow will be twenty-four (24) pounds pull and the arrows approximately thirty-one (31) inches long.
8. Each contestant will be allowed two (2) practice arrows before actual scoring begins.
9. A total lodge score will be provided to the Shooting Sports Judges. Points will be recorded and factored into the overall Marksman's Cup point totals and placement.

Overall Scoring

The Program/Quest CVC will total the points earned across all three sections of the Marksman's Cup. Participating lodges will be ranked 1st, 2nd, and 3rd based on their total points.

Bouldering:

Schedule:

Lodges may send their designated participants to compete at any time between 1:15 PM and 5:30 PM.

Rules:

1. Each lodge must provide at least one (1) person to participate in this event and two (2) spotters per participant.
2. Participants will use climbing skills to traverse the entire length of the Boulder Wall without falling off. The Boulder Wall is irregular in shape, including short and longer sides and an inclined crux. Two (2) Arrowmen from each lodge will participate.

3. Indian Waters Council (IWC) COPE and Climbing standards and operating guidelines shall govern all climbing activities.
4. Participants will not be harnessed since it is a “low” course, but they may wear a climbing helmet and must wear closed-toed shoes (five-toed rubber type shoes and Crocs are not permitted). Spotters must be ready while the participant is on the Boulder Wall.
5. **Scoring:** This is not a timed event. Points will be awarded based on how many walls are traversed before a participant touches the ground. Climbers will start on a long wall, and one (1) point shall be awarded for traversing the wall without touching the ground. Participants will then make the turn (without touching the ground) and traverse a short wall, earning two (2) points. After another turn, the second long wall will be traversed for three (3) points. Following another turn, the second short wall will be traversed for four (4) points. A total of ten (10) points may be earned by successfully traversing all four (4) walls.
6. Participants may earn additional points by making additional trips around the Boulder Wall without touching the ground. On the second traverse, participants may only use a specified color of hand and foot holds. Points will be awarded for each wall traversed (5, 6, 7, and 8), and an additional twenty-six (26) points shall be awarded for successfully traversing the Boulder Wall for a second time.
7. On the third traverse, participants may only use a different specified color of hand and foot holds. Points will be awarded for each wall traversed (9, 10, 11, and 12), and an additional forty-two (42) points shall be awarded for successfully traversing the Boulder Wall for a third time.
8. On the fourth traverse, participants may only use a different specified color of hand and foot holds. Points will be awarded for each wall traversed (13, 14, 15, and 16), and an additional fifty-eight (58) points shall be awarded for successfully traversing the Boulder Wall for a fourth and final time.
9. A total of one hundred thirty-six (136) points may be earned by successfully completing four (4) circuits on the Boulder Wall (10+26+42+58) by each participant. The aggregate lodge score shall be determined by combining the score of each participant, with a maximum total of two hundred seventy-two (272) points available per lodge.
10. Lodges shall be ranked according to the total number of points earned from scaling the walls.

Egg Toss:

Schedule:

The Egg Toss will occur during the afternoon assembly after lunch at 1:00 PM. Lodges will compete until a winner is determined.

Rules:

1. Contestants will throw a raw egg over a set line (a rope) on the ground, spanning the necessary length.
2. Each contestant will start behind one rope, 1 Youth on one side, 1 Youth on another. The beginning ropes will be fifteen (15) feet apart from each other.
3. After all teams have thrown their first time, judges will then move one rope back five (5) feet, and the eggs are thrown again.
4. The Service Lodge will provide one dozen (12) eggs for this event.
5. The egg must be thrown and caught barehanded. Gloves are prohibited.
6. There will need to be at least five (5) judges for this event; two (2) judges keep track of moving the ropes and the others will watch each team keeping track of their throws.
7. It is the judge's responsibility, not the contestant's, to keep track of the number of throws each lodge has completed throughout the event.

Arrow/Softball Throw:

Schedule:

Lodges may send their designated participants to compete at any time between 1:15 PM and 5:30 PM.

Rules:

1. The objective is for the contestant to:
 - a. Throw an arrow supplied by the Service Lodge for as far as the contestant may without crossing the boundary.
 - b. Throw an official ASA softball as far as the contestant may without crossing the boundary.
2. The contestant will be allowed one (1) fault (crossing the boundary) per throw.
3. The contestant will be allowed one attempt at each throw.
4. The Service Lodge will provide arrows and softball.

5. The distance of the Softball Throw shall be added to the distance of the Arrow Throw and the winner shall be the lodge with the greatest total distance.
6. A standard wooden target arrow consisting of three fletchings and thirty inches in length with a target point will be used.
7. Each lodge is allowed one (1) contestant for the arrow throw and one (1) contestant for the softball throw. These contestants may be the same as, or different from, the contestant participating in the other section of the Arrow/Softball Throw.

Gaga Ball:

Schedule:

All Arrowmen participating in Gaga Ball should gather at the Gaga Ball Pit at 2:30 PM.

Rules:

1. Each lodge is allowed one (1) contestant.
2. Players start inside the Gaga pit and touching a side wall. One player throws the gaga ball up in the air towards the middle of the pit. On each of the first two bounces, players yell "Ga" as the ball hits the ground, then it is in play for anyone to hit ("Ga-Ga-Ball").
3. Players can hit the ball with one hand, but cannot pick it up and throw it.
4. If the ball touches a player anywhere on or below the knee, that player is eliminated, regardless of who touched the ball last.
5. A player cannot touch the ball two times in a row – the ball must first touch another player or the pit wall or it is called a "double touch" and that player is out. Note that players can "dribble" the ball off the wall as many times as they want to setup their next shot as long as it touches the wall each time.
6. Players may not kick the ball since this means touching the ball below the knee.
7. If the ball is hit out of the pit, then the last player to touch the ball is out.
8. Players who are out must leave the Gaga pit immediately.
9. The last player out is the winner. The winner's lodge will be awarded 15 points. In addition, the runner-up's lodge will be awarded 10 points and the player in third place will be awarded 5 points.
10. Three (3) rounds of Gaga ball will be played. The judges will record the points earned in each round to determine the overall winner of the Gaga Ball event.
11. Points will be awarded from the greatest number of points (first place) to the fewest number of points (last place).

Knot Tying:

Schedule:

Lodges may send their designated participants to compete at any time between 1:15 PM and 5:30 PM.

Rules:

1. Each lodge must field a seven (7) man team. In a relay fashion, one person will be asked to tie a different knot by the judge.
2. The team will not know which knot each member will tie.
3. The seven (7) knots are:
 - a. Square Knot
 - b. Bowline
 - c. Sheet bend
 - d. Taut-line hitch
 - e. Clove hitch
 - f. Two-half hitches
 - g. Timber hitch
4. The team with the best time wins and timings will start when the word "GO" is issued by the judge.
5. Each knot must be tied correctly.
6. Any incorrectly tied knot will result in a one (1) minute time penalty, up to three (3) minutes.

War Canoe Race:

Schedule:

Lodges may send their designated participants to compete at any time between 1:15 PM and 5:30 PM.

Rules:

1. All participants must have BSA SWIM CHECK VERIFICATION turned in Friday of Conclave by the Council of Chiefs dinner.

2. This is a timed event designed to highlight canoeing skills. Up to seven (7) Arrowmen from each lodge are required. Participants must be swimmers and have passed the BSA Swim Test.
3. BSA Safety Afloat and appropriate waterfront regulations will be enforced. Participants must wear a BSA approved life jacket while participating in the canoeing portion of this event.
4. The Service Lodge will determine the start and end buoy's locations based on the venue available.
5. Participants will begin the race at the start buoy, paddle their canoe around the end buoy, and then return to the start buoy. The total time to paddle to the end buoy and back will be recorded for scoring.
6. This is a timed event. Points will be awarded from the fastest time (first place) to the slowest time (last place).

Shows

Shows CVC: Sean Barratt

Email: shows@e7.oe-scouting.org

Phone Number: (980) 239-0983

Shows Adviser: William McCormick

Email: shows@e7.oe-scouting.org

Phone Number: (803) 516-5854

Potential Ideas for Friday Night Show (Themed):

- 7:45: Pre-Show starts. Music plays, lodges fill in to their areas
- 8:30: Sean offers lodges an introduction to camp for conclave. Short skit (Ecology Talk)
- Ecology talk will include volunteer demonstrators to represent cool or endangered species in the local area (Wood Stork, Bog turtle, Flatwoods Salamander, etc.) geared to help cultivate a sense of exploration and observation within participants and introduce them to native at-risk/critical animals and plants.
- 8:45: Eternal Bonds Ceremony
- 9:45: Dismissal

Potential Ideas for Saturday Night Show (Entertainment):

- 7:15: Elections
- Post-Elections: skits, games, etc... Crab Race?!
- 8:15: spirit showcase. Let lodges demonstrate their lodge spirit.
- 8:30: Weekend recap
 - News reporter style video recorded during the weekend from arrival to closing.
 - Including participants, advisors, nominees, events, etc.
- 9:45: Torch-Bearing ceremony

Potential Ideas for Sunday Morning Show (Chapel, Awards, & Recognition):

- 8:45 am - Playing of worship music, offering time for contingents to get a seat, socialize before service.
- 9:00 am - Chapel service begins
- After chapel service: present awards to lodges
- Introduction of incoming section officers, Service Lodge for 2027
- Dismissal of lodges

Special Events

Special Events CVC: Jackson Laufer

Email: special.events@sectione7.oa-bsa.org

Phone Number: (828) 989-0674

Special Events Co-Adviser: Jakob Helderman

Email: special.events@sectione7.oa-bsa.org

Phone Number: (864) 349-7818

Special Events Adviser: Grace Franklin

Email: special.events@sectione7.oa-bsa.org

Phone Number: (208) 989-9896

Events:

1. Opening Night Social
2. VIA Luncheon
3. Conclave Expo
4. Conclave Patch Auction
5. Conclave Service Project
6. Conclave Wide Game
7. World Friendship Fund
8. Eternal Bond Ceremony

1. Opening Night Social

Opening Night Social: The Opening Night Social will be held immediately following the Opening Campfire on Friday night during the Cracker Barrel. Delegates can take part in a variety of yard games and activities.

2. VIA Luncheon

VIA Luncheon: The VIA Luncheon will be held on Saturday during lunch as a private gathering for lodge leaders, new Arrowmen, and special guests, serving as a moment of inspiration to the future of our program. Each lodge will receive (5) tickets, reserved for Lodge Chief, Lodge Adviser, Lodge Staff Adviser, and two special arrowman. Guests will be served a special meal in a more intimate setting and hear from a Keynote Speaker.

Special guests, including the Keynote Speaker, will be arranged by the Special Events Committee and subject to approval by the Section Key 3.

3. Conclave Expo

Conclave Expo: The Conclave Expo will be an afternoon event running from 1:30 PM to 6:00 PM and will feature lodge booths, presentations, vendors, exhibitors, and other organizations (both within and outside of Scouting America), along with a variety of activities for Arrowmen to enjoy throughout the day. This event is modeled after the Ignite Festival from the 2022 NOAC and the Boulder Bash from the 2024 NOAC.

Lodges will be expected to supply their own 10 x 10 ft. tent or canopy (or one of similar size, with permission of the Service Lodge Adviser or their designee) for their booth. Tables and chairs will be provided by the Service Lodge, while any additional props or presentation items must be supplied by the individual lodges. Each lodge that participates will earn five (5) points toward criterion 6.1 of the Honor Lodge Petition.

Other vendors, exhibitors, presenters, and community partners outside of Scouting America may be invited by the Special Events CVC to participate in the Conclave Expo with the approval of the Section Key 3 and Service Lodge Adviser. From the passage of the Conclave Guidelines until March 31st, 2026, the Special Events CVC may present potential vendors, exhibitors, presenters, and partners for approval, along with a summary of each organization's identity, purpose, and potential exhibit contents.

The Service Lodge CVC may also include fun and engaging activities for Arrowmen at the Conclave Expo.

Potential section-sponsored booths and exhibits include showcases of Older Scout Programs (Venturing, Sea Scouts, Exploring), the National Leadership Seminar (NLS) and Developing Youth Leadership Conference (DYLC), Order of the Arrow High Adventure (OAHA), and service-oriented organizations. Volunteers associated with the Service Lodge may set up a Conclave Museum with exhibits including Scouting and Order of the Arrow history.

This event will be held on either side of the main road in the clear areas near the parking lot, including the space formerly known as the Dancer Arbor and its surroundings. Alternate arrangements for the Conclave Expo location may be made by the Service Lodge Adviser or the Expo & Quest Support Team, provided sufficient notice is given to the Special Events Team and the Section Key 3. The placement of booths and other exhibits

will be determined by the Special Events CVC in consultation with the Service Lodge Adviser and Expo & Quest Support Team.



4. Conclave Patch Auction

The Conclave Patch Auction will be a silent auction hosted near the conclave museum, open to all delegates and staff members. All proceeds will go to the Section E7 Leadership Fund, supporting youth officer travel to section, region, and national events. Each lodge will be asked to contribute 2 lots to the 2026 Conclave set and any other item(s). Additional potential donors will be contacted. Bidding will be live from 1:00pm on Saturday until 5:00pm on Saturday. Bidding will be conducted in a minimum of \$1 increments on all lots. Bidding slips will require bid amount, name, email, phone number, and lodge. Lots must be picked up at the Section Office by 9:00am on Sunday. Lots not picked up will be offered to the next highest bidder. Unsold lots will be held for the next conclave.

5. Conclave Service Project

The Conclave Wide Service Project will serve as an opportunity for Arrowmen to work together to serve and positively impact the local community. The exact details and logistics of the Conclave Wide Service Project - including time, location, and nonprofit partner - are to be left to the discretion of the Section Key 3 under advisement from the Section Special Events and Service Lodge CVC's, along with their respective committees.

6. Conclave Wide Game

The Conclave Wide Game will serve as an opportunity for Arrowmen to interact with arrowmen from around the section and participate in conclave events. The exact details and logistics of the Conclave Wide Game - including time, location, and format - are to be left to the discretion of the Section Key 3 under advisement from the Section Special Events and Service Lodge CVC's, along with their respective committees.

7. World Friendship Fund

The World Friendship Fund will take place at chapel on Sunday morning. There will be a brief explanation to what the fund is before the offering is passed out to the arrowmen.

8. Eternal Bond Ceremony

The Eternal Bonds ceremony will take place after the opening show as a somber closing time. There will be a slideshow and a presentation explaining the importance of the ceremony. Pamphlets will also be provided to the arrowmen at the ceremony.

Training

Training CVC: Reed Coleman

Email: training@sectione7.oa-bsa.org

Phone Number: (704) 221-0590

Training Adviser: Taylor Thomas

Email: training@sectione7.oa-bsa.org

Phone Number: (803) 519-8262

Training Model

- There will be two training session times: 10:30-11:00 and 11:15-11:45.
- Lodges will use the provided example syllabus for planning their training session.
- At least one youth from each lodge will prepare a session and host it at Conclave during both session times.
- Each Lodge will be provided with a covered training venue with access to power. Tables and chairs will be provided by the Service Lodge. Projectors, Projector Screens, and other visual aid delivery items must be provided by the lodge conducting the training.
- A sign-in sheet will be available at each training session to calculate attendance.
- Lodges will be scored on the effectiveness of their training. The top 3 scoring Lodges will be recognized along with other Administrative awards.
- Lodges will provide 2 judges which will be assigned a session. Judges will be given a rubric to base their scoring off of.
- Quality training sessions will be determined by an objective point system from the rubric (found in these guidelines).

Judging

- December 1st, 2025: A Google form will be sent out to Lodge Key Three members to submit judge names. Names will be due January 1st, 2026.
- January 11th, 2026: Judges will meet with the training committee to discuss expectations and an example of a quality training. This meeting will be held over Zoom at 7pm.
- Judges will use an objective rubric to score both sets of training. Judges will be distributed after names are collected and before the January 11th meeting.
- Judges must be over the age of 21, and available for both training sessions.
- Lodges will be scored using the below rubric on both trainings.
- Upon completing both trainings, Lodges will be given feedback from listening judges and audience members.

Timeline

IF DEADLINES ARE NOT MET, POINTS WILL BE TAKEN OFF ON THE SCORING RUBRIC

January 1st, 2026: Lodges will submit their training session title, description, learning objectives, and presenter(s) to the Training CVC. (Page #1 of Syllabus)
Lodges will submit the names of their two adult judges to the Training CVC.
January 11th, 2026: Judges must attend the Zoom meeting with the Training CVC at 7:00 PM to discuss expectations and an example of a quality training. They should communicate these expectations to their lodges after the meeting. Training session presenters are also welcome to attend this meeting.
February 1st, 2026: Lodges will submit any specific facility needs and additional training needs. Lodges will submit a draft syllabus. (All pages of Syllabus)
March 1st, 2026: Lodges will submit their finalized syllabus after incorporating feedback from the Training CVC.

Training Schedule (Saturday Morning)

9:45-10:30	Lodge trainers check-in at the training area and set up their training.
10:30-11:00	First Training Session.
11:00-11:10	Trainers will prepare for the second session.
11:15-11:45	Second Training Session
11:45-12:00	Training Area Cleanup and Training Review

Section E7 Training Syllabus

Session Title: [Session Name]

Trainer Name: [Name]

Contact Email: [Email]

Session Length: [#] Minutes



Session Description

[Session Description]

Learning Outcomes

- Outcome #1:
- Outcome #2:

- Outcome #3:

Copy/Paste to add more outcomes to the training.

Needs / Resources

[Excluding power, this is strictly for each Lodge's own records. Other facility needs such as projectors, screens, etc. must be provided by each Lodge.]

Facility / Power Needs:

Does The Session Need Power?

Yes No

Does the Session Use a Projector?

Yes No

Does the Session Need a Table?

Yes No

Other Facility Needs: [List Here]

Item	Quantity	Source
Projector	1	
Screen	1	

Questions

[List any questions you may have for the Training CVC here.]

Lesson Plan

Introduction

Introduction Length: [#] Minutes

Section 1: [Section Title]

Section Length: [#] Minutes

Section Content: [Content]

Section 2: [Section Title]

Section Length: [#] Minutes

Section Content: [Content]

Section 3: [Section Title]

Section Length: [#] Minutes

Section Content: [Content]

Interactive Activity

Activity Length: [#] Minutes'

Conclusion

Conclusion Length: [#] Minutes

Copy/Paste to add more sections to the training. To keep their audience engaged, trainers should include an activity or group discussion for listeners.

Activity: [Activity Name]
Activity Description: [Description]
Group Sizes (or Individual): [#]
Materials Needed: [List Here]
Length of Activity: [#]
Instructions: [Content]

Scoring Rubric

The following rubric will be used by judges to score lodge's training sessions. A training must meet all standards in a column to achieve that rating.

CATEGORY	Excellent (30 points)	Above Expectations (20 points)	Satisfactory (15 points)	Below Expectations (0 points for quality)
Training Length	25-30 minutes	20-25 minutes	15-20 minutes	<15 minutes
Activity & Relevancy	Involves all audience members, relates to training topic	Heavy participation, somewhat relevant to training topic	Low audience participation, low relevance to training topic	No audience participation, entirely unrelated to training topic
Engaging Questions	3+ questions	2 questions	1 questions	0 questions
Timeline Deadlines Met	All	Most	Some	Few
Delivery	Eye contact, open body language, understandable speech	Occasional eye contact, open posture, mostly understandable speech	Somewhat closed posture, somewhat understandable speech	Difficulty hearing and understanding speech, rare eye contact, closed body language
Complete Syllabus	Fully complete	Mostly complete	Partially complete	Incomplete

Section Election Procedures

1. All requirements to run for Section Office adhere to the Field Operations Handbook.
2. Nominations for Section Officers may be made by the designated council youth representative, when nominations are declared open at any meeting of the Council of Chiefs or at the Conclave Business Meeting. Nominations shall require no second. Nominations for each office shall be closed only once – just before balloting for that office.
3. Saturday night at the evening program show, candidates for Section Office will be allowed to speak. The order of speeches will be conducted at random. The officer conducting the elections will announce the time limit for speeches. The time limits for speeches are as follows: 1 minute, 2 minutes, 2 minutes. If a consensus is not reached after the end of the 3rd runoff the election will be decided via the Section Chief.
4. After each candidate for office has spoken for a specific position, member lodges will caucus, and the youth of the lodge, under the leadership of the Lodge Chief, will cast their votes for all candidates. Lodge members have the right to abstain from voting. The Lodge Chief (or his/her adult designee) will record the number of votes for each candidate on a voting sheet provided by the Section Administration.
5. The Lodge Chief will then give the voting sheet to a Section Election Official designated by the Section Administration.
6. A Section Election Official will enter all voting sheets onto a computer spreadsheet under the observation of the Section Adviser. No others are permitted to be observers. The spreadsheet will then allocate the not more than ten whole votes that each lodge may cast on a ballot in proportion with the votes cast by the youth lodge members during the caucus, all in accordance with the Field Operations Guide.
7. A majority must be reached for a candidate to win the election.
8. If more than two persons are nominated and a majority isn't reached, runoff elections will be held to determine the winner. During a runoff, the candidate with the least amount of votes will be dropped each subsequent round until a candidate receives a majority. In the event of a tie, the policy of the Field Operations Guide will be adhered.
9. There will be separate elections for Section Chief, Section Vice Chief, and Section Secretary. The order of position elections will be held in the order of Chief, Vice Chief, and Secretary.

10. Candidates that do not successfully attain election have the opportunity to drop down and run for any other Section Office. In essence, one candidate could theoretically run for three (3) Section offices if they are not successful in his/her attempts.
11. Nominations will be re-opened for subsequent elections.
12. The officer conducting Section Officer elections shall be the outgoing Section Chief, or their designee (with the approval of the Section Adviser). If the Section Chief is seeking another term as a Section Officer, he/she must appoint another youth to run the election with the approval of the Section Adviser.
13. Campaign materials that must be purchased and are not reasonably limited to inexpensive printed items (such as business cards or QR codes) shall be prohibited. Items including, but not limited to, food, giveaways, or large-scale printed materials shall not be permitted. The Section Key 3 shall have the authority to disallow prohibited materials, and any candidate refusing to comply shall be barred from running.

Respectfully Submitted,
Preston Kunkle | Section Chief, 2025-2026